

BERNINA 750 QE





Dear BERNINA Customer

Congratulations! You have decided on BERNINA and therefore on a product which will delight you for years. For more than 100 years our family company has attached greatest importance to satisfied customers. As for me, it is a matter of personal concern to offer you Swiss development and precision at the height of perfection, futureorientated sewing technology and a comprehensive customer service.

The BERNINA 7-series consists of three ultramodern sewing-/embroidery computers, whose development not only focused the highest demands on technique and the ease of use but also considered the design of the product. After all we sell our products to creative people like you, who do not only appreciate high quality but also form and design.

Enjoy the creative sewing, quilting and embroidering on your new BERNINA 750 QE and keep informed about the various accessories at www.bernina.com. On our homepage you will also find a lot of inspiring sewing instructions, to be downloaded for free.

Our highly trained BERNINA dealers will provide you with more information on service and maintenance offers.

I wish you lots of pleasure and many creative hours with your new BERNINA.

H.P. Ueltschi Owner

BERNINA International AG

H.P. Jumil.

CH-8266 Steckborn

www.bernina.com

SAFETY INSTRUCTIONS

IMPORTANT INFORMATION

When using an electrical appliance, basic safety precautions should always be followed, including the following:

Read all the instructions before using this sewing-/embroidery computer.

When the sewing-/embroidery computer is not in use, it should be disconnected from the electricity supply by removing the plug from the outlet.

△ DANGER!

To reduce the risk of electrical shock:

- **1.** The sewing-/embroidery computer should never be left unattended when plugged in.
- 2. Always unplug this sewing-/embroidery computer from the electrical outlet immediately after using and before cleaning.
- 3. LED Radiation Do not view directly with optical instruments. Class 1M LED product.

MARNING!

To reduce the risk of burns, fire, electric shock or injury to persons:

- 1. Use this sewing-/embroidery computer only for purposes as described in this manual. Use only attachments, accessories and parts recommended by the manufacturer.
- 2. Do not allow this sewing-/embroidery computer to be used as a toy. Close attention is necessary when this sewing-/embroidery computer is used by or near children and infirm persons. The sewing-/embroidery computer is not intended for use by persons (including children) with reduced physical, sensory or mental capabilities or lack of experience and knowledge, unless they have been given supervision or instruction concerning use of the sewing-/embroidery computer by a person responsible for their safety. To ensure children do not play with

the sewing-/embroidery computer they must be supervised.

- **3.** Never operate this sewing-/embroidery computer if:
 - it has a damaged cord or plug
 - it is not working properly
 - it has been dropped or damaged
 - it has fallen into water

Return the sewing-/embroidery computer to your local authorized BERNINA dealer for examination or repair.

- 4. Never operate the sewing-/embroidery computer with any air openings blocked. Keep ventilation openings of the sewing-/ embroidery computer free from the accumulation of lint, dust and loose cloth.
- Keep fingers away from all moving parts. Special care is required around the sewing needle.
- **6.** Never insert any objects into any openings on the sewing-/embroidery computer.
- **7.** Do not use the sewing-/embroidery computer outdoors.
- **8.** Do not operate the sewing-/embroidery computer where aerosol products (sprays) or oxygen are being used or where oxygen is being administered.
- Do not pull or push the fabric while stitching. This may deflect the needle, causing it to break.
- 10. Do not use bent needles.
- **11.** Always use the original BERNINA stitch plate. The wrong stitch plate can cause needle breakage.
- **12.** To disconnect, turn power switch to «0» (off), then remove the plug from the outlet. Do not unplug by pulling the cord, instead grasp the plug to pull it from the outlet.
- 13. Turn power switch to «0» (off) when making any adjustments in the needle area, such as changing the needle or the presser foot, etc.
- 14. Always unplug the sewing-/embroidery computer from the electrical outlet when carrying out cleaning or maintenance work or any other user servicing adjustments mentioned in this manual.
- 15. This sewing-/embroidery computer is provided with double insulation (except USA and Canada). Use only identical replacement parts. See instructions for servicing of doubleinsulated products.

SERVICING DOUBLE-INSULATED PRODUCTS

In a double-insulated product two systems of insulation are provided instead of grounding. No grounding means is provided on a double-insulated product, nor should a means for grounding be added to the product. Servicing a double-insulated product requires extreme care and knowledge of the system and should be done only by qualified service personnel. Replacement parts for a double-insulated product must be identical to the original parts in the product. A double-insulated product is marked with the words: «DOUBLE INSULATION» or «DOUBLE INSULATED».

The symbol \square may also be marked on the product.

DISCLAIMER

No liability will be assumed for any possible damage which arises from misuse of this sewing-/ embroidery computer.

This sewing-/embroidery computer is intended for household use only.

This sewing-/embroidery computer meets the European Standard 2004/108/EC concerning the electromagnetic tolerance.

SAVE THESE INSTRUCTIONS!



Please find the latest version of your instruction manual at www.bernina.com

Environmental Protection



BERNINA is committed to the protection of the environment. We strive to minimize the environmental impact of our products by continuously improving product design and our technology of manufacturing.

When your sewing computer won't be used anymore, dispose this product in an environmentally responsible way according to the national directive. Do not throw away this product with your household waste. In case of doubt, please contact your BERNINA dealer.



If the sewing computer is stored in a cold room, it should be brought to a warm room about one hour before use.

Contents Sewing

Safety Instructions	2	Feed Dog lowered/ready to sew	28	
Environmental Protection	3	Feed Dog and Fabric Feed		
Key to Signs	8	Functions	30	
Glossary	8	Overview «Function»-buttons sewing	30	
A	•	«Start/Stop»-button "Process fact position, button	30 30	
Accessory	9	«Presser foot position»-buttonAutomatic thread cutter	30	
Standard Accessories	9	«Quick reverse»-button	30	
Presser feet	10	 «Needle stop»-button 	30	
Accessory box free standing	11	Programmable «Pattern end/Securing»-button	30	
Bobbin	11	Speed controlStitch width and Stitch length Knobs (Multifunction	30 n) 31	
Overview sewing computer	12	«Needle position»-buttons	31	
Front view	12	Display	32	
Detail view	12	Overview Main Display	32	
	4.4	System settings	32	
Important sewing information	14	Menu Selection	32	
Thread	14	 Selection 	33	
Needle, thread and fabric	14	Stitch Pattern selection	33	
Needles, threads	15	 Stitch Pattern Display 	33	
 Correct needle/Thread combination 	15	Functions - Display	34	
 Too thin thread or too thick needle Too thick thread or too fine needle 	15 15	Overview Sewing functions	34	
	15	General functions		
Overview needles	16		34	
Sewing preparation	18	Overview Functions buttonholes	36	
Power Switch/Power Cable	18	Overview Functions Alphabets	38	
Foot control	18	Overview Functions Combi mode	40	
Slide-on table	18	Setup Program	44	
Presser foot lifter	19	Overview «Setup»-display	44	
Vertical spool pin	19	Changing Display settings	45	
	20	Brightness	45	
Winding a bobbin Bobbin winding while sewing	20	Sewing light	45	
Inserting a bobbin/Threading lower thread	21	 Brightness sewing light 	45	
_	21	Welcome text	45	
Removing/inserting bobbin case Removing the bobbin from the bobbin case	21 21	Deleting Welcome textCorrections	45 45	
Threading the upper thread	22	Selecting the Display color	46	
Changing the needle	22			
Threading the double needle	23	Sewing settings Sewing speed	46	
_		Altering the upper thread tension	46	
Threading the triple needle	23	 Securing stitches at pattern begin 	46	
Thread needle	24	 Automatic securing program at pattern end 	47	
Changing the presser foot	24	Automatic thread cutter	47	
Stitch plate	25	Raising the presser footAutomatic thread cutter and securing stitches	47 47	
Markings on the stitch plateRemoving the stitch plate	25 25	Presser foot position when needle stop down	47	
Replacing the stitch plate	25 25	Presser foot in hover position	47	
Thread tension	26	Reset settings	47	
Altering the upper thread tension	26	Adjusting embroidery settings	48	
Saving the upper thread tension	26	 Calibrating the hoop 	48	
Reset settings	26	Display Calibration	49	
Altering presser foot pressure	27	Altering the acoustic signals	49	
 When sewing thick material, e.g. quilting 	27	Monitoring	50	
Saving presser foot pressure	27	Altering the winding speed	50	
 Reset settings 	27	J J-F		

Update	51	Double overlock	74
Calibrating buttonhole foot No. 3A/Cleaning/		Top stitching edges	75
Packing position	51	Blind hem	76
Reset/Delete user data	52	Visible hem	76
Reset settings Delete weer data	52 52	Securing program	77
Delete user data		Basting stitch	77
Information Language	53 53	Flat joining seam	78
Version	53	Height compensation of uneven layers	79
Dealer details	54	Sewing corners	79
Service data	54	•	
Tutorial	55	Buttonholes	80
Overview Tutorial	55	Overview Buttonholes	80
Overview rutorial	55	Important information	81
Creative consultant	57	Marking the length of manual buttonholes	81
Overview Creative consultant	57	 Marking the length of automatic buttonholes Marking the length of keyhole buttonholes 	81 81
Overview Sewing techniques	57	Marking the length of keyhole buttonholesTest sewing	81
Leaving the sewing consultant	57	To adjust the bead width	81
Leaving the sewing consultant	31	 To adjust stitch length 	81
Help program	58	Stabilizer	82
 Stitch patterns 	58	Cords	83
Functions	58	Ideal cords	83
Balance	59	 Cord with the automatic buttonhole foot No. 3A 	83
		Cord with the buttonhole foot No. 3C	00
Practical and decorative stitches Corrections	59 59	(optional accessory)Fixing the cord	83 83
Reset settings	59	 Cutting buttonholes open with the seam ripper 	83
riossi saimiga		Cutting open buttonholes with the buttonhole	
eco description	60	cutter (optional accessory)	83
 Activating eco 	60	Altering the balance	84
 Deactivating eco 	60	 Balance with direct entry length buttonholes 	84
Practical stitches	62	Balance with direct entry length keyhole or round by the balance.	0.4
Overview Practical stitches	62	buttonholesBalance for manual keyhole or round buttonhole	84 84
		Balance for manual standard buttonhole	84
Stitch pattern selection • Selecting stitch pattern	64 64	Balance for stitch counter buttonhole	84
By stitch number	64	 Clear balance 	84
Cancelling	64	Drogramming Puttonholos	85
	0=	Programming Buttonholes	
Customizing stitch pattern individually	65	Standard and stretch buttonhole with auto-length automatically	, 85
Temporary Altered Stitch Memory	65		86
Personal memory permanent	66	Automatic with button massuring	
Altering stitch width and stitch length	67	Automatic with button measuring	86
Examples of application		Automatic round and keyhole buttonhole	87
Practical stitches	68	Decorative buttonhole with double	00
		pointed bartack	88
Straight stitch	68	Heirloom Buttonhole	89
Triple straight stitch	68	Stitch counter buttonhole	89
Triple Zig-Zag	69	Buttonhole in long term memory	90
Zipper	70	7- or 5-step-buttonhole, manually	92
Manual darning	71	Button sew-on program	93
Automatic darning	72	Datton con on program	33
Reinforced darning, automatic	73	Eyelet program	94
Finishing edges	73		

Decorative stitches	95 95	Alphabet in combination with functions Select lower case	111 111	
Overview Decorative stitches		Change size		
Application	95	•	440	
Examples of application		Personal program	112	
Decorative stitches	96	Creating a Personal Display	112	
Cross Stitches	96	Preparing stitch patterns	112	
Pintucks	97	Programming/Saving first stitch patternProgramming/Saving second stitch pattern	112 113	
Bobbin-Play sewing	98	 Stitch pattern selection in the Personal program 	113	
· ·	90	«Personal»-display	113	
Quilt stitches	99	Alterting/Overwriting stitch patterns	114	
Overview Quilt stitches	99	Deleting stitch patterns	115	
Examples of application Quilt stitches	100	Combi mode	116	
Handlook quilt stitch	100	Creating stitch combinations	116	
For free-motion quilting	101	 Programming and saving 	116	
. •		Deleting Stitch Patterns	117	
BSR (BERNINA Stitch Regulator)	102	Opening a saved combination	117	
Quilting with BSR	102	Correcting a stitch pattern combination	118	
BSR-Function	102	 Inserting a stitch pattern 	118	
BSR function with straight stitch No. 1	102	Altering stitch patterns	118	
BSR function with zig-zag No. 2	102	 Mirroring complete combinations 	119	
Two different BSR modes	102	 Combination subdivider 1 	119	
Preparation Preparation	103	 Interrupting a combination 	119	
Remove presser foot soleAttaching the presser foot sole	103 103	Stitch pattern combination	120	
		 Overwriting 	120	
Functions in the BSR mode	104	Deleting	120	
Needle stop down (standard)Needle stop up	104 104	Contents Embroidery	121	
Raise or lower the needle	104	Contents Embroidery	121	
Securing with the «Start/Stop»-button	104	Cleaning	164	
(only Mode 1)	104	Oleaning	107	
 Securing function (only Mode 2) 	104	Troubleshooting	166	
Free motion quilting (only Mode 2)	104			
Free motion quilting without BSR activation	104	Stitch patterns	171	
Beeper (audio signal) activation/deactivation	105			
 Selecting sound for BSR in the Setup Program 	105	Index	186	
 Selecting sound for BSR in the «BSR»-display 	105			
 Activating the BSR Sewing Function 	106			
 Deactivating the BSR Sewing Function by 				
using the «Start/Stop»-button	106			
BSR Function deactivation	106			
BERNINA Dual Feed	107			
 Presser Feet Selection 	107			
Switching On BERNINA Dual Feed	107			
 Switching Off BERNINA Dual Feed 	107			
Fabrics	108			
Alphabets	109			
Overview Alphabet	109			
Lettering	109			
 Perfect stitch formation 	109			
Combining lettering	110			
Correcting the combination	110			



Notes



Key to Signs



DANGER!

Very important! Risk of injury!

ATTENTION!

Very important! Risk of damage!



Tips!

Glossary

BERNINA USB stick Mobile storage medium

Balance Correcting abnormalities in stitch formation due to the fabric

Fabric fold Folded edge of material

BSR BERNINA-Stitch-Regulator. Quilting with consistent stitch length within a certain speed

clr Clear. Deleting settings or data

Hook «Catches» the needle-thread loop, forming the stitch together with the lower thread

Length Measuring System for buttonhole

MemoryLong Term MemorySatin stitchingDense Zig-zag

Bartack Buttonhole-bead cross-connections

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For technical and product improvement reasons, the sewing computer's features, parts and accessory are subject to unannounced changes and alterations at any time. The included accessories can differ from country to country.

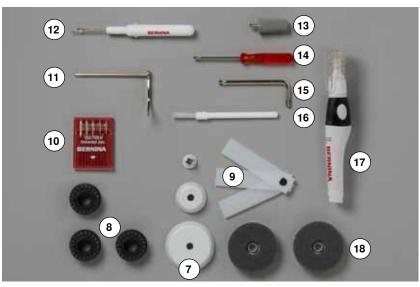


Accessory

Standard Accessories



- Presser foot lifter
- Foot control
- Soft Cover With Pocket 3
- Accessory Box
- Power cable 5
- Slide-on table



- 7 3 spool discs8 4 bobbins (one of them in the bobbin case)9 Height compensation tool
- 10 Selection of needles
- 11 Seam guide, right
- 12 Seam ripper13 Screwdriver Torx, gray
- 14 Screwdriver, red15 Angular Torx button
- 16 Lint brush
- 17 Lubricator
- 18 2 foam pads



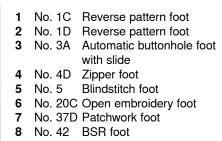
Presser feet



















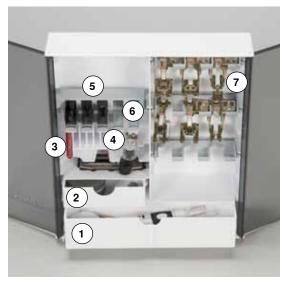


Visit **www.bernina.com** for more accessory information.

Accessory box free standing



on the back of the box, pull both extensions out until they click into place



Storage example

Lay-out

The box is equipped as standard with one large 1 and one small 2 drawer as well as a compartment for bobbin holders 5 and presser feet 7.

- to remove a bobbin, press the compartment holder 6 lightly
- buttonhole foot with slide no. 3A can be stored in the left compartment 4
- store the needle package in the special compartment 3

Bobbin



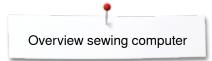
ATTENTION!

Treat the bobbins with care. Keep the white sensor surfaces free of scratches or stains to ensure correct.

ATTENTION!

Put the bobbins into the appropriate case of the accessory box so that the silvery sensor surfaces are on the right side.

Otherwise the bobbin can get jammed in the case, as the two bobbin surfaces are different in diameter.

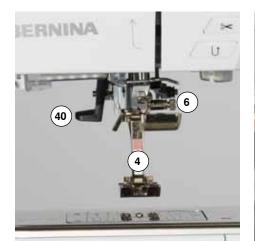


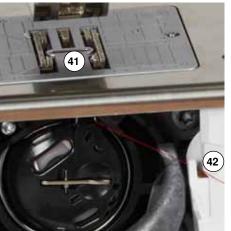
Overview sewing computer

Front view



Detail view









- 1 Bobbin cover
- 2 Stitch plate
- 3 Attachment base for special accessories
- 4 Presser foot
- 5 LED-sewing light
- 6 Needle clamp
- 7 «Quick reverse»-button
- 8 «Automatic thread cutter»button
- 9 «Presser foot up/down»button
- 10 «Start/stop»-button
- 11 Thread guide
- 12 Slide Speed Control
- 13 Thread take-up cover
- **14** «Needle stop»-button down/up
- **15** Programmable «Pattern end-/securing»-button
- **16** Thread take-up lever
- 17 Pre-tension stud
- 18 Display
- 19 «Sewing support»-buttons
 - «Home»-button
 - «Setup»-button
 - «Tutorial»-button
 - «Creative Consultant»button
 - «Help»-button
 - «eco»-button
 - «clr»-button
- 20 «Needle position»-buttons
- 21 Stitch length knob
- 22 Stitch width knob
- 23 Bobbin winder
- 24 Thread cutter on bobbin winder
- **25** Free hand system connection
- 26 Rear thread guide

- 27 Carrying handle
- 28 Horizontal spool pin
- 29 Vertical spool pin
- 30 Eyelet thread guide
- 31 Handwheel
- 32 Power switch On «I»/
 Off «0»
- 33 Power plug socket
- 34 Magnetic holder for touchscreen pen (optional accessory)
- 35 USB-connection
- **36** PC-connection for embroidery software
- 37 Foot control socket
- 38 Feed dog drop
- 39 Air vents
- 40 Needle threader
- 41 Feed dog
- 42 Cutter for lower thread
- 43 Headframe fixing screw
- **44** Thread cutter on the head frame
- 45 Slide-on table socket
- 46 Darning hoop connection
- **47** Special-accessories port
- 48 BSR-connection
- 49 BERNINA Dual Feed





USA/Canada only: The sewing computer has a polarized plug (one blade wider than the other). To reduce the risk of electrical shock, this plug is intended to fit in a polarized outlet only one way. If the plug does not fit fully in the outlet, reverse the plug. If it still does not fit, contact a qualified electrician to install the proper outlet. Do not modify the plug in any way!

Important sewing information

Thread

Be sure to select the appropriate thread type and weight for the fabric. For a perfect sewing result, thread and fabric quality play an important role. It is recommended to use quality brands.

Cotton threads

- cotton threads have the advantage of being a natural fiber and therefore are especially suitable for sewing cotton fabrics
- if cotton thread is mercerized, it has a slight sheen that is not lost with washing

Polyester threads

- polyester thread has a high tensile strength and is particularly colorfast
- polyester threads are more flexible and are recommended where a strong and elastic seam is required

Rayon threads

- rayon threads are made of natural fibers and have a brilliant sheen
- rayon threads are suitable for decorative stitches and achieve a more beautiful effect

Needle, thread and fabric

ATTENTION!

Check the needle condition.

As a guide: Replace the needle before starting a new sewing project. A defective needle does not only damage the sewing project but also the sewing computer.

Care must be taken when choosing needle and thread.

The correct needle size depends on the selected thread and fabric. The fabric weight and type determine the thread weight, needle size and point form.

Needles, threads



Correct needle/Thread combination

When sewing, the thread should travel smoothly down the long groove on the front of the needle.



Too thin thread or too thick needle

The thread has too much clearance in the long groove. Skipped stitches and damage to the thread can occur.



Too thick thread or too fine needle

The thread rubs on the edges of the long groove and can get jammed. This can cause thread breakage.



Guidelines

Material and thread Needle size

Light weight materials:

Fine thread (darning thread, embroidery thread) 70-75

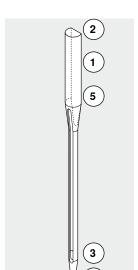
Medium weight materials:

Sewing thread 80-90

Heavy weight materials:

Sewing thread (quilting thread, topstitching) 100, 110, 120

130/705 H-S/70



- 1 130 Shank length
- 2 705 Flat shank
- 3 H Needle scarf
- 4 S Needle point (here e.g. medium ball point)
- 5 70 Needle size (shank diameter)

Overview needles

Overview needles			
	Universal 130/705 H/60-100		Metafil 130/705 H-MET/75-80 or H-SUK/90-100
	Normal point, slightly rounded		Large eye
	For nearly all natural and synthetic fabrics (woven and knitted)	<u></u>	Sewing with metallic threads
	Jersey/Stretch 130/705 H-S, H-SES, H-SUK/70-90	[Cordonnet (Topstitching) 130/705 H-N/80-100
	Ball point		Small ball point, long eye
	Jersey, knit and stretch material	<u> </u>	Topstitching with thick thread
	Leather 130/705 H-LL, H-LR/90-100	1	Wing needle (Hemstitch needle) 130/705 HO/100-120
	With cutting point		Wide needle (wing)
	All types of leather, synthetic leather, plastic, sheeting		Hemstitching
	Jeans 130/705 H-J/80-110		Double wing needle 130/705 H-ZWI-HO/100
	Very fine sharp point		>
	Heavy weight fabrics such as jeans, canvas, overalls		For special effects with hemstitch embroidery
	Microtex 130/705 H-M/60-90		Double needle 130/705 H-ZWI/70-100
	Especially fine sharp point		Needle distance:
		1	1.0/1.6/2.0/2.5/3.0/4.0/6.0/8.0
	Mircro fiber fabrics and silk		Visible hems in stretch fabrics, pintucks, decorative sewing
	Quilting 130/705 H-Q/75-90		Triple needle 130/705 H-DRI/80
	Fine sharp point		Needle distance: 3.0
	Straight and topstitching	<u> </u>	Visible hems in stretch fabrics; Decorative sewing
	Embroidery 130/705 H-SUK/70-90		
	Large eye, slight ball point		
	Embroidery on all natural and synthetic fabrics	[



Notes

Sewing preparation

Power Switch/Power Cable



Power Switch

The sewing computer is switched on («I») and off («0») with the power switch.

- the sewing computer is switched on
- 0 the sewing computer is switched off
- 2 Power plug socket
- 3 Foot control socket
- 4 PC-connection for embroidery software
- 5 USB-connection

Foot control



Connecting the foot control

- unwind the cable
- plug the cable in the outlet 1
- unwind the cable to the desired length and slip into 4 or 5





Sewing speed control

Control the sewing speed by pressing the foot control 2 more or less.

Adjust needle down or up

- sink the heel back 3 on the foot control
- the needle adjusts the position up/down

Removing the foot control

- wind the cable around the reel
- plug cable into 6

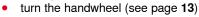


USA/Canada only: Use only foot controller type LV-1 with sewing computer B 750 QE.

Slide-on table

The slide-on table increases sewing surface.

Attaching the slide-on table



- needle is raised
- press «Presser foot up/down»-button
- presser foot is lifted
- slide table to the right, over the free arm until it engages

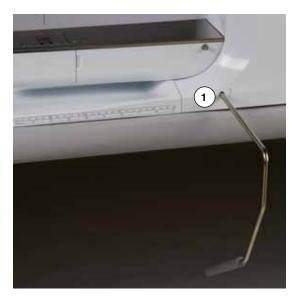


Removing the slide-on table

- raise the needle and presser foot
- press button 1 down
- pull slide-on table to the left



Presser foot lifter



Raising or lowering presser foot via FHS.

Attaching the Free Hand System

• insert into the opening 1

Raising and lowering the presser foot

- with your knee push lever to the right
- you should be able to operate the FHS with your knee in your normal sitting position
- the presser foot is raised; the feed dog is lowered simultaneously. The thread tension is released
- the feed dog is raised as soon as the first stitch is sewn



Your dealer can adjust the FHS if necessary.

Vertical spool pin



The vertical spool pin is on the side behind the handwheel. It is an essential aid for sewing with more than one thread, e.g. double needle work and can also be used for winding the bobbin while sewing.

turn the spool pin 1 as far it will go

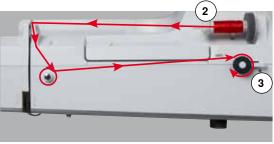


• use foam pad 2 for stability with all thread spools

Winding a bobbin



- turn power switch to «I» (on)
- place empty bobbin on spindle 1

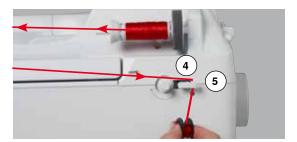


- place foam pad on the spool pin
- place thread on the spool pin
- attach appropriate spool disc 2
- following the direction of the arrow, take the thread through the rear guide and around the pre-tension stud
- wind the thread two to three times around the empty bobbin
- cut off any excess thread on the thread cutter 3

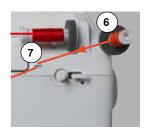


Appropriate spool disc

Diameter of thread spool determines disc size. There must be no gap between the disc and the spool.

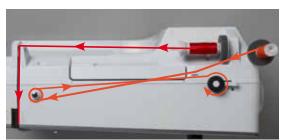


- push engaging lever 4 towards bobbin
- the winder works automatically
- the Display to wind the bobbin appears
- move the round knob in the Display using the finger to the left/right or
- turn the stitch width knob (see page 12)
- the winding speed is altered
- the motor will stop automatically when the bobbin is full
- the Display is closed
- remove bobbin and pull the thread over thread cutter 5 to cut it



Bobbin winding while sewing

- attach foam pad on the vertical spool pin 6
- place thread on the vertical spool pin
- following the direction of the arrow, take the thread through the thread guide 7 and



guide around the pre-tension stud

Then proceed as mentioned above.



It is recommended to reduce the winding speed when winding from the vertical spool pin.

Inserting a bobbin/Threading lower thread



- press the release lever at the bobbin case (see illustration «Changing bobbin case» on this page)
- remove the bobbin case according to following description
- insert the bobbin so that the thread is wound counterclockwise 1
- pull the thread from the left into the slot







- pull the thread to the right under the spring 2
- lead the thread beneath the thread guide and pull upwards
- the thread is threaded in the guide
- pull the thread
- the bobbin must turn counterclockwise

Removing/inserting bobbin case





Removing the bobbin case

- raise the needle
- turn power switch to «0» (off)
- open bobbin cover 1
- press bobbin case release 2
- remove the bobbin case





Inserting the bobbin case

- hold the bobbin case with the thread guide 3 pointing upwards
- put the thread guide into the notch 4 of the hook race cover
- insert the bobbin case and press in the center until it clicks into place



Bobbin thread cutter

- pull the thread over thread cutter 5 to cut it
- close the cover

Threading the upper thread







- raise the needle and presser foot
- turn power switch to «0» (off)
- place foam pad on the spool pin
- place spool on pin so that the thread unwinds clockwise
- attach appropriate spool disc
- hold the thread and lead it from the spool along the direction of the arrow into the rear guide 1
- then into slit of upper thread tension 2





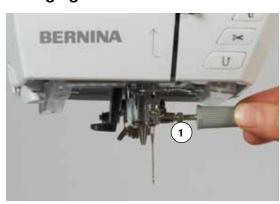
- pull thread down to the right of the take-up cover and around 3
- take thread up to the left of the cover and around 4, placing it in the take-up
- take thread down and through guides 5 and 6
- thread the needle (see page 24)



Appropriate spool disc

Diameter of thread spool determines disc size. There must be no gap between the disc and the spool.

Changing the needle



Removing the needle

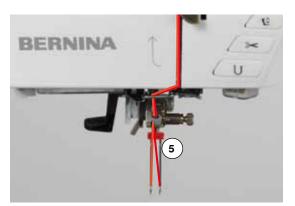
- raise the needle
- remove or lower presser foot (see page 24, 30)
- turn power switch to «0» (off)
- loosen the needle clamp screw 1 using the gray screwdriver
- pull the needle down to remove

Inserting the needle

- flat side of needle to the back
- insert the needle as far as it will go
- tighten needle clamp 1 using the gray screwdriver

Threading the double needle





Threading the first thread

- raise the needle and the presser foot, remove the presser foot if necessary
- turn power switch to «0» (off)
- insert double needle
- place foam pad on the spool pin
- place thread spool 3 on horizontal spool pin
- attach appropriate spool disc
- take thread through rear guide 2
- guide the thread to the front in the slit and past the tension disc 1 on the right side
- guide the thread to the needle as usual and
- thread the right needle manually

Threading the second thread

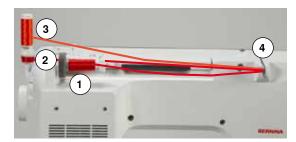
- place foam pad on vertical spool pin
- place the second thread spool 4 on the vertical spool pin
- take thread through rear guide 2
- guide the thread to the front in the slit and past the tension disc 1 on the left side
- guide the thread to the needle as usual and
- thread the left needle manually

Threads 5 must not be twisted together.



When using the vertical spool pin, always add a foam pad. This prevents the thread from twisting around the spool pin.

Threading the triple needle



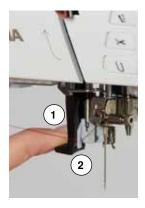
Two thread spools and one full bobbin are needed.

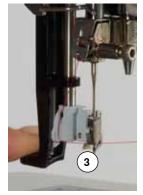
- insert triple needle
- place one thread spool 1 on horizontal spool pin
- place second thread spool **3** and the bobbin **2**, separated by a spool disc, on vertical spool pin (both spools must to turn in the same direction)
- thread as usual and
- guide two threads on the left side of the tension disc 4 and one thread past the right side
- guide threads to the needle as usual
- and thread every needle manually



By using the Guide eyelet for metallic and silk thread (optional accessory) the thread release from the stacked spool/bobbin can be enhanced.

Thread needle

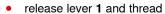






Position the needle by pressing the foot control once (1 stitch).

- raise the needle
- lower the presser foot
- turn power switch to «0» (off)
- hold thread to the left and back
- press lever 1 down and hold it
- guide thread around the hook 2 to the right in front of the needle
- put the thread from the front into the guide 3 until it catches in the wire hook



- needle is threaded
- pull the thread to the back and
- put the thread under the foot and pull it from back to front over the thread cutter on left side of the head frame 4, cut

Threads release automatically as soon as the first stitch is sewn.





Changing the presser foot



Removing the presser foot

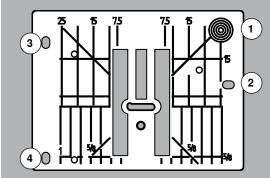
- raise the needle and presser foot
- turn power switch to «0» (off)
- raise the clamping lever 1
- remove the presser foot



Attaching the presser foot

- guide the presser foot upwards over the cone
- press the clamping lever 1 down

Stitch plate





Markings on the stitch plate

- the stitch plate is marked with vertical, horizontal and diagonal lines in mm and inches
- the lines help to guide the fabric for sewing seams and precise topstitching,
 etc.
- the horizontal markings are helpful for sewing corners and buttonholes, etc.
- the diagonal markings are useful for quilting
- needle insertion point is position «0» (center needle position)
- the vertical measurements correspond to the distance between the needle and the line
- measurements are marked to the right and to the left of center needle position

Removing the stitch plate

- press «Feed dog»-button 5
- the feed dog is lowered
- turn power switch to «0» (off)
- remove presser foot and needle
- press the stitch plate down at the right back corner 1 until it flips up
- remove the stitch plate

Replacing the stitch plate

- place the openings of the stitch plate 2, 3 and 4 above the corresponding quide pins
- press down until it clicks into place
- press «Feed dog»-button
- the feed dog is raised as soon as the first stitch is sewn

Thread tension



Higher upper thread tension = the upper thread is tightened, which pulls the lower thread up to the top of the fabric. Lower upper thread tension = the upper thread is loosened, which

enables it to be pulled to the back of the fabric.

Basic settings are applied automatically when a stitch pattern or program is selected.

The upper thread tension is set optimally at the BERNINA factory and the sewing computer has been tested. Metrosene-/Seralon thread size 100/2 (Company Mettler, Switzerland) is used for upper and lower thread.

In case of using other types of sewing or embroidery threads, the optimal tension may vary. Therefore it may be necessary to adjust the upper thread tension according to the fabric and the desired stitch pattern.



5.0



Altering the upper thread tension

- touch «i»-icon
- touch «Upper thread tension»-icon
- the optimal stitch formation (stitch formation in the fabric) is visible
- the white bar within the scale and the number in the icon show the basic setting
- touch arrow icon up/down or
- turn stitch width or stitch length knob to the left or to the right or
- move the round knob in the Display using the finger
- upper thread tension is tightened or loosened
- the alteration of the upper thread tension is visible within the scale (yellow) and in the yellow-framed icon
- basic setting remains visible (white)
- the alteration of the upper thread tension only affects the selected stitch



Saving the upper thread tension

- touch «Back»-icon
- the setting is saved and the Display closes

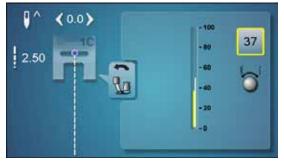
Reset settings

- touch the yellow-framed icon
- basic setting is reset
- switch off the sewing computer
- any alterations are deleted

Altering presser foot pressure



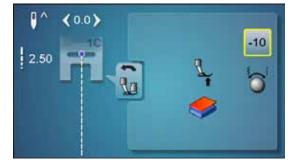
- touch «i»-icon
- touch «presser foot pressure»-icon
- presser foot pressure scale is displayed
- turn stitch width or stitch length knob to the left or to the right
- presser foot pressure is increased or decreased
- alterations of the presser foot pressure is displayed in the scale (yellow) and in the yellow-framed icon
- the basic setting remains visible (white)



When sewing thick material, e.g. quilting

- turn stitch width or stitch length knob to the left
- the presser foot pressure decreases to minus

The presser foot is slightly lifted and the material can be moved more simply.



Saving presser foot pressure touch «Back»-icon

the settings are saved and the display closes

Reset settings

- touch the yellow-framed icon
- basic setting is reset



Reset the presser foot pressure to basic setting after finishing the

Feed Dog and Fabric Feed

With each stitch the feed dog moves forward by one step. The length of this step is determined by the stitch length selected.

With an extremely short stitch length, the steps are also very short. The fabric moves away from the foot quite slowly, even at full sewing speed. e.g. buttonholes, satin stitch and decorative stitches are all sewn with a very short stitch length.



Let the fabric feed evenly.





ATTENTION!

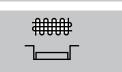
Pulling, pushing or holding back the fabric can result in damages of the needle and stitch plate.

Pulling, pushing or holding back the fabric will result in uneven stitches.

Feed Dog lowered/ready to sew







- «Feed dog»-button 1 flush with housing.
- feed dog is ready to sew
- «Feed dog»-button 1 pressed.
- feed dog is lowered

For free-motion sewing (darning, embroidery, quilting, etc.).



Notes



Functions

Overview «Function»-buttons sewing





«Start/Stop»-button

- starts and stops the sewing computer when operating it with or without foot control
- starts and stops the BSR-Function if the BSR foot is attached and activated



«Presser foot position»-button

- touch button
- the presser foot is lowered and lifted to a hover position to position the material easily
- the presser foot is lowered on the material while starting to sew
- press the button again
- the foot is lifted



«Automatic thread cutter»-button

- upper and lower threads are automatically cut
- 2-6 securing stitches can be programmed in the setup program. These are sewn before the thread is cut



«Quick reverse»-button

- secures the seam beginning and end: sews in reverse as long as the button is pressed
- used to program the buttonhole length
- used to program the darning length
- used to determine end of stitching in straight stitch Securing stitch No. 5
- used for securing in Quilters securing program
 No. 1324



«Needle stop»-button

- touch button
- the needle is raised or lowered in the same way as by sinking the heel back on the foot control



Programmable «Pattern end/Securing»-button

- touch button before or during sewing
- single pattern is secured at the end, with the selected number of stitches programmed
- touch button before or during sewing of a combination
- the active pattern of the combination is secured at the end, with the selected number of stitches programmed
- the number and type of the securing stitches can be programmed in the setup program



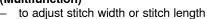
Speed control

 sewing speed is infinitely variable with the slide



Stitch width and Stitch length Knobs (Multifunction)







- to alter thread tension
- to set the buttonhole slit width or the button
- to adjust the balance
- various alterations in the setup program
- various alterations when embroidering



«Needle position»-buttons

- press the left button
- needle moves to the left
- press the right button
- needle moves to the right
- keep button pressed
- quick change
- total of 11 needle positions (5 left, 5 right, 1 center = 0



Needle stop position up and «Quick Reverse»button



If the «Quick Reverse»-button is pressed while sewing or after stopping (e.g. zig-zag) with programmed needle stop up, the sewing computer sews one stitch forward before it switches to sewing in reverse.



Needle stop position down and «Quick Reverse»-button

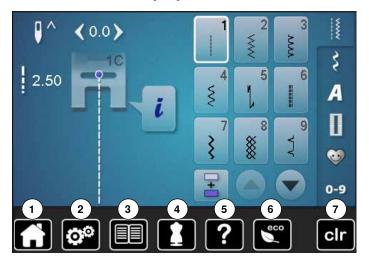


If the «Quick Reverse»-button is pressed after stopping (e.g. zig-zag) with programmed needle stop down, the sewing computer switches to sewing in reverse immediately.



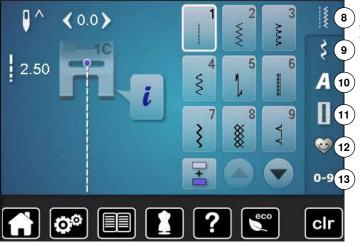
Display

Overview Main Display



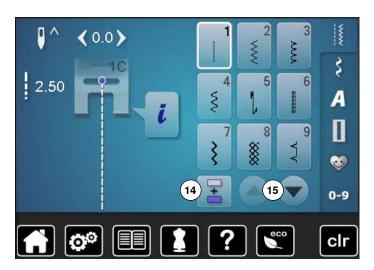
System settings

- 1 Home
- 2 Setup Program
- **3** Tutorial
- 4 Creative consultant
- 5 Help
- 6 ECO
- 7 Clear settings



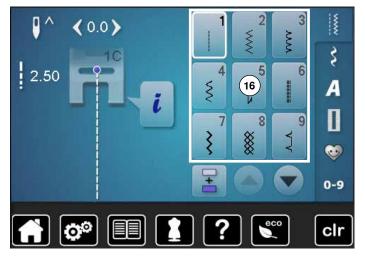
Menu Selection

- 8 Practical stitches
- 9 Decorative stitches
- 10 Alphabets
- 11 Buttonholes
- 10 12 Personal program/Memory
 - 13 Stitch selection by number



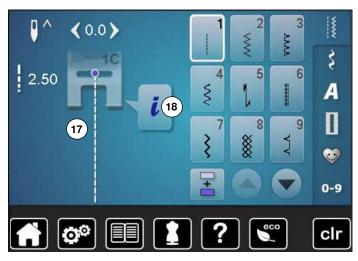
Selection

- 14 Single and combi mode15 Scroll up/down



Stitch Pattern selection

16 Stitch pattern selections



Stitch Pattern Display

- 17 Display of the stitch pattern selected
- **18** Information

Functions - Display

Overview Sewing functions



- touch «i»-icon
- «Function»-display appears

Functions

- 1 Needle stop up/down
- 2 Pattern begin
- 3 Securina
- 4 Pattern repeat
- 5 To alter pattern length/stitch density
- 6 Upper thread tension
- 7 Needle position
- 8 Mirror Image (Left/Right)
- 9 Personal memory permanent
- 10 Security program
- 11 Long stitch
- 12 Mirror image (Up/Down)
- 13 Clear saved setting to default
- 14 Presser foot indicator
- 15 Permanent reverse sewing
- 16 Balance
- 17 Stitch Counter
- 18 Presser foot pressure

General functions



Information

- touch icon
- another Display is opened



Back

- touch icon
- goes back to the previous Display
- all changes are saved



Confirm selection

- touch icon
- activates or confirms alteration/selection



Leaving the active Display

- touch icon
- the Display is closed
- goes back to the previous Display



Needle stop up/down

- touch icon
- the arrow on the Display points down
- the sewing computer stops with needle down
- touch the icon again
- the arrow on the Display points up
- the sewing computer stops with needle up



Pattern begin

- the function appears when the sewing computer is stopped while sewing a single stitch or a stitch combination
- touch icon
- the needle moves to the beginning of a stitch pattern or program



Securing

- touch icon before sewing
- the single stitch is secured with four stitches at the beginning
- touch icon while sewing a single pattern
- the single stitch is secured at the end
- the sewing computer stops
- to program the securing function within a stitch combination
- any single stitch of the combination can be secured at the begin or at the end



Pattern repeat

- touch icon 1x
- number 1 appears: the sewing computer stops at the end of a single stitch or a stitch combination
- touch icon 2-9x
- numbers 2-9 appear: the sewing computer stops after the selected repeats of single stitches or a stitch combination



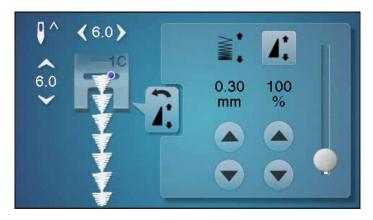
Altering pattern length

- move the round knob in the Display using the finger
- pattern length (Standard = 100%) is infinitely variable
- extend or shorten in 1%-steps using the arrow icons or
- touch «Pattern length»-icon
- he pattern length is extended in 100%-steps Maximum length is 1000%, shortest length is 10%. Some stitch patterns are limited and cannot be extended to 1000%.



Upper thread tension

- change upper thread tension
- the respective value is visible in the icon



Altering stitch density

Certain decorative stitches (e.g. No. 401) allow an alteration of the stitch density. The set stitch pattern length will not be affected

- touch arrow icon «up»
- the stitch density is reduced in 0.05mm steps
- the stitch distance is enlarged
- touch arrow icon «down»
- the stitch density is increased in 0.05mm steps
- the stitch distance is reduced



Needle position

- move the needle position to the left or to the right touching the arrow buttons left/right or using the finger
- keep arrow button pressed
- quick moving of the needle
- the needle position is displayed in the yellow-framed icon
- touch yellow-framed icon
- the needle moves to the middle (position 0)



Mirror image (Left/Right)

The sewing computer sews the stitch pattern mirrored, left/right referring to the sewing direction.



Personal memory permanent

- select a stitch pattern and alter e.g. stitch length or stitch width
- touch icon
- the altered stitch pattern is saved



Security program

- touch icon
- touch «Needle»- or «Stitch plate»-icon

Overview Needle:

- touch desired «Needle»-icon
- stitch width is limited automatically
- this prevents the inserted special needle (double needle etc.) from hitting the presser foot or the stitch plate = no needle breakage
- numbers in the needle icons show the needle distance in mm
- touch «Standard needle»-icon
- the standard needle is activated again
- stitch width limitation is deactivated

Overview Stitch plates:

- touch the desired «Stitch plate»-icon
- stitch width is limited automatically
- this prevents the inserted needle from hitting the presser foot or the stitch plate = no needle breakage

The function remains active even when the sewing computer is turned off and on.



If the straight stitch plate is activated, the stitch width cannot be altered.



Long stitch

- the sewing computer sews every **second** stitch (max. stitch length 12mm)
- applicable for practical and decorative stitches
 Exception: buttonholes, alphabets



Mirror image up/down

The sewing computer sews the stitch pattern mirrored up/down referring to the sewing direction.



Clear saved setting to default

- touch icon
- any alterations of the selected stitch pattern are reset to basic setting



Presser foot indicator

- touch icon
- the Display is opened showing the optional presser feet for the selected stitch pattern
- touch «Back»-icon
- the Display is closed



Permanent reverse sewing

The sewing computer sews the selected stitch pattern in reverse.



Balance

Balances forward and reverse stitches.



Stitch Counter

- when the desired length is achieved, touch the "Quick Reverse"-button
- the display changes to «auto»
- the selected stitch pattern is temporarily programmed



Presser foot pressure

- alter presser foot pressure
- the respective value is visible in the icon

Overview Functions buttonholes



6.0

- touch «Buttonhole»-button
- select the buttonhole
- touch «i»-icon



Altering the buttonhole

- 1 Programs the buttonhole length
- 2 Buttonhole length direct entry
- 3 Manual buttonhole
- 4 Stitch counter buttonhole
- 5 Securing
- Buttonhole slit width
- 7 Balance
- 8 Upper thread tension
- 9 Security program
- 10 Presser foot indicator
- 11 Presser foot pressure



Programming buttonhole length

- the icon is white-framed after a buttonhole has been selected
- determine the buttonhole length by pressing the «Quick reverse»-button or
- program the indicated length directly in the icon below by touching the icon



- function becomes inactive after programming the length
- if a new length is to be programmed, touch the icon again



Buttonhole length direct entry

Enter the buttonhole length via the stitch width or stitch length knob. Size in mm.



Manual buttonhole

- sew a manual buttonhole in 5 or 7 steps (depending on buttonhole type)
- select every step by touching the arrow icons below the indicated buttonhole



Stitch counter buttonhole

Having sewn the desired length of the 1st bead, then

press «Quick reverse»-button

Having sewn the desired length of the 2nd bead, then

- press «Quick reverse»-button
- Display shows «auto»
- the buttonhole is programmed



Securing

- touch icon before sewing
- the buttonhole is secured with four securing stitches at the beginning
- touch icon while sewing a buttonhole
- the buttonhole is secured at the end
- the sewing computer stops



Buttonhole slit width

 set the buttonhole slit width to between 0.1mm and 2.0mm using the stitch width or the stitch length knob or the arrow icons



Balance

Balances forward and reverse stitches.



Upper thread tension

- change upper thread tension
- the respective value is visible in the icon



Security program

- touch icon
- touch «Needle»- or «Stitch plate»-icon

Overview Needles:

- touch desired «Needle»-icon
- the stitch width is limited automatically
- this prevents the inserted special needle (double needle etc.) from hitting the presser foot or the stitch plate = no needle breakage
- numbers in the needle icons indicate the needle distance in mm
- touch the «Standard needle»-icon
- the standard needle is activated again
- stitch width limitation is deactivated

Overview Stitch plates:

- touch desired «Stitch plate»-icon
- the stitch width is limited automatically
- prevents the inserted needle from hitting the presser foot or the stitch plate = no needle breakage

The function remains active even when the sewing computer is turned off and on.



Presser foot indicator

- touch icon
- the recommended presser foot is displayed
- the active Display shows the optional presser feet for the selected stitch pattern
- touch «Back»-icon
- the Display is closed



Presser foot pressure

- alter presser foot pressure
- the respective value is visible in the icon

Overview Functions Alphabets



- touch «Alphabet»-button
- select Alphabet
- touch «i»-icon



Altering Alphabet

- 1 Securing
- 2 Pattern repeat
- 3 To alter pattern length
- 4 Thread tension
- 5 Needle position
- 6 Mirror image (Left/Right)
- 7 Personal memory permanent
- 8 Security program
- 9 Mirror image down/up
- 10 Clear saved setting to default
- 11 Presser foot indicator
- 12 Permanent reverse sewing
- 13 Balance
- 14 Lettering size in alphabets
- 15 Presser foot pressure



Securing

- touch icon before sewing
- single stitch is secured at the begin with four securing stitches
- touch icon while sewing a single stitch
- the single stitch is secured at the end
- the sewing computer stops
- to program the securing function within a pattern combination
- each individual pattern of the combination can be secured at the start or the end



Pattern repeat

- touch icon 1x
- number 1 appears: the sewing computer stops at the end of an individual stitch or stitch combination
- touch icon 2-9x
- numbers 2-9 appear: the sewing computer stops at the end of a stitch or a stitch combination after the number of repeats selected



Altering pattern length

- move the round knob in the Display using the finger
- pattern length (Standard = 100%) is infinitely variable
- extend/shorten in 1%-steps with the arrow icons or
- touch «Pattern length»-icon
- pattern length is extended in 100%-steps Maximum length is 200%, shortest length is 10%.



Upper thread tension

- change upper thread tension
- the respective value is visible in the icon



Needle position

- move the needle to the left or to the right using the arrow icons left/right or the finger
- keep arrow icon pressed
- quick movement of the needle
- the needle position is displayed in the yellowframed icon
- touch yellow-framed icon
- moves the needle to the middle (Position 0)



Mirror image (Left/Right)

The sewing computer sews the stitch pattern mirrored, left/right referring to the sewing direction.



Personal memory permanent

- select a stitch pattern and alter e.g. stitch length or stitch width
- touch icon
- the altered stitch pattern is saved



Security program

- touch icon
- touch «Needle»- or «Stitch plate»-icon

Overview Needle:

- touch desired «Needle»-icon
- stitch width is limited automatically
- this prevents the inserted special needle from hitting the presser foot and the stitch plate = no needle breakage
- numbers in the needle icons indicate the needle distance in mm
- touch «Standard needle»-icon
- Standard needle is activated again
- stitch width limitation is deactivated

Overview Stitch plates:

- touch the desired «Stitch plate»-icon
- stitch width is limited automatically
- this prevents the needle from hitting the presser foot and the stitch plate = no needle breakage

The function remains active even when the sewing computer is turned off and on.



Mirror image (Up/Down)

The sewing computer sews the stitch pattern mirrored, up/down referring to the sewing direction.



Clear saved setting to default

- touch icon
- any alterations of the selected stitch pattern are reset to basic setting



Presser foot indicator

- touch icon
- shows recommended presser foot
- the active Display shows optional presser feet for the selected stitch pattern
- touch «Back»-icon
- the Display is closed



Permanent reverse sewing

The sewing computer sews the selected stitch pattern in permanent reverse.



Balance

Balances forward and reverse stitches.



Lettering size in alphabets

- select alphabet
- letter size is 9mm
- touch icon
- activates number «2»
- the font size is reduced



Presser foot pressure

- alter the presser foot pressure
- the respective value is visible in the icon

Overview Functions Combi mode



- touch «Combi mode»-icon
- select stitch pattern
- touch «i»-icon





- 2 Editing combinations at cursor position
- 3 Altering the pattern length
- 4 Upper thread tension
- 5 Needle position
- 6 Mirror image (Left/Right)
- 7 To edit the whole combination
- 8 Security program
- **9** Long stitch (without alphabets)
- 10 Mirror image (Up/Down)
- 11 Presser foot indicator
- 12 Permanent reverse sewing
- 13 Balance
- 14 Lettering size in alphabets
- 15 Presser foot pressure



Deleting

Deletes an individual stitch.



Editing a combination at cursor position

- touch icon
- Display appears



Altering pattern length

- move the round knob in the Display using the finger
- pattern length (Standard = 100%) is infinitely variable
- extend/shorten in 1%-steps with the arrow icons or
- touch «Pattern length»-icon
- pattern length is extended in 100%-steps

Maximum length is 1000%, shortest length 10%. Some stitch patterns are limited and cannot be extended to 1000%.



Upper thread tension

- change upper thread tension
- the respective value is visible in the icon



Needle position

- move the needle to the left or to the right touching the arrow icons left/right or using the finger
- keep arrow icon pressed
- quick movement of the needle
- the yellow-framed icon shows the needle position
- touch yellow-framed icon
- moves the needle to the middle (Position 0)



Mirror image (Left/Right)

The sewing computer sews the stitch pattern mirrored, left/right referring to the sewing direction.



Editing the whole combination

- touch icon
- Display appears



Security program

- touch icon
- touch «Needle»- or «Stitch plate»-icon

Overview Needles:

- touch the desired «Needle»-icon
- stitch width is limited automatically
- this prevents the inserted special needle from hitting the presser foot and the stitch plate = no needle breakage
- numbers in the needle icons indicate the needle distance in mm
- touch «Standard needle»-icon
- the Standard needle is activated again
- the stitch width limitation is deactivated

Overview Stitch plates:

- touch the desired «Stitch plate»-icon
- stitch width is limited automatically
- this prevents the inserted needle from hitting the presser foot and the stitch plate = no needle breakage

The function remains active even when the sewing computer is turned off and on.



Long stitch

- the sewing computer sews every **second** stitch (max. stitch length 12mm)
- applicable for practical and decorative stitches
- Exception: buttonholes, alphabets



Mirror image (Up/Down)

The sewing computer sews the stitch pattern vertically mirrored, up/down referring to the sewing direction.



Presser foot indicator

- touch icon
- shows the recommended presser foot
- the active Display shows the optional presser feet for the selected stitch
- touch the «Back»-icon
- the Display is closed



Permanent reverse sewing

The sewing computer sews the selected stitch pattern in permanent reverse.



Balance

Balances forward and reverse stitches.



Lettering size in alphabets

- select alphabet
- letter size is 9mm
- touch icon
- activates number «2»
- the font size is reduced



Presser foot pressure

- alter the presser foot pressure
- the respective value is visible in the icon







- touch «Combi mode»-icon
- select the stitch pattern
- touch «i»-icon
- touch «Cursor position»-icon



Functions

- 1 Combination subdivider (1)
- 2 Combination subdivider (2)
- 3 Securing



Combination subdivider (1)

- each combination or memory folder can be subdivided into several parts
- only those parts where the cursor is located will be sewn
- to sew another part, the cursor must be placed into this part



Combination subdivider (2)

- each combination can be interrupted as desired
- after stopping, the needle moves to the next part to be sewn



Securing

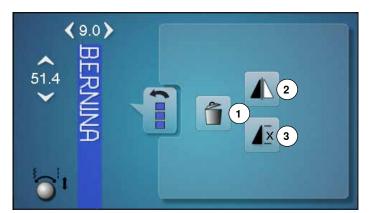
- program the function within a pattern combination
- each individual pattern of the combination can be secured at the start or the end







- touch «Combi mode»-icon
- select stitch pattern
- touch «i»-icon
- touch «Edit whole combination»-icon



Functions

- 1 Deleting
- 2 Mirror Image (Left/Right)
- 3 Combination repeat



Deleting

Deletes the whole combination.



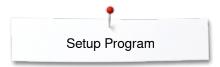
Mirror image (Left/Right)

The sewing computer sews the whole combination mirrored, left/right referring to the sewing direction.



Combination repeat

- touch icon 1x
- number 1 appears: the sewing computer stops at the end of a pattern combination
- touch icon 2-9x
- numbers 2-9 appear: the sewing computer stops at the end of a stitch combination after the selected number of repeats



Setup Program

Overview «Setup»-display

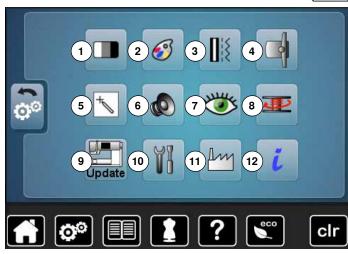
The Setup Program enables an individual adjustment of the Display surface and the settings according to your personal requirements.

After setting the sewing computer to your personal requirements, all changes made in the Setup Program are saved, even when the sewing computer is switched off.

Exceptions from this rule are outlined within the description of the function concerned in each case.



- touch «Setup Program»-button
- «Setup Program»-display is opened
- 1 Display settings
- 2 Display color
- 3 Sewing settings
- 4 Embroidery settings
- 5 Display calibration
- 6 Audio System
- **7** Monitoring
- 8 Winding speed
- 9 Update sewing computer
- 10 Calibration buttonhole foot No. 3A/Cleaning/Packing position
- 11 Basic setting
- **12** Information





Touch the yellow-framed icon to reset to basic setting.

Changing Display settings



• touch «Display setting»-icon



์ 5 `

Brightness

- move the round knob in the Display to the left/right using the finger or
- turn the stitch width knob
- the brightness 1 of the Display changes
- ► alterations are visible in the yellow-framed icon
- a white line indicates the basic setting

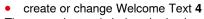
Sewing light

- when icon 2 is active, the sewing light is on
- when icon 2 is inactive, the sewing light is off

Brightness sewing light

- move the round knob in the Display to the left/right using the finger or
- turn the stitch length knob
- the brightness 3 of the sewing light changes
- alterations are visible in the yellow-framed icon
- a white line indicates the basic setting

Welcome text



The space button is below the keyboard.

- ► Welcome text appears in the text icon 5 above the letter keys

Deleting Welcome text

- touch «Text»-icon 5
- ► the entered text is completely deleted

Corrections

- touch icon 6
- ► the entered text is deleted from the right to the left



abc ÄÀÁ äàá 1,2,3 @#

- " «ABC» all in upper case (Standard)
- 8 «abc» all in lower case
- 9 «Ä À Á», «ä à á» and «@ #» upper and lower special characters
- 10 «1,2,3» numbers and mathematical characters



Selecting the Display color



- touch «Display color»-icon
- select the desired display color

Sewing settings



touch «Sewing setting»-icon



Sewing speed

- move the round knob in the Display to the left/right using the finger or
- turn the stitch width knob
- alters the maximal sewing speed 1
- the number in the yellow-framed icon indicates the stitches per minute, the basic value is indicated by a white line

Altering the upper thread tension

- move the round knob in the Display to the left/right using the finger or
- turn the stitch length knob
- alters the basic setting of the upper thread tension 2 at plus or minus two basic values
- 0.0 = basic setting



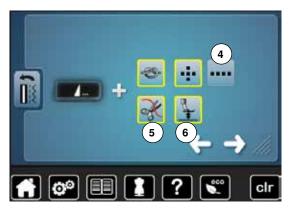
Alterations of the upper thread tension and the sewing speed affect any stitch patterns and embroidery motifs and remain active even when the sewing-/embroidery computer is switched off.

Securing stitches at pattern begin

- the function is active (standard)
- 4 securing stitches are sewn before a stitch pattern starts
- touch icon 3
- function is inactive = no securing stitches will be sewn



touch icon



Automatic securing program at pattern end

- the number and type of the securing stitches of the external «Pattern end/ Securing»-button can be programmed
- standard = four securing stitches in the same place
- select function 4 for forward securing stitches
- via the arrow icons three to six securing stitches can be programmed

Automatic thread cutter

if function 5 is activated, the upper and lower thread are automatically cut after sewing

Raising the presser foot

- if function 6 is activated the presser foot is raised after securing
- if function is not activated, the presser foot remains down



touch icon

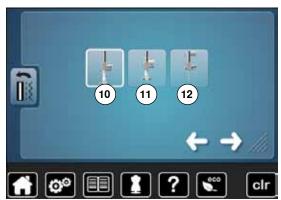


Automatic thread cutter and securing stitches

- the number and type of the securing stitches before the thread is cut can be programmed
- standard = no securing stitches programmed
- touch icon 7
- ► icon 8 is activated
- four securing stitches are sewn at the place
- select icon 9 to secure with small stitches sewn in a forward direction
- via the arrow icons icons two to six securing stitches can be programmed



touch icon



Presser foot position when needle stop down

- with activated icon 10, the presser foot remains down when the sewing computer stops
- with activated icon 11, the presser foot is raised enough to pivot the fabric (hover position)
- with activated icon 12, the presser foot is raised into its highest position



touch icon



Presser foot in hover position

- turn the stitch width or stitch length knob or
- touch arrow icons up/down or
- move the round knob in the display using the finger
- the margin of lifting can be adjusted from 0mm to 7mm. Standard = 2mm
- the respective value = the distance between material and presser foot, is displayed in the icon 13

Reset settings

- touch the yellow-framed icon
- basic setting is restored

Adjusting embroidery settings



• touch «Embroidery settings»-icon

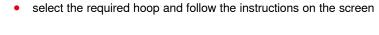


The settings for embroidery speed and the upper thread tension can be adjusted in the same way like the settings for sewing. (see page **46**)

- touch icon 1
- when changing the thread color the automatic cut of the thread is activated or deactivated
- touch icon 2
- to turn automatic thread cutter on or off
- touch icon 3
- activate or deactive securing stitches. Standard = activated
- i.e. after selecting an embroidery motif or cutting the threads using the automatic thread cutter will trigger the stitching of 3 securing stitches
- function is inactive = no securing stitches will be stitched, i.e. the lower thread must be taken up either manually (handwheel) or by «back heel kicking» the foot control. The threads must be held when starting to embroider
- touch icon 4
- to calibrate the hoop

Calibrating the hoop

The hoop calibration adjusts the needle to the center of the hoop. Adjustments can only be done if the embroidery module is attached.







- place embroidery template into the embroidery hoop
- the hoop is checked and the needle positioned to the center
- if the needle is **not** positioned exactly in the center of the embroidery template, it has to be centered by using the arrow icons
- touch icon until the selection menu appears
- ► the adjustment is saved



Place the fabric in the embroidery hoop. The embroidery template is located well in the hoop.

Display Calibration



The Display calibration can be opened as follows:

- turn off the sewing-/embroidery computer
- touch the two needle positioning buttons on the front panel and keep them pressed
- turn on the sewing-/embroidery computer and release the buttons as soon as the Display appears



- touch «Display calibration»-icon
- touch the calibration icon



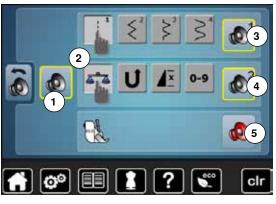
- touch the center of the cross using a blunt pen
- the cross moves to the next position
- repeat this until all three positions shown are calibrated
- the Display is closed
- the calibration is saved



Altering the acoustic signals



touch «Acoustic signal»-icon



By touching 1 the signals are activated or deactivated.

Selecting Stitch Pattern/Function/BSR

Stitch patterns and function selection 2 can be confirmed acoustically.

 touch the icon 3 with the loudpseakers for the stitch patterns until you hear the desired sound

There are six different sounds to choose from.

- the sound is indicated by a number (1-6)
- the sounds for the functions 4 and the sound for quilting with the BSR 5 can be activated or deactivated in the same way
- the deactivation is indicated as last option when clicking through the different sounds

Monitoring



touch «Monitoring»-icon



The following monitoring functions can be activated or deactivated:

- Upper thread indicator
- Lower thread indicator

Upper-/Lower thread indicator

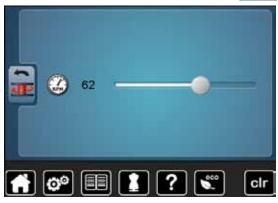
- open eye = function active
- touch «Open eye»-icon
- closed eye = function inactive

The sound type for the monitoring functions is set in the audio settings for

Altering the winding speed



- touch «Winding speed»-icon
- move round knob in the Display to the left/right using the finger or
 - turn the stitch width knob
- the winding speed is changed



Update



Do not remove the BERNINA USB stick until there is a message which indicates the end of the update.



- insert BERNINA USB stick with the new software version
- touch «Update»-icon

It is recommended to save the data and the settings of the sewing computer before the update is carried out.

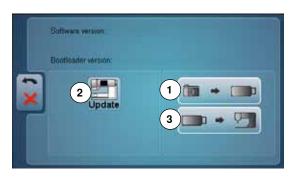
- touch icon 1
- the data of the sewing computer is saved on the USB Stick
- touch «Update»-icon 2 to start the procedure

It is then checked if:

- a BERNINA USB stick is inserted
- there is enough free space available
- the correct software version is on the stick
- the data and settings are accepted

After the successful update a message appears and sewing-/embroidery computer is ready for use.





 if the update cannot be started or if there are problems during the update process, an error message appears

If the data and the settings aren't on the sewing computer anymore after the update:

- touch icon 3
- the data on the stick are saved on the sewing computer



Please find the latest version of Software at www.bernina.com

Calibrating buttonhole foot No. 3A/Cleaning/Packing position



- touch «Cleaning/Calibrating»-icon
- Calibrating Buttonhole foot No. 3A
- 2 Cleaning the thread catcher
- 3 Packing position





- touch «Calibration»-icon
- attach buttonhole foot No. 3A
- touch «Start/Stop»-button
- the buttonhole foot No. 3A moves forward and backwards
- the buttonhole foot No. 3A is calibrated and the sewing computer indicates whether the calibration has been successful

The buttonhole foot No. 3A is matched to this sewing computer and should only be used on this sewing computer.

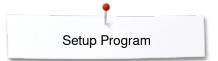




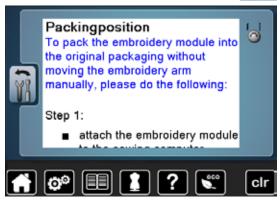
- touch «Cleaning»-icon
- Cleaning the Thread catcher
 The thread catcher needs to be cleaned frequently from any lint.

 Step 1:

 remove the presser foot and the needle
 lower the fed dog
- clean the thread catcher according to the instructions



touch «Packing position»-icon



The embroidery module must be connected with the sewing computer.

the embroidery arm of the embroidery module moves to packing position. The embroidery arm of the embroidery module must not be moved manually. By means of this function the embroidery module can be stored in the original box.

Reset/Delete user data



touch «Basic settings»-icon

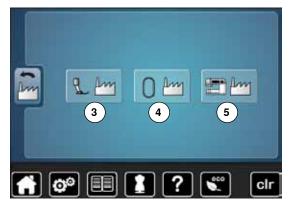


Choose from following options:

- 1 Reset Settings
- 2 Delete user data

Reset settings

• touch icon 1



Choose from following options:

- 3 Reset Sewing
- 4 Reset Embroidery
- 5 Reset All
- touch the icon, whose settings should be reset to basic setting
- confirm with
- the previous Display appears
- touch «Back»-icon
- selection menu appears

Exceptions:

Thread tension, brilliance, brightness, display color and speed need to be reset to basic state knowingly according to the corresponding function.

Delete user data

• touch icon 2





Choose from following options:

- 6 Sewing «Personal program»
- 7 Embroidery «My Designs»
- 8 Embroidery «Memory stick» (the Memory stick must be inserted in the sewing computer)
- touch the icon, whose data should be deleted
- confirm with
- the data is deleted and the previous Display appears
- touch «Back»-icon
- selection menu appears

Information



touch «i»-icon



Language

 scroll through the languages by touching the arrow icons and select the language required



• touch icon



Version

- the present version of the sewing computer and the attached embroidery module are visible
- the total number of stitches and the number of stitches sewn since the last servicing by the dealer are displayed



touch icon





Dealer details

• touch respective icon

Following details of the BERNINA-dealer can be registered:

- store name
- address
- telephone number
- website or e-mail address



touch icon



Service data

The service data of the present condition of the sewing-/embroidery computer can be saved on a memory stick and sent to the BERNINA-dealer:

- insert memory stick to sewing-/embroidery computer
- touch «LOG»-icon
- data is saved on the memory stick
- remove memory stick



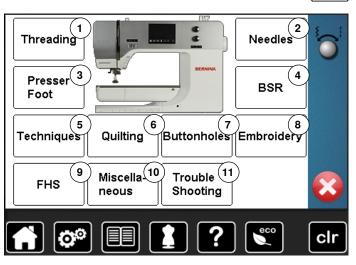
Tutorial

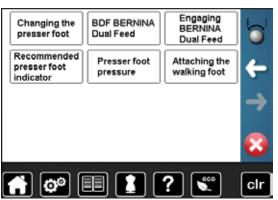
Overview Tutorial

The tutorial provides information and explanations about the different areas of sewing.



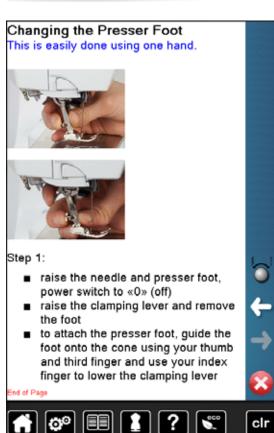
- touch «Tutorial»-button
- «Tutorial»-display appears
- 1 Threading
- 2 Needles
- 3 Presser foot
- 4 BSF
- 5 Sewing techniques
- 6 Quilting
- 7 Buttonholes
- 8 Embroidery
- 9 Free Hand System (FHS)
- 10 Miscellaneous
- 11 Troubleshooting





- select desired topic, e.g. presser foot
- topic overview about the presser foot appears
- select desired topic, e.g. changing the presser foot





- information on the desired topic is shown
- scroll through the topics using the knobs or the finger



- touch «Next»
- ► the next page appears



- touch «Back»
- ► the previous page appears
- touch X
- the «Tutorial»-display closes
- the previous Display appears

Creative consultant

Overview Creative consultant

The creative consultant provides information and help with various sewing techniques. After selecting the fabric and the desired sewing technique suggestions for suitable needles, presser feet etc. are displayed.

presser foot pressure and upper thread tension are set automatically



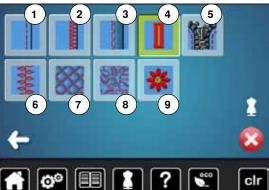
- touch «Creative consultant»-button
- «Creative consultant»-display appears
- 1 Light weight woven
- 2 Medium weight woven
- 3 Heavy weight woven
- 4 Jeans
- 5 Light weight knit
- 6 Medium weight knit
- 7 Heavy weight knit
- 8 Fur
- 9 Toweling
- 10 Fabric with a pile
- 11 Leather and Vinyl
- 12 Tulle and Laces

Overview Sewing techniques



clr

touch icon of the desired material, e.g. light weight woven



The optional sewing techniques are displayed.

- 1 Seams
- 2 Overcasting
- 3 Blind hem
- 4 Buttonhole
- 5 Zipper
- 6 Decorative stitching
- 7 Machine quilting
- 8 Free-motion stitching
- 9 Appliqué



select the desired sewing technique, e.g. buttonhole
 If the desired sewing technique is not in the list, choose a similar sewing technique.



Leaving the sewing consultant

touch 🔀



Help program

The Help program provides information about individual stitch patterns and function icons in the Display.



- touch «Help program»-button
- select the desired stitch pattern or the desired function

Blind stitch

Select for most types of fabric for blind hems, shell edging on soft jerseys and fine fabrics.

Recommendation:

adjust stitch width to suit fabric thickness if necessary for medium and firm fabrics





Stitch patterns

The Display shows the following information:

- stitch pattern name
- suitable materials
- recommendation

Pattern Repeat 1-9X

Limits the number of times a stitch pattern or a combination can be stitched.

- touch the icon 1-9 times to select the number of repeats desired
- 1x = sewing computer stops automatically at the end of an individual pattern or stitch combination
- 2x 9x = sewing computer stops automatically at the end of a pattern or stitch combination after the number of repeats selected

Recommendation:

- decorative sewing
- pivoting corners with decorative stitches
- programmed combination of decorative or utility stitches























Functions

The Display shows the following information:

- function name
- function explanation
- recommendation

- touch 🔀
- the Help program is closed
- the previous Display appears



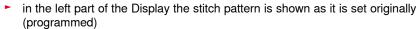
Balance

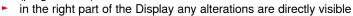
Practical and decorative stitches

The sewing computer is tested and optimally set before it leaves the BERNINA factory. Different fabrics, threads and stabilizers can affect programmed stitches so that they are not sewn out properly. These effects can be corrected with the electronic Balance so that the stitch formation can be adjusted where necessary to suit the material.



- touch «i»-icon
- touch «Balance»-icon







Corrections

The stitch sewn on the fabric (e.g. the Honeycomb stitch) opens up and it does not look correct:

- adjust the stitch length by turning the stitch width or stitch length knob, until
 the stitch in the right part of the Display is identical with the stitch on the
 fabric
- the alteration is shown with a number in the yellow-framed icon
- touch «Back»-icon 2x
- alterations are saved
- the previous Display appears

Reset settings

- touch «i»-icon
- touch yellow-framed «Balance»-icon
- touch yellow-framed icon
- basic setting is reset





eco description

When work is interrupted for longer periods, the sewing-/embroidery computer can be put into energy-saving mode.





eco

Activating eco

- touch «eco»-button
- the Display gets dark
- power consumption is reduced and the sewing light turned off The energy-saving mode also acts as a child safety feature. The Display is inactive and the sewing-/embroidery computer cannot be started.

Deactivating eco

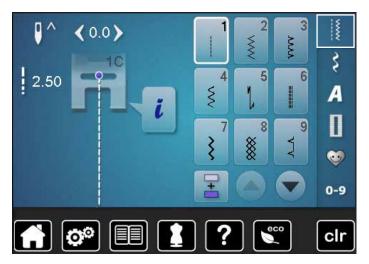
- touch «eco»-button
- the sewing-/embroidery computer is ready for use



Notes

Practical stitches

Overview Practical stitches



- touch «Practical stitch»-button
- the practical stitches are visible in the Display
- further practical stitches are visible by scrolling



Straight stitch

For non-elastic materials; all straight stitch work, such as seams, topstitching, sewing zippers



Honeycomb stitch

For all types of jersey and smooth materials; visible seams in lingerie, clothing, linen, mending etc.



Zig-zag

Zig-zag work such as overcasting edges, attaching elastic and lace



Blind stitch

For most types of materials; Blind hems; shell edging effect on soft jerseys and fine material; decorative seams



Vari overlock

For fine jerseys; stretch overlock seams, hems and stretch seams



Double overlock

For any knit materials; overlock seam = sewing and finishing in one step



Running stitch

Most types of fabric; Mending, patching, reinforcing seams, etc.



Super stretch stitch

For highly elastic fabrics; Highly elastic open seam for all types of clothing



Securing program

For all materials; secures the beginning and end of seams by straight stitching



Gathering stitch

Most types of fabric; Gathering with shirring elastic. Butted seams = butting two pressed edges and sewing together, decorative stitches



Triple straight stitch

Reinforced seams in heavy fabrics, visible hems and seams



Stretch overlock

For medium weight knits, toweling and firm woven; Overlock seams, flat joining seams



Triple zig-zag

Reinforced seams in heavy fabrics; visible hems and seams



Tricotstich

For jersey materials; visible hems, visible seams in lingerie, sweaters, mending jersey



Universal stitch

For firm fabrics such as felt and leather; flat joining seams, visible seams, attaching elastic, decorative seams



Reinforced darning program

Automatic darning of firm materials



Sewn out zig-zag

Edge finishing and reinforcing, attaching elastic, decorative seam



Bartack program

Reinforcing pocket openings, sewing belt loops etc.



Lycra stitch

All two-way stretch fabrics; flat joining seams and hems, reinforced seaming on underwear



Bartack program

Reinforcing pocket openings, sewing on belt loops, securing zippers and seam ends



Stretch stitch

For highly elastic fabrics; open seam for sportswear



Large fly stitch

For medium weight to thick materials; reinforcing pocket openings, zippers and slits



Reinforced overlock

For medium-weight knitware and toweling; overlock seams, flat joining seams



Blindstitch narrow

For blind hems in fine materials



Knit overlock

For knit material, hand- and machine made items; overlock seam = sewing and finishing in one step



Triple Straight Stitch with Long stitch

Reinforced seams in heavy fabrics, visible seams and topstitching



Basting stitch

Basting seams, hems, etc. temporarily



Single straight stitch

As a connecting stitch between two individual decorative stitch patterns in a combination



Simple darning program

Automatic darning of fine to medium weight materials



Three single straight stitches

As a connecting stitch between two individual decorative stitch patterns in a combination

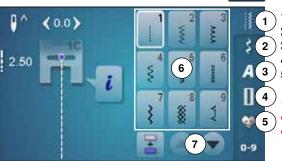
Stitch pattern selection



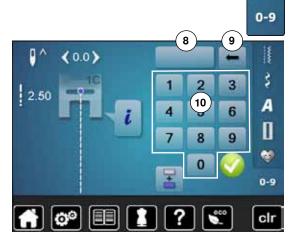
clr

Selecting stitch pattern

select the desired main category 1-5



- Practical stitches
- 2 Decorative stitches
- 8 Alphabets
- 4 Buttonholes
- 5 Personal program/Memory
- the available stitch patterns are visible in the Display portion 6
- select desired stitch pattern
- further stitch patterns are visible when scrolling 7



By stitch number

- touch «0-9»-button
- numbers for entering are visible in the Display portion 10
- enter stitch number
- the entered stitch number appears in the icon 8
- touch icon 9
- last digit is deleted
- touch icon 8
- complete number is deleted
- confirm with

Cancelling

- touch «0-9»-button
- the previous Display appears



An invalid stitch number will be indicated in icon **8** with 3 question marks.

Customizing stitch pattern individually

According to material and purpose a stitch pattern can be altered individually. The alterations described here are applicable for all practical and many decorative stitches.



The personal memory is unlimited; it can hold as many stitch alterations as needed:

- Stitch length
- Stitch width
- Needle position
- Pattern Extend
- Mirror images
- Long Stitch function
- Thread tension
- Balance
- Pattern repeat 1-9x

Temporary Altered Stitch Memory

Any altered stitch width and stitch length is automatically saved.

Example:

- sew with an altered stitch (e.g. zig-zag)
- select and sew another stitch, e.g. straight stitch
- when selecting the individually altered zig-zag again, your alterations are still active

Return to basic settings

Individual stitch patterns can be reverted to basic settings manually.

- touch stitch width/stitch length icon and in the respective Display the yellow-framed icon or
- press the «clr»-button
- any altered values of the **active** stitch return to basic setting
- switch off the sewing computer
- any alterations of all stitches are deleted



Personal memory permanent

The basic settings programmed by BERNINA can be altered and saved and remain active even when the sewing computer is switched off.

- Altering basic settings
 select stitch pattern, e.g. zig-zag
- alter stitch width and stitch length via the knobs







Saving alterations

- touch «i»-icon
- touch «mem»-icon
- touch «Back»-icon
- the alterations are saved



Back to basic settings

- touch «i»-icon
- touch «memX»-icon
- touch «Back»-icon
- the basic setting is reset

Altering stitch width and stitch length



- turn the knobs or
- touch stitch width or stitch length Display
- touch the arrow icons in the respective Display or
- move the round knob in the Display using the finger Can be altered while sewing.



When sewing practical or quilting stitches the actual stitch length 1 is displayed.



With other stitch patterns, including alphabets, the overall length of a stitch pattern **2** is displayed. The actual stitch length **3** is visible when the stitch length Display is opened.



Altering needle position

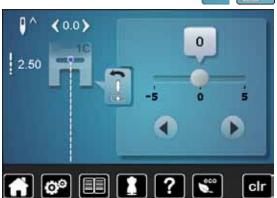
• touch «Moving»-buttons for needle position or



- touch «i»-icon
- touch «Needle position»-icon



- quick movement of the needle
- move the bar in the Display using the finger
- 11 needle positions in total (5 left, 5 right, 1 center = 0).



Examples of application Practical stitches

Straight stitch



Reverse pattern foot No. 1C/1D

Straight stitch No. 1

After turning on the sewing computer the straight stitch will appear.

the needle is up

Application

Suitable for all fabrics.



Adjust the stitch length to suit the fabric

E. g. use a longer stitch length (approximately 3-4mm) with denim, a shorter length with fine fabirc (approx. 2-2.5mm).

Adjust the stitch length to suit the thread

E. g. use a longer stitch length thread when using cordonnet thread for topstitching (approx. 3-5mm).

Activate needle stop down

Prevents the fabric from shifting when you adjust or pivot the sewing project.

Triple straight stitch



Reverse pattern foot No. 1C/1D

Triple straight stitch No. 6

Open seam

Durable seam for firm or dense materials such as denim and corduroy.



For firm or densely woven materials

A Jeans needle and Jeans foot No. 8 (optional accessory) will help when sewing denim or canvas.

Decorative top stitch

Lengthen stitch and use the triple straight stitch for decorative topstitching.

Triple Zig-Zag



Reverse pattern foot No. 1C/1D

Triple zig-zag No. 7

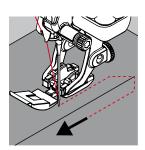
In firm materials, particularly for denim, deckchair covers, awnings.



Seams on often washed items. Finish raw edges first. Use Jeans needle for very firm materials.

Zipper







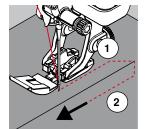
Straight stitch No. 1

Preparation

- close seam to the zipper beginning
- sew securing stitches
- baste seam closed and clean
- finish the seam allowance
- iron the seam
- open the zipper
- baste the zipper: baste or pin zipper in place so that fabric folded edges meet over the center of the zipper

Sewing in the zipper

- open zipper a little
- move needle position to the right
- start sewing from top left
- position the foot so the needle stitches along the edge of the zipper coils
- stop in front of the pull (needle position down)
- raise the presser foot
- close the zipper again
- continue to sew, stop in front of the base of the zipper, needle position down
- raise the presser foot
- turn the sewing project
- · sew across the seam, stop with needle position down
- raise the presser foot
- turn sewing project again
- sew the second side from bottom to top



Variation: Sew both sides of zipper from bottom to top

Suitable for all fabrics with nap or grain (e.g. velvet).

- prepare zipper as described above
- start sewing in the seam of the zipper end and sew first side from bottom to top, needle position on the right
- sew diagonal along the edge of the zipper coils
- first side 1 sew from bottom to top
- move needle position to the left
- second side 2 sew in the same way from bottom to top



Sew around the zipper pull

- sew up to about 5cm away from the zipper pull
- stop with the needle down, raise the presser foot, open the zipper, finsih sewing (use Free Hand System)

Seam begin

- hold thread firmly when starting to sew = pull fabric slightly to the back (fewer stitches) or
- sew about 1-2cm reverse first, and continue to sew as usual

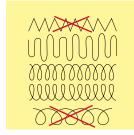
Zipper or fabric is thick or densely woven

For even stitch formation use a 90-100 needle.

Manual darning







Darning foot No. 9 (optional accessory)

Straight stitch No. 1

Holes or worn areas

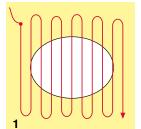
«Replacing» threads along the lengthside and crosswise in every material.

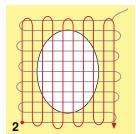
Preparation

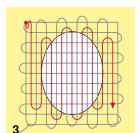
- lower the feed dog
- attach the Slide-on table
- hoop the fabric into a round embroidery hoop (optional accessory)
- the darning area stays evenly taut and cannot be distorted

Sewing

- work from the left to the right, guide the fabric evenly without using pressure
- move in curves when changing direction on top and on bottom. Avoid points as this can cause holes and thread breakage
- sew different length. The thread is better spread over the fabric







1 Sew the first rows to cover the hole

- first rows just beyond the worn area and not too close together
- work the rows in irregular lengths
- turn work by a quarter turn -90°

2 Sew over the first rows

- first rows not too close
- turn fabric by half turn -180°

3 Finish darning the hole

sew another loose row



Poor stitch formation

- if the thread is lying on top, slow down the fabric movement
- if there are knots on the wrong side of the fabric, move the fabric more quickly

Thread breaks

Guide the fabric more consistently.

Automatic darning



Reverse pattern foot No. 1C Buttonhole foot No. 3A

Simple darning program No. 22

Quick darning of holes or worn areas

Replaces threads along the lengthwise grain in all materials.

Preparation

- hoop light weight materials in a round embroidery hoop (optional accessory)
- the darning area stays evenly taut and cannot be distorted

Darning with reverse pattern foot No. 1C

Start sewing top left.

- sew first row
- stop sewing computer
- press «Quick reverse»-button
- the length is programmed
- finish sewing the darning program
- the sewing computer stops automatically
- press the «clr»-button
- the program is cleared

Darning with the buttonhole foot No. 3A

- for darning worn and damaged areas
- darning length max. 3cm
- same procedure as with Reverse pattern foot No. 1C



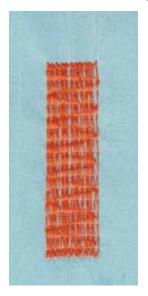
Reinforcement

Use fine material or (adhesive) interlining as a backing.

If the darning becomes distorted

Correct with the Balance function (more about Balance-Function see page **59**).

Reinforced darning, automatic





Buttonhole foot No. 3A

Reinforced darning program No. 23

Quick darning of holes or worn areas

Replaces threads along the lengthwise grain in all materials.

Preparation

- hoop light weight materials in a round embroidery hoop (optional accessory)
- the darning area stays evenly taut and cannot be distorted

Darning with the buttonhole foot No. 3A

Insert the needle in the top left of the worn area.

- sew first row
- stop sewing computer
- press «Quick reverse»-button
- the length is programmed
- finish sewing the darning program
- the sewing computer stops automatically
- press the «clr»-button
- the programmed settings are cleared



If the darning does not cover the whole worn or damaged area Reposition the work under the foot to continue covering the worn or damaged area. Begin sewing; the program will repeat as often as desired (the length is saved).



Per «Direct entry length» (see page **36**) a darning length up to 30mm can be programmed.

Finishing edges



⋛

Reverse pattern foot No. 1C

Zig-zag No. 2

- for all fabrics
- for finishing raw edges
- elastic seams
- decorative sewing

Finishing edges

- guide edge of fabric into the center of the presser foot
- do not select too wide a stitch
- do not select too long a stitch
- needle goes into fabric on one side and over the edge into the air on the other side
- the edge of the fabric should lie flat and not roll
- use darning thread for fine materials

Satin stitch

- dense, short zig-zag (stitch length 0.5-0.7mm)
- use satin stitch for appliqué, embroidery, etc



As a variation the satin stitch No. 1354 can be used.



Double overlock



Reverse pattern foot No. 1C Overlock foot No. 2A (optional accessory)

Double overlock No. 10

Closed seam

Double overlock seam in loose knits and cross seams in knits and jerseys.



Knits and jersey

- use a new Jersey needle to prevent damaging the loops
- if necessary loosen presser foot pressure

Sewing stretch materials

If necessary use a stretch needle (130/705H-S).

Top stitching edges

Blindstitch foot No. 5 Reverse pattern foot No. 1C Edge stitch foot No. 10/10C/10D (optional accessory)

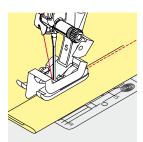
Straight stitch No. 1



Narrow edgestitching

Outer edges

- place edge of fold left against the guide on the blindstitch foot
- select the needle position left in the desired distance to the edge



Hem edges

- place edge of fold (inside upper edge of hem) right against the guide on the blindstitch foot
- select needle position to the right to sew along the upper edge

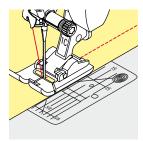


Blindstitch foot No. 5

Needle position left or far right.

Reverse pattern foot No. 1C and edge stitch foot No. 10/10C/10D (optional accessory)

Any needle position possible.



Wide edgestitching

Material guidance

Presser foot as guide:

• guide the folded edge along the edge of the presser foot

Stitch plate as guide:

• guide the folded edge along the marks on the stitch plate (1 to 2.5cm)



Seam guide as guide:

Presser foot

- loosen the screw on the back of the presser foot
- · insert the seam guide into the hole of the presser foot
- adjust width as desired
- tighten the screw
- guide the folded edge along the seam guide

To sew parallel wider lines, guide the seam guide along a previously sewn line of stitches.

Blind hem



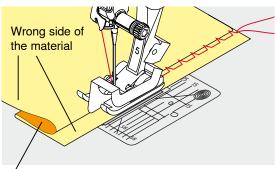
Blindstitch foot No. 5

Blindstitch No. 9

For invisible hems in medium to heavy weight cotton, wool and blended materials.

Preparation

- finish the raw edges
- fold the hem and baste or pin in place



Right side of the material

- fold the fabric back over the right side of the fabric to expose the finished lower edge
- place under presser foot and
- move the folded edge against the metal guide on the presser foot

Sewina

The needle should just pierce the edge of the fold, as when hand blind-stitching.

 after sewing about 10cm, check both sides of fabric and adjust width again if necessary



Fine stitch width adjustment

Guide the folded edge evenly along the metal guide on the foot = even depth.

Visible hem



Reverse pattern foot No. 1C/1D

Tricot stitch No. 14

For visible, elastic hems in jersey, cotton, synthetic and mixed fibers.

Preparation

- iron the hem, baste if necessary
- reduce the presser foot pressure if necessary

Sewing

- sew the hem at preferred depth on the right side
- trim excess fabric from the wrong side

Securing program



Reverse pattern foot No. 1C

Securing program No. 5

- for all fabrics
- secures beginning and end of seam

Sewing long seams with straight stitch

Even securing by defined stitch count.

Beginning to sew

- press the foot control
- the sewing computer secures automatically when beginning to sew (5 stitches forward, 5 stitches in reverse)
- sew seam with straight stitches in desired length



Ending the seam

- press «Quick reverse»-button
- the sewing computer secures seam automatically (5 stitches in reverse, 5 stitches forward)
- the sewing computer stops automatically at the end of the securing program

Basting stitch



Reverse pattern foot No. 1C/1D

Basting stitch No. 21

- straight stitch, sews out every fourth stitch, i.e. longest stitch possible is 24mm, when the stitch length is set at 6mm. Recommended stitch length 3.5-5mm
- for work which requires a very long stitch
- basting seams, hems, Quilts etc.
- temporary joining
- easy to remove

Preparation

- pin work at a right angle to basting direction
- to prevent the layers from slipping



Securing/fixing the thread

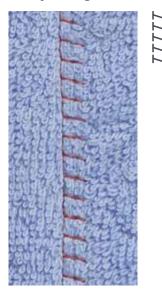
Sew 3-4 securing stitches at the begin and at the end.

Thread

Use a fine darning thread for basting as it is easier to remove.



Flat joining seam



Reverse pattern foot No. 1C

Stretch overlock No. 13

Ideal for fluffy or thick materials such as terry cloth, felt and leather etc.

Sewing

- overlap fabric edges
- sew along the fabric edge
- the needle should sew over the edge of the top layer on the right side
- very flat durable seam

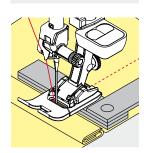
Height compensation of uneven layers

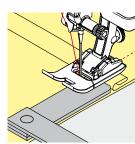




The feed dog works accurately when the foot is level.

If the foot is at an angle, e.g. when sewing over thick to thin or vice-versa, the feed dog cannot grip and feed the fabric. The fabric might jam.





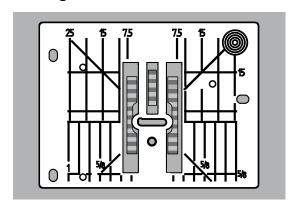
To solve this problem, place one, two or three compensating plates as required behind the needle under the presser foot to level it.

To correct the height in front of the foot, place one or more plates under the foot close to the needle. Sew until the foot is level again and remove the plates.

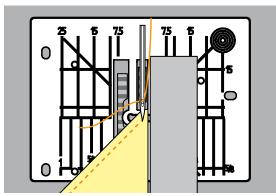


Needle stop down.

Sewing corners



Due to the width of the stitch plate hole the outer feed dog rows are relatively far apart.



When sewing corners only a small section of the fabric is actually on the feed dog. Therefore it cannot grip the fabric well.

Place one or more plates of the height compensation tool parallel to the presser foot close to the edge of the fabric.

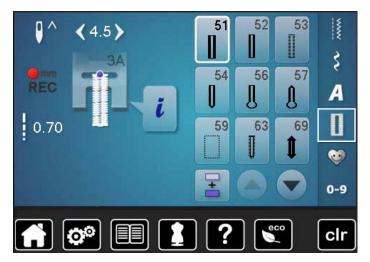
the fabric is fed evenly



Needle stop down.

Buttonholes

Overview Buttonholes



Buttonholes are not only practical closures, they can also be used as a decorative effect. All buttonholes can be programmed and sewn in different ways.

- touch «Buttonhole»-button
- scroll to see more buttonholes



Standard buttonhole

For light to medium weight fabrics; blouses, shirts, trousers, bedlinens, etc.



Straight-stitch buttonhole

Program for staystitching buttonholes, for pocket openings, reinforcing buttonholes; especially for buttonholes in leather and imitation leather



Narrow buttonhole

For light- to medium weight fabrics; blouses, dresses, children's and baby clothes, crafts



Button sew-on program

For buttons with 2 and 4 holes



Stretch buttonhole

For any highly elastic jersey made from cotton, wool, silk and synthetic fibers



Eyelet with small zig-zag

Openings for cords and narrow ribbons, decorative work



Round buttonhole with normal bartack

For medium- to heavy weight materials: dresses, jackets, coats, rainwear



Straight-stitch eyelet

Openings for cords and narrow ribbons, decorative work



Keyhole buttonhole

For heavy weight, non-stretch materials; jackets, coats, leisure wear



Heirloom buttonhole

For light- to medium weight woven fabrics; blouses, dresses, leisure wear, bed linen



Keyhole Buttonhole with Pointed Bartack

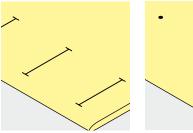
For firmer, non-stretch materials: jackets, coats, leisure wear

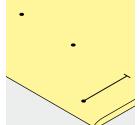


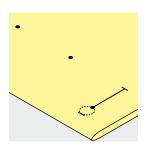
Decorative buttonhole with double pointed bartack

For decorative buttonholes in firmer, non-elastic fabrics

Important information







Marking the length of manual buttonholes

- mark the buttonhole length in the desired position
- use buttonhole foot No. 3C (optional accessory)

Marking the length of automatic buttonholes

- mark the length of just one buttonhole
- ► after sewing the first buttonhole the length is programmed
- mark only the beginning of all subsequent buttonholes
- use automatic buttonhole foot No. 3A

Marking the length of keyhole buttonholes

- mark the bead length only
- the correct length eye will be added when the buttonhole is sewn
- after sewing the first buttonhole the length is programmed
- mark only the beginning of all subsequent buttonholes
- use automatic buttonhole foot No. 3A

Test sewing

- always sew a test sample of the same fabric and
- stabilizer to be used for the project
- select the buttonhole type you intend to use
- sew the buttonhole in the same direction on the fabric (horizontal or vertical, with or against the grain)
- cut the buttonhole open
- push the button through the buttonhole
- adjust the buttonhole length if necessary

To adjust the bead width

alter the stitch width

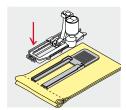
To adjust stitch length

Stitch length adjustments affect both buttonhole beads.

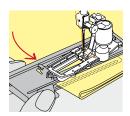
- spacing between the stitches
- After stitch length adjustment:
- · re-program the buttonhole



If a buttonhole is to be sewn at right angles to the seam, we recommend the use of the height compensation plates (optional accessory). Place the plates from the back between fabric and bottom of slide foot up to the thick part of the fabric and push to front.

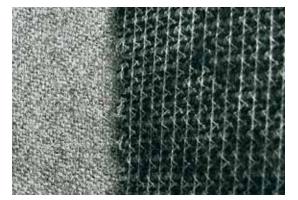


When sewing a buttonhole in difficult materials, we recommend to using the Compensation plate for buttonholes (optional accessory). It can be used along with buttonhole foot No. 3A.

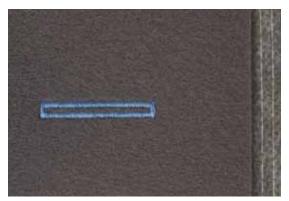


Buttonholes

Stabilizer

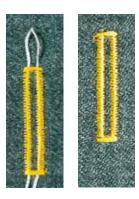


- interfacing provides durability and stability to the buttonhole choose the interfacing according to the material being used



- when using thick or fluffy materials an embroidery stabilizer can be used therefore the fabric feeds better

Cords

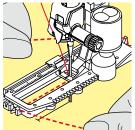


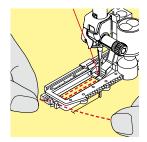


- cords reinforce buttonholes and enhance their appearance
- mainly suitable for buttonhole No. 51
- position the work accordingly

Ideal cords

- Perle cotton No. 8
- strong hand-sewing thread
- fine crochet yarn



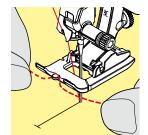


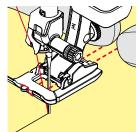
Cord with the automatic buttonhole foot No. 3A

- raise the buttonhole foot No. 3A
- insert the needle at the beginning of the buttonhole
- guide the cord on the right side under the buttonhole foot No. 3A
- hook the cord over the pin at the back of the buttonhole foot No. 3A
- pull the cord on the left side under the buttonhole foot No. 3A to the front
- pull the cord ends into the slits
- lower the buttonhole foot No. 3A

Sewing

- sew the buttonhole in the usual manner
- do not hold the cord
- the buttonhole will sew over the cord, covering it



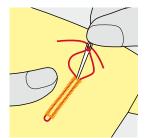


Cord with the buttonhole foot No. 3C (optional accessory)

- raise the buttonhole foot
- insert the needle at the beginning of the buttonhole
- hook cord over the pin in the middle of the buttonhole foot (at the front)
- pull both cord ends under the buttonhole foot sole to the back and
- place both ends of the cord in the grooves on the sole
- lower the buttonhole foot

Sewing

- sew the buttonhole in the usual manner
- do not hold the cord
- the buttonhole will sew over the cord, covering it



Fixing the cord

- pull the cord through the buttonhole until the loop disappears into the end of it
- pull the ends of the cord through to wrong side of the fabric, using a hand stitching-needle
- knot or secure with stitches



Before cutting the buttonhole open

Place a pin in each end of the buttonhole to prevent accidental cutting into ends of buttonhole.





Cutting buttonholes open with the seam ripper

cut the buttonhole from the ends to the middle

Cutting open buttonholes with the buttonhole cutter (optional accessory)

- place the fabric on the wood
- place the cutter in the centre of the buttonhole
- press down on the cutter with your hand

Buttonholes

Altering the balance





- touch «i»-icon
- touch «Balance»-icon

Balance with direct entry length buttonholes

The balance alterations have the same effect on both beads.

Balance with direct entry length keyhole or round buttonholes

The balance alterations have the same effect on both beads.

The keyhole or eye is balanced as follows:

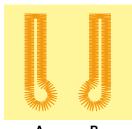
- sew straight stitches forward until
- the sewing computer changes to the keyhole or eye, then
- stop the sewing computer
- touch the «Balance»-icon
- turn the stitch length-knob until the picture in the right portion of the Display is identical with the sewn buttonhole

The keyhole is distorted to the right **A**:

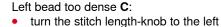
turn stitch length knob to the left

The keyhole is distorted to the left B:

- turn the stitch length-knob to the right
- touch «Back»-icon and complete the buttonhole



Balance for manual keyhole or round buttonhole Any balance alteration affects both beads differently:



the left bead is elongated, the right bead is shortened

Left bead too wide D:

turn stitch length-knob to the right

the left bead is shortened, the right bead is elongated The keyhole or eye is balanced as follows:

The keyhole is distorted to the right A:

turn the stitch length knob to the right

The keyhole is distorted to the left **B**:

turn the stitch length knob to the left



The balance alterations have the same effect on both beads.

Balance for stitch counter buttonhole

The balance has a different effect on both beads (see picture of the manual buttonhole).

re-program the buttonhole after each alteration in balance

Clear balance

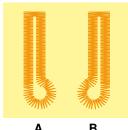
- touch the yellow-framed icon in the special «Balance»-display or
- press the «clr»-button
- «clr» also deletes the programmed buttonhole!

Recommendation

Test-sewing of the buttonhole on the original material.



In all Direct entry length and manual buttonholes each individual buttonhole sequence can be balanced separately. In stitch counter buttonholes the balance affects both beads differently (left and right): When altering the bead the keyhole or eye are automatically altered accordingly.



Programming Buttonholes

Standard and stretch buttonhole with auto-length, automatically





Buttonhole foot No. 3A

The lens on the automatic buttonhole foot No. 3A automatically registers the length of the buttonhole for exact duplication.

For buttonholes of 4-31mm, depending on the buttonhole type.



The slide foot must lie perfectly flat on the fabric! If the slide foot rests on a seam allowance, the length cannot be measured accurately.



Automatic standard and stretch buttonhole No. 51, 52, 53

Programming the buttonhole

- sew first bead forward
 - stop the sewing computer
 - press the «Quick reverse»-button
 - «auto» and the programmed length (in mm) appears in the Display
 - the buttonhole length is programmed



- 2 the straight stitches in reverse
- 3 the first bartack
- 4 the second bead forwards
- 5 the second bartack and securing stitches
 - the sewing computer stops and returns automatically to buttonhole begin

Auto buttonhole

- all subsequent buttonholes will be sewn to exactly the same length (no need to press the «Quick reverse»-button)
- the programmed buttonholes can be saved in the long-term memory (see page **90**)
- press the «clr»-button
- the programmed settings are cleared



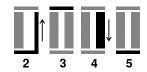
Exact duplication

The auto function ensures that each buttonhole will be exactly the same length as the previous one.

Sewing speed

- sew at moderate speed for best results
- sew all buttonholes at the same speed for a consistent bead density





Automatic with direct legth entry

Buttonhole foot No. 3A

Programming the buttonhole length

Buttonholes can be sewn to a specific length with the buttonhole foot No. 3A. Buttonhole length = cutting length in mm.



- select the desired buttonhole
- touch «i»-icon
- touch «Direct entry length»-icon

Determining buttonhole length

- enter the buttonhole length using the multifunction knobs (stitch width or stitch length knob)
- the length entered appears on the left of the button
- the number on the right of the button is the exact button size
- touch «Back»-icon
- the length entered is saved
- «auto» and the programmed length is shown on the left side in the Display

Back to the buttonhole menu

- touch «Back»-icon
- the «Buttonhole»-display appears

Automatic with button measuring

Buttonhole foot No. 3A

Determining button size

The sewing computer calculates the length of the buttonhole directly from the diameter of the button. 2mm are automatically entered for the button thickness.

- hold the button on the bright field in the lower right corner of the Display
- adjust the bright field to the button size using the stitch width or stitch length knob
- the button size is displayed in mm on the right of the button between the arrows (e.g. 14mm)
- remove the button from the Display
- touch «Back»-icon
- the length entered is saved
- «auto» and the programmed length is shown on the left side in the Display



Match buttonhole length to buttonhole thickness (raised buttons, etc.) e.g. buttonhole length + 1cm (incl. 2mm) if button height is 1cm. The button slides easily through the buttonhole.



Back to buttonhole begin

- touch «Pattern begin»-icon
- the sewing computer sets the program to the start of the buttonhole again



Deleting saved buttonholes

- press the «clr»-button or touch «recording»
- «auto» goes off and «REC» appears
- a new buttonhole length can be programmed



Automatic round and keyhole buttonhole





Buttonhole foot No. 3A



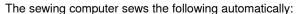
The slide foot must lie perfectly flat on the fabric! If the slide foot rests on a seam allowance, the length cannot be measured accurately.



Automatic round and keyhole buttonhole No. 54, 56, 57

Programming buttonholes

- 1 sew straight stitches forward
 - stop the sewing computer
 - press «Quick reverse»-button
 - «auto» and the programmed length (in mm) appears in the Display
 - the buttonhole length is programmed



- 2 the eye
- 3 the first bead in reverse
- 4 the straight stitches forward
- 5 the second bead in reverse
- 6 the bartack and securing stitches
 - the sewing computer stops and returns automatically to buttonhole begin

Auto-buttonhole

- all subsequent buttonholes will be sewn to exactly the same length (no need to press the «Quick reverse»-button)
- the programmed buttonholes can be saved in the long-term memory (see page 90)
- press «clr»-button
- the programmed settings are cleared



Exact duplication

The auto function ensures that each buttonhole will be exactly the same length as the previous one.

Double sewn keyhole buttonholes

- keyhole buttonholes can be sewn twice on thick fabrics use a longer stitch length for the first run
- after sewing the first buttonhole, do not move the work
- reduce the stitch length manually and sew the buttonhole again



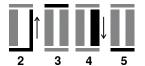


Decorative buttonhole with double pointed bartack No. 69



Programming the buttonhole

- sew the first bead forward
 - stop the sewing computer
 - press «Quick reverse»-button
 - «auto» and the programmed length (in mm) appears in the Display
 - the buttonhole length is programmed



The sewing computer sews autmatically:

- 2 straight stitches in reverse
- the upper bartack
- 4 the second bead forward
- 5 the lower bartack and the securing stitches
 - the sewing computer stops and returns automatically to buttonhole begin

Auto buttonhole

- all subsequent buttonholes will be sewn to exactly the same length (no need to press «Quick reverse»-button)
- the programmed buttonholes can be saved in the long-term memory (see page 90)
- press the «clr»-button
- the programmed settings are cleared



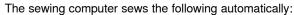
Heirloom Buttonhole

Buttonhole foot No. 3A

Heirloom buttonhole No. 63

Programming the buttonhole

- sew first bead forward
- stop the sewing computer
- press «Quick reverse»-button
- «auto» and the programmed length (in mm) appears in the Display
- the buttonhole length is programmed



- 2 the round part
- 3 the second bead in reverse
- 4 the bartack and the securing stitches
 - the sewing computer stops and returns automatically to buttonhole begin



- all subsequent buttonholes will be sewn to exactly the same length (no need to press the «Quick reverse»-button)
- the programmed buttonholes can be saved in the long-term memory (see page 90)
- press «clr»-button
- the programmed settings are cleared

Stitch counter buttonhole





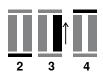
- touch «i»-icon
- touch «REC»-icon

Buttonhole foot No. 3C (optional accessory)

All buttonhole types

Programming the buttonhole

- sew first bead forward
 - stop the sewing computer
 - press «Quick reverse»-button

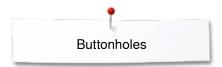


2 sew lower bartack and

- 3 sew second bead in reverse
 - stop the sewing at the first stitch
 - press «Quick reverse»-button
- 4 the sewing computer sews the upper bartack, the securing stitches and stops automatically
 - «auto» appear in the Display
 - the buttonhole length is programmed
 - each subsequent buttonhole the programmed number of stitches are sewn



 the first bead (left) is sewn forwards, the second bead (right) is sewn in reverse



Buttonhole in long term memory



touch «Memory»-button

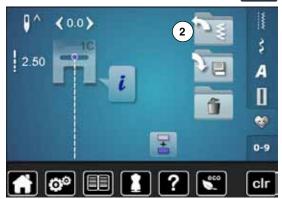


Programming the buttonhole

- touch «Save»-icon 1
- the «Save»-display appears
- touch «Save»-icon
- ► the buttonhole is now saved in long term memory



touch «Memory»-button



Selecting a saved buttonhole

touch folder 2



select buttonhole





Altering saved buttonhole

- touch «i»-icon
- touch «Direct entry length»-icon
- alter the length of the saved buttonhole
- touch «Back»-icon twice
- reprogram the buttonhole as described



touch «Memory»-button



Deleting a saved buttonhole

- touch «Delete»-icon 1
- the saved buttonholes appear
- select desired buttonhole
- confirm with 🗸
- the buttonhole is deleted





7- or 5-step-buttonhole, manually



Buttonhole foot No. 3C (optional accessory)

- · select the desired buttonhole
- touch «i»-icon
- touch «man»-icon

The length of the beads is manually determinded when sewing. Bartack, eye and securing stitches are pre-programmed. The individual steps can also be selected by scrolling, by using the arrow icons or by touching the "Quick reverse"-button.



Sewing 7-Step buttonhole

- step 1 is activated for buttonhole begin
- step 2 is actived when beginning to sew
- sew first bead
- stop the sewing computer at desired length of the bead or to the end of the length marking
- select step 3
- sewing computer sews straight stitches in reverse
- stop sewing computer at the height of the first stitch (buttonhole begin)
- select step 4
- the sewing computer sews top bartack and stops automatically
- select step 5
- the sewing computer sews the second bead
- stop the sewing computer at the height of the first bead
- select step 6
- the sewing computer sews bottom bartack and stops automatically
- select step 7
- sewing computer secures stitches and stops automatically

Sewing 5-Step buttonhole

- step 1 is activated for buttonhole begin
- step 2 is activated when beginning to sew
- sew first bead
- stop the sewing computer at desired length of the bead or at the end of the length marking
- select step 3
- the sewing computer sews the eye or the keyhole and stops automatically
- select step 4
- the sewing computer sews the second bead in reverse
- stop the sewing computer at the height of the first stitch (buttonhole begin)
- select step 5
- sewing computer sews the top bartack and secures stitches automatically



Straight stitch buttonhole No. 59

- The same programming procedure as with the auto buttonhole program (see page 85)
- Buttonholes No. 59 with the straight stitch is recommended for soft, loosely woven fabrics and for buttonholes that will receive excessive wear. The straight stitch buttonholes also reinforce, vinyl and felt



Button sew-on program





- touch «Buttonhole«-button
- touch «Button sew-on program»-icon

Darning foot No. 9 (optional accessory) Button sew-on foot No. 18 (optional accessory)

Button sew-on program No. 60

For buttons with 2 and 4 holes.

Preparation

lower the feed dog

Sewing on Buttons

Buttons sewn on for decorative purposes only are stitched without a thread shank. «Shank length» = distance between button and fabric; can be adjusted with Button sew-on foot No. 18.

Sewing on buttons with darning foot No. 9 (optional accessory)

- select button sew-on program
- check distances between holes with the handwheel
- adjust stitch width if necessary
- hold the threads when starting to sew
- sew the first securing stitches into the left hole
- sew program
- sewing computer stops automatically when program is completed and is ready for the next button

Beginning and ending threads

The threads are secured and can be trimmed.

For a increased stability

- pull on both bobbin threads until the ends of the upper threads are visible on the wrong side
- pull the threads out and knot the ends additionally
- trim the threads

Sewing on buttons with foot No. 18 (optional accessory)

- set the shank length with the screw on the foot
- select button sewing-on program and continue as with foot No. 9 (optional accessory)



Sewing on a 4-Hole button

- sew the front holes first
- carefully move the button forward
- sew the back holes with the same program



For a increased stability the button sew-on program can be sewn twice.

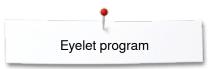












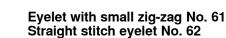
Eyelet program





- touch «Buttonhole»-button
- touch «Eyelet program»-icon

Reverse pattern foot No. 1C Open embroidery foot No. 20C







Sewing eyelets

- select eyelet
- position fabric under the presser foot and sew eyelet program
- sewing computer stops automatically and is at the beginning of the eyelet program again

Punching eyelets

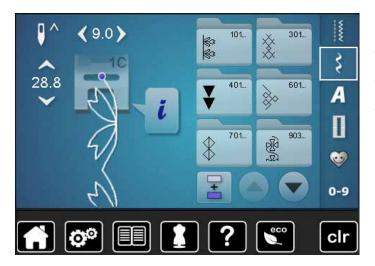
• use an awl, punch pliers or a hole punch to open the eyelet



Adjust the roundness of the eyelet if necessary with balance. For increased stability sew the eyelet twice.

Decorative stitches

Overview Decorative stitches



- touch «Decorative stitches»-button
- display shows an overview of the categories
- select the desired category
- the desired category is activated
- select the desired stitch pattern

Application

Depending on the type of material, simple or more complex decorative stitches should be selected to best suit the material.

- decorative stitches which are programmed with simple straight stitches, are particularly appropriate for light weight materials, e.g. decorative stitch No. 101
- decorative stitches which are programmed with triple straight stitches or with a few satin stitches are particularly appropriate for medium weight materials, e.g. decorative stitch No. 107
- decorative stitches which are programmed with satin stitches are particularly appropriate for medium weight materials, e.g. decorative stitch No. 401



Categories

Cat. 100 = Florals

Cat. 300 = Cross stitches

Cat. 400 = Satin stitches

Cat. 600 = Ornamental stitches

Cat. 700 = Heirloom stitches

Cat. 900 = Novelty

Cat. 1300 = Quilt stitches



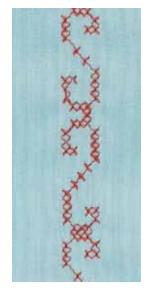
Perfect stitch formation

- use the same thread color for upper and lower thread
- reinforce the fabric on the wrong side using stabilizer
- use an additional, water-soluble stabilizer on the right side of pile or longfiber materials (e.g. wool, velvet etc.) which can be easily removed after sewing

Examples of application Decorative stitches

Cross Stitches





Reverse pattern foot No. 1C/1D or Open embroidery foot No. 20C or 20D (optional accessory)

Cross stitch

- cross stitching is a traditional technique, and extends the range of decorative stitches
- if the cross stitches are sewn on fabric with a linen texture, they look like hand-stitched cross stitching

Application

- for home furnishings
- for trimmings on garments
- for embellishing in general

Sewing

Cross stitches of Category 300 can be stitched and combined like any other decorative stitches.

Sewing Trims

- select cross stitch
- stitch a row, using the seam guide or slide-on table seam guide (optional accessory)

It is important to stitch the first row in a straight line, as it will serve as a reference for the rows that follow.

- select new stitch pattern
- stitch a second row next to first at a distance of one presser foot's width, or using the seam guide
- repeat for the following rows of stitching



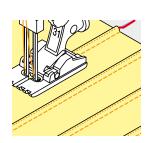
Use cotton embroidery thread for cross stitching Stitch appears fuller.

Pintucks









Pintuck feet (optional accessory)

- No. 30 (3 grooves) = 4mm double needle: for heavy weight materials
- No. 31 (5 grooves) = 3mm double needle: for heavy to medium weight
- No. 32 (7 grooves) = 2mm double needle: for light to medium weight materials
- No. 33 (9 grooves) = 1 or 1.6mm double needle: for very light materials (without additional pintuck cord)
- No. 46C (5 grooves) = 1.6-2.5 mm double needle: for very light to medium weight materials

Straight stitch No. 1

- this technique reduces the size of the fabric (allow for enough fabric)
- pintucks are narrow stitched folds which are normally sewn on the fabric before cutting out the pieces for garments or other sewing projects
- for embellishing or in combination with other heirloom embroidery techniques

Corded pintucks

- pintucks may be sewn with or without cord
- cord pintucks for a raised effect and texture
- chose a cord that fits well into the grooves of the selected pintuck foot
- the cord must be colorfast and shrinkproof

Inserting the cord

- remove the stitch plate of the sewing computer (see page 25)
- open the bobbin door
- pull the cord through the hook opening from the bottom and through the opening of the stitch plate
- replace the stitch plate
- close the bobbin cover
- make sure that the cord slides within the thread slot of the bobbin cover
- place the cord spool on the arm of the Free Hand System
- · check that the cord runs smoothly

Sewing pintucks

- sew first pintuck, marking the stitching line if necessary
- the cord will automatically feed into the pintuck

The cord lies on the wrong side of the material and is hold/sewn over by the lower thread.

- turn work if necessary
- place first pintuck in one of the side grooves in the presser foot (depending on the desired distance)
- sew second pintuck
- sew additional pintucks parallel to these two



If the thread doesn't slide smoothly past the bobbin cover, open the cover while sewing and turn off the lower thread indicator in the Setup Program.

Bobbin-Play sewing





ATTENTION!

For this application an accessory bobbin case is required.

Free motion sewing

The bobbin can be filled different thread material. For free-motion stitching to add texture. This method is similar to «normal» free-motion sewing, but is done on the **wrong side** of the fabric.

Reinforce the area to be sewn with embroidery stabilizer. The design can be drawn on the wrong side of the fabric. You can also draw the design on the front of the fabric, then follow the lines with a freely guided straight stitch and polyester, cotton or rayon thread. The rows of stitching are visible on the right side of the fabric, and serve as reference lines for the bobbin-thread sewing.

The BSR function can be used for bobbin-thread sewing. Guide your project at uniform speed evenly under the needle, follow the lines of the design. Remove the stabilizer after you finish sewing.

Sew a sample first to check what the result looks like on the wrong side of the fabric. Alter the upper thread tension if required.

Sewing decorative stitches

Not all decorative stitches are suitable for this technique. Simple decorative stitches provide best results. Avoid compact stitch types and satin stitches.

The Open Embroidery foot No. 20 or No. 20D (optional accessory) is ideal for this technique.

- adjust stitch length and width settings (widen, lengthen) so that nice results are also achieved when sewing with thicker threads
- the long stitch function produces another decorative effect
- alter the upper thread tension if required

Quilt stitches

Overview Quilt stitches

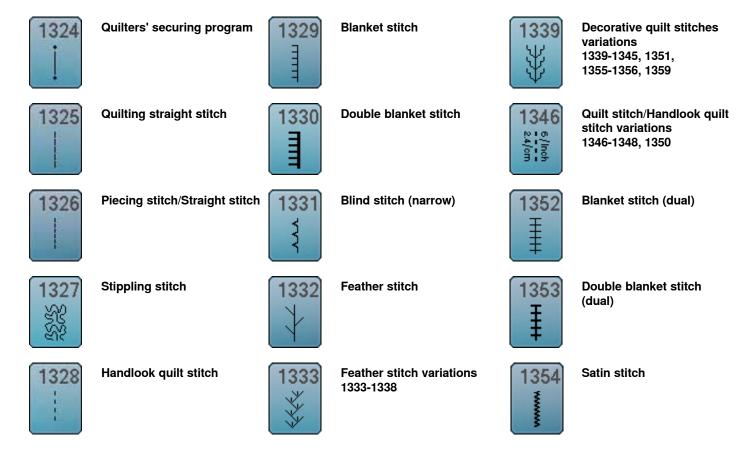


Various stitch patterns are available which are used especially in quilting, for patchwork or for appliqué.

- touch «Decorative stitch»-button
- display shows an overview of the categories

Cat. 1300 = Quilt stitches

- select desired stitch pattern
- the stitch width cannot be altered with certain stitch patterns
- is indicated by a lock symbol





Examples of application Quilt stitches

Handlook quilt stitch



Reverse pattern foot No. 1C

Handlook quilt stitch No. 1328, 1346, 1347, 1348, 1350

Suitable for all fabrics and work which should look «hand sewn».

Thread

- Upper thread = Monofilament
- Lower thread = 30/2 cotton thread

Test-sewing

- the lower thread is pulled up by strong upper thread tension
- one stitch is visible (bobbin thread)
- one stitch invisible (monofilament) = hand-look effect

Upper thread tension

Depending on the fabric increase the tension (6-9).

Balance

Adjust stitch with the balance if necessary.



Perfect corners

- press «Needle stop»-button, needle down, press «Pattern end/ pattern repeat»-button, turn fabric
- when pivoting make sure that the fabric does not become distorted

Monofilament breaks

- sew more slowly
- reduce upper thread tension slightly

For free-motion quilting



Darning foot No. 9 (optional accessory)

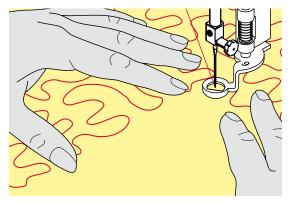
Straight stitch No. 1

For free-motion guilting

For all types of free motion quilting work.

Preparation

- pin top layer, batting and backing together, or baste if necessary
- attach slide-on table
- use the Free Hand System
- lower the feed dog



Holding the work

 hold the work with both hands like an embroidery frame, close to the presser foot



Quilt gloves with rubber fingertips will help when guiding the work.

Quilting a design

- quilt from the center outwards
- guide the work using smooth, round movements to form the design of your choice

Stipple quilting

- this technique covers the entire surface of the fabric with quilt stitches
- the lines of stitching are rounded and never cross one another



Free-motion quilting and darning

The two techniques are based on the same Free Motion principles.

Poor stitch formation

- if thread is lying on top of the fabric, slow down the movement of the material
- if there are knots on the wrong side of the fabric, move the material more quickly

Monofilament breaks

Reduce the motor speed and/or loosen the upper thread tension.

Thread breaks

Guide the fabric more consistently.



BSR (BERNINA Stitch Regulator)

Quilting with BSR



BSR-Function

The BSR presser foot reacts to the movement of the fabric under the foot and controls the speed of the sewing computer up to the maximum speed possible. The following applies: the faster the fabric is moved, the higher the speed of the sewing computer.

If the fabric is moved too fast, an accoustic signal (beep sound) is heard, if the Beeper is activated (see page **105**).

ATTENTION!

As long as the BSR presser foot is illuminated red, adjustments like threading and changing the needle, for example, must not be carried out, as the needle will engage while fabric is moved unintentionally! Without fabric feed the BSR mode is turned off after approx. 7 seconds and the red light goes off (mode 1). Please refer to Safety Instructions!

By activating the BSR function the sewing computer sews either continuously at reduced speed (mode 1, standard), or as soon as the fabric is moved (mode 2).

BSR function with straight stitch No. 1

This function using the BSR presser foot, allows for free-motion quilting (sewing) using the straight stitch and a pre-selected stitch length up to 4mm. The regulated set stitch length is maintained within a certain speed, independent of the movement of the fabric.

BSR function with zig-zag No. 2

The zig-zag can be used e.g. for thread painting. The set stitch length will **not** be maintained when sewing with the zigzag stitch, but the BSR function simplifies the application.

There are:

Two different BSR modes

- BSR 1-Mode is the active standard
- the sewing computer runs continuously at a reduced motor speed, as soon as the foot control or the «Start/Stop»-button is pressed
- the speed of the sewing computer is regulated by the movement of the fabric
- through continuous needle movement, securing in the same position is possible without pressing an additional button
- BSR 2-Mode is activated by selecting the «BSR 2»-icon in the «BSR»-display
- the sewing computer will only engage if the foot control or the «Start/ Stop»-button is pressed and the fabric is moved simultaneously
- the speed of the sewing computer is regulated by the movement of the fabric
- to secure press the «Securing function»-button
- by selecting the «BSR 1»-icon in the «BSR»-display Mode 1 is activated



For an even sewing start (the first stitch) the foot control must be pressed and the fabric moved simultaneously. This also applies for sewing points and straight stitching within a round form.

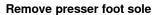
If the BSR function is deactivated and later re-activated without the sewing computer being switched off in between, the last selected BSR mode is active.

When exceeding a certain speed, adhering to regular stitch length cannot be guaranteed.

Make sure that the lens on the bottom of the BSR foot is clean (no fingerprints, etc.). Clean lens periodically with soft, slightly damp cloth.

Preparation

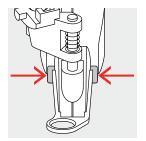
- lower the feed dog
- presser foot pressure may be reduced depending on the material type and thickness
- attach slide-on table
- use the Free Hand System



- press both buttons together
- slide the sole downwards out of the groove

Attaching the presser foot sole

• slide the desired sole up in the groove until it clicks into its place







attach the BSR Presser Foot to the sewing computer
plug the cable in the outlet 1 provided



- «BSR»-display is opened automatically
- BSR 1 mode is engaged
- set the desired stitch length
- the standard stitch length is 2mm
- when sewing small forms and stipplings, stitch length of 1-1.5mm is suggested



Functions in the BSR mode

Needle stop down (standard)

- the arrow points down on the «BSR»-display
- the sewing computer stops with needle down, when taking foot off foot control or when the «Start/Stop»-button is pressed

Needle stop up

- touch the «Needle stop»-icon in the Display
- the arrow points up
- the sewing computer stops with needle up, when taking foot off foot control or when the «Start/Stop»-button is pressed

Raise or lower the needle

- press «Needle stop»-button
- to raise or to lower the needle

Securing with the «Start/Stop»-button (only Mode 1)

- place the fabric under the presser foot
- lower the presser foot
- press the «Needle stop»-button twice
- the lower thread is brought up
- hold upper and lower thread
- touch «Start/Stop»-button
- BSR mode is activated
- sew 5-6 securing stitches
- touch «Start/Stop»-button
- the BSR mode is stopped
- cut threads
- touch «Start/Stop»-button
- ► BSR mode is activated
- · continue the stitching process

Securing function (only Mode 2)

- press the «Securing function»-button
- press either the foot control or the «Start/Stop»-button

By moving the fabric some short securing stitches are sewn, then the set stitch length will be activated and the securing function will be automatically deactivated.

Free motion quilting (only Mode 2)

- the BSR mode is activated
- freemotion quilting can be sewn
- by touching the securing function button is pressed during free hand quilting, a short securing stitch sequence is sewn and
- the sewing computer stops
- the BSR mode is deactivated

Free motion quilting without BSR activation

- touch «BSR»-icon
- the BSR mode is deactivated

Normal freemotion quilting can now be sewn with the BSR foot, without automatic regular stitch length.





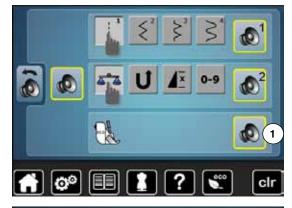
Beeper (audio signal) activation/deactivation

- touch «Setup»-button
- touch «Audio setting»-icon

Selecting sound for BSR in the Setup Program

- one sound is set as default (active)
- touch the icon 1 showing the loudspeaker for BSR
- the loudpseaker is highlighted in red
- the sound for the beeper is inactive

The loudspeaker is gray when the sound for the Beeper is active.





Selecting sound for BSR in the «BSR»-display

- touch the icon with the loudspeaker
- the loudspeaker is highlighted in red
- the sound for the beeper is inactive

The icon with the loudspeaker is gray and yellow-framed when the sound for the Beeper is active.



The sound selection icon ${\bf 2}$ is only visible if the sounds are turned on in the Setup Program.

DOLL

Activating the BSR Sewing Function

1. Option:

BSR-Function via the foot control

- plug in the foot control
- press the foot control
- presser foot is lowered
- press the foot control again
- BSR mode starts
- a red light appears on the presser foot
- press foot control while sewing
- the speed of the sewing computer is regulated by the movement of the fabric
- release the foot control
- the BSR mode is stopped

2. Option:

BSR-Function via the «Start/Stop»-button

- touch «Start/Stop»-button
- presser foot is lowered
- press «Start/Stop»-button again
- BSR mode starts
- a red light appears on the presser foot
- the speed of the sewing computer is regulated by the movement of the fabric
- press the «Start/Stop»-button again
- the BSR mode is stopped

Deactivating the BSR Sewing Function by using the «Start/Stop»-button Mode 1

If the fabric is not moved for approx. 7 seconds, the BSR mode is deactivated and the red light on the presser foot goes off.

Mode 2

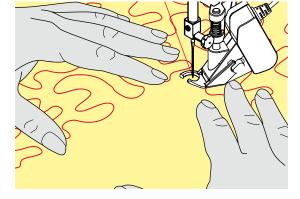
If the stitching process is ended by no longer moving the fabric, **one** additional stitch is made, depending on the needle position. The sewing computer always stops with needle up, even if the arrow on the «BSR»-Display points down.

Holding the work

- hold the work with both hands like an embroidery frame, close to the presser foot
- abrupt movements (slowing down resp. speeding up) can result in slightly too short or too long stitches
- continuous movement (no abrupt movements) will provide best results
- do not pivot the fabric while sewing



Quilt gloves with rubber fingertips will help when guiding the work.



Application example:

- BSR with zig-zag No. 2
- the zig-zag can be used for thread painting
- areas can be filled and therefore forms or pictures can be created

BSR Function deactivation

- pull out the plug of the BSR presser foot connection cable on the sewing computer
- remove the BSR foot



BERNINA Dual Feed

ATTENTION!

Only use «D» presser feet with cut-out at the center back. If an incorrect presser foot is attached, the sewing computer will not start with the dual feed engaged. An error message will appear.

With the BERNINA Dual Feed the top and bottom layer of fabric are fed simultaneously, the even feeding enables perfect matching of striped and checkered patterns.

Presser Feet Selection

- Reverse pattern foot 1D
- Zipper foot 4D



More «D» presser feet are listed in the enclosed accessories catalogue.



Switching On BERNINA Dual Feed

- raise the presser foot
- pull dual feed down until it engages



Switching Off BERNINA Dual Feed

- raise the presser foot
- hold dual feed on holder with two fingers, pull it down,
- then push backward, slowly letting it slide upward

Fabrics

Difficult-to-work-with fabrics (with a nap, slippery, sticky etc.):

- velvet, normally sewn with the grain
- towelling
- Jersey, especially when sewing it crosswise to knit
- fake fur or coated fake fur
- fleece-types of fabrics
- batted fabrics
- stripes and checks
- curtain fabrics with pattern repeats
- «Sticky» Fabrics:
- imitation leather, coated fabrics (Dual Feed presser foot with sliding sole)

Application

Sewing:

- all sewing techniques on difficult fabrics, e.g. hems, zippers

Patchwork:

- accurate stripes and blocks
- decorative stitches up to 9mm stitch width

Appliqués:

- open embroidery foot 20D (optional accessory)
- sewing on ribbons and bias-binding

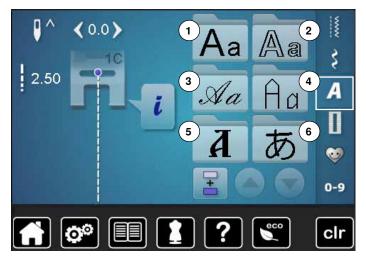


Presser foot pressure

Adjust the presser foot pressure to the fabric. The thicker the fabric the lower the presser foot pressure.

Alphabets

Overview Alphabet



Block-, Double Block-, Script and Quilt Text alphabet and Cyrillic can be sewn in two different sizes.

Block-, Double Block-, Script-, Quilt Text alphabet and Cyrillic can also be sewn in lower case.

Numbers and special characters are located at the end of the upper case.

- touch «Alphabet»-button
- the Display shows the overview with the different alphabet types
- 1 Block alphabet
- 2 Double Block
- 3 Script (Italics)
- 4 Quilting Text
- 5 Cyrillic
- 6 Hiragana
- select desired alphabet



Lettering

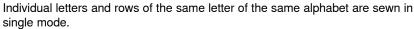
 all capital letters, numbers, punctuation marks and special characters can be viewed using the arrow icons

Perfect stitch formation

- use the same thread color for upper and lower threads
- reinforce the fabric with embroidery stabilizer on the wrong side
- use an additional, water-soluble stabilizer on the right side of pile or napped fabrics (e.g. wool, velvet etc.)
- for lightweight fabrics more simple lettering types programmed with straight stitches are suitable (such as double block letters)



Combining lettering



Letters for names, addresses, words, etc. are combined and sewn in combi mode.

- touch «Combi mode»-icon
- touch the icon with the desired letter
- the letter appears in the Stitch altering area
- the cursor is below the letter





Selecting the next letter

- touch the required icon
- the next letter appears in the Stitch altering area etc.

Correcting the combination



Inserting lettering

A letter is always inserted above the cursor.

Inserting an additional letter at the beginning of a pattern combination:

move the cursor up by using the arrow icons

Activating desired place:

- select or scroll to required letter in the Stitch altering area
- select new letter
- letter is inserted above cursor

Deleting Letters

A letter is always deleted above the cursor.

Activating desired place:

- select or scroll to the required letter in the Stitch altering area
- touch «Delete»-icon
- letter is deleted

Saving and deleting combinations see page 116, 120.



Alphabet in combination with functions



Select lower case

- touch the «Upper/Lower case»-icon
- the lower case «a» is highlighted in black and jumps to the upper left corner of the icon
- the lower case is activated
- touch the «Upper/Lower case»-icon again
- the upper case «A» is highlighted in black and jumps to the upper left corner of the icon
- upper case is activated again





Change size

- touch «i»-icon
- touch «Lettering size»-icon
- the icon with the number 2 turns blue
- the font size is reduced
- touch the «Lettering size»-icon again
- larger size is activated again (number 1 is highlighted in blue)

Personal program

Creating a Personal Display

Use the Personal program to create a file with stitches you use most for a special project. Stitch patterns as well as their alterations are saved in the Personal program.



The following alterations can be saved:

- Stitch width
- Stitch length
- Needle position
- Thread tension
- Mirror image
- Pattern extend
- Long stitch
- Balance
- Pattern repeat 1–9x

If the memory has already been filled with embroidery motifs and stitch pattern combinations, no further stitch patterns can be saved in the Personal program. An appropriate message appears. The content in the memory must first be deleted to ensure there is sufficient free space.

Preparing stitch patterns



Programming/Saving first stitch pattern

- select e.g. the zig-zag in the «Practical stitch»-display
- make alterations

touch «Personal program»-button 1



• touch «Save»-icon 2



- touch «Save»-icon 3
- the altered zig-zag is saved
- the Display closes



Programming/Saving second stitch pattern

- touch «Buttonhole»-button
- select standard buttonhole No. 51
- save the stitch pattern as desribed above
- save any other stitch pattern in the same way



Stitch pattern selection in the Personal program

- touch «Personal program»-button
- touch «Open»-icon 4





«Personal»-display

- the programmed stitch patterns are displayed in pictures as well as with stitch width and stitch length
- further stitch patterns can be scrolled by using the arrow icons

Alterting/Overwriting stitch patterns



Selecting stitch pattern

- touch «Personal program»-button 1
- select zig-zag
- make alterations
- stitch width and stitch length are altered (yellow numbers)
- touch «Personal program»-button
- touch «Save»-icon



select zig-zag 2



- confirm with 🏑
- ► the alterations are saved

Deleting stitch patterns



Selecting stitch pattern

- touch «Personal program»-button touch «Delete»-icon 1



select the stitch pattern to be deleted



- confirm with 🗸
- stitch pattern is deleted
- the remaining stitch patterns are moved by one position

Combi mode

The sewing-/embroidery computer has a memory system where both, the sewing and embroidery memories are saved.

In the sewing memory stitch patterns, lettering and numbers can be combined and saved.

In the sewing memory each "Drawer" can store a maximum of 70 stitch patterns as long as there is sufficient free space (capacity) available. If the storage space (but not all drawers) is full, there may be too many embroidery designs in the memory.

The memory is long-term, i.e. contents are kept until they are deleted. A power cut or switching off the sewing-/embroidery computer does not have any effect on the stored contents.

Creating stitch combinations



Programming and saving

- touch «Decorative stitch»-button
- select category
- touch «Combi mode»-icon
- select the desired stitch pattern directly or type in the number
- make any alteration concerning stitch length, stitch width, needle position
- select another stitch pattern
 - touch «Memory»-icon 1



• touch «Save»-icon 2



- touch «Save»-icon 3
- the combination is saved
- the Display closes

Deleting Stitch Patterns



Deleting individual stitches

- touch the «Delete»-icon
- stitch pattern above the cursor are deleted
- touch the «Delete»-icon as many times until the stitch altering area is empty



Deleting entire combination

- touch «i»-icon
- touch «Edit the complete combination»-icon
- touch the «Delete»-icon
- confirm with
- the stitch altering area is empty
- touch «Back»-icon
- a new pattern combination can be programmed



Opening a saved combination



- touch «Memory»-button
- touch «Open»-icon 1





- a summary of the saved combinations appears
- touch the desired drawer
- the saved combination appears in the stitch altering area



Correcting a stitch pattern combination



Inserting a stitch pattern

- select the desired position in the combination
- select the new stitch pattern
- the new stitch pattern is inserted below the selected stitch pattern



To insert a stitch pattern at the beginning of a combination the cursor must be positioned above the **first** stitch pattern.



Altering stitch patterns

- select the desired stitch pattern in the combination
- touch «i»-icon
- select desired function, e.g. Mirror image left/right
- the stitch pattern is mirrored left/right
- touch «Back»-icon



The alterations always affect the stitch above the cursor. Saved stitch combinations can be altered or corrected in the same way. To make corrections and alterations permanent, the combination must be saved again afterwards.



Mirroring complete combinations

- touch «i»-icon
- touch «Edit complete combination»-icon
- touch «Mirror image»-icon
- the complete combination is mirrored
- touch «Back»-icon twice

Combination subdivider 1

- touch «i»-icon
- touch «Edit combination at cursor position»-icon
- touch «Subdivide combination 1»-icon
- a combination can be subdivided into several sections with the «Subdivider 1»-function
- only the section where the cursor is positioned is sewn
- to sew the next section, the cursor must be placed in the respective section







Interrupting a combination

- touch «i»-icon
- touch «Edit combination at cursor position»-icon
- touch «Subdivider 2»-icon
- a combination can be interrupted at any position using «Subdivider 2»-function
- sew the first section
- the sewing computer stops automatically when it reaches the programmed function
- reposition the fabric
- sew the next part etc.



Stitch pattern combination



Overwriting

- program a new stitch combination
- touch «Memory»-button
- touch «Save»-icon
- select the drawer to be overwritten (e.g. 3)
- confirm with

Touch **X** to cancel the overwriting procedure.



Deleting

- touch «Memory»-button
- touch the «Delete»-icon
- select the Drawer to be deleted (e.g. 5)
- confirm with

Touch **X** to cancel the deleting procedure.



Contents Embroidery

Accessory	123	«Edit»-display	138
Standard Accessory	123	Overview «Edit»-display	138
E. L. Clarent Lab	404	General Functions	138
Embroidery module	124	Overview Embroidery menu	142
Detail view	124	Overview Selection menu	145
Important embroidery information	125	Overview Color Display	146
Embroidery threads	125	Embroidery motifs	147
Lower threads	125	-	
Choosing the embroidery motif	126	Selecting an embroidery motif	147
Embroidery test	126	AlphabetsSelecting alphabet	147 147
Scaling/Sizing motifs	126	Entering/Correcting lettering	147
Different stitch types	127	Deleting lettering	147
 Underlay stitches 	127	 Corrections 	147
Satin stitch	127	BERNINA motifs	148
Step stitch	127	My Designs	148
 Connecting Stitches 	127	And the first of the second of	4.40
Preparing for embroidery	128	Motifs in combination with functions	149
Attaching the Module	128	Move motif	149
_		Enlarging or reducing motif proportionally	149
Embroidery foot/Embroidery needle	129	Rotate motif	149
Straight-/CutWork stitch plate	129	Mirroring motifs	150
Threading upper and bobbin thread	129	Motif Center	150
Embroidery hoop	130	Absolute embroidery check	151
Center determination Using the embroidery hoop	130 130	Select Hoop	151
Using the embroidery hoopEmbroidery template	130	Zoom	152
Hooping the material	130	Moving the Motif	152
	404	Motif size and embroidery time	152
Stabilizer	131	Motif colors	152
Stabilizers	131		
Adhesive Spray	131	Changing the thread brand	153
Iron-on interfacing	132	Embroidering motifs in one color	154
 Paper-backed adhesive stabilizer 	132	Basting	154
Water soluble stabilizer	132	 Deactivating basting 	154
Functions	133	Saving Motifs	155
Overview «Function»-buttons embroidery		Embroidery computer memory	155
computer	133	Stick	156
«Start/Stop»-button	133	Overwiting metite	157
«Presser foot position»-button Automotio through outtor	133	Overwriting motifs	157
Automatic thread cutterStitch width and stitch length knob	133 133	Deleting saved single motif	158
Speed control	133	20.09 09.09.00	
·		Deleting all saved motifs	159
Overview Display	134	Otantin m to amphyside:	
Entry to Embroidery mode	134	Starting to embroider	160
Embroidery Alphabet	135	Select hoop	160
BERNINA motif	136	Attaching the embroidery hoopAttach the hoop to the embroidery arm	160 160
My Design	136	Removing the hoop	160
Embroidery motif from USB-Stick		Embroidery menu	161
(ontional accessory)	137	•	

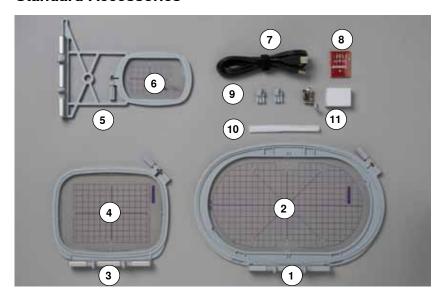
Contents Embroidery

Embroidering using the «Start/Stop»-button				
on the headframe	16			
 Interrupting the process 	16			
 Completing the color 	16			
 Changing color 	16 ⁻			
 «Embroidery»-display 				
Embroidering with foot control	162			
 Interrupting with the foot control 	162			
 Completing the color 	162			
 Changing color 	162			
«Embroidery»-display	162			
Thread breakage when embroidering	163			
Upper or lower thread breaks				
Embroidery sequence control when				
thread breaks	163			
	164			
Cleaning				
Troubleshooting	166			
Overview Stitch patterns	17 1			
Practical stitches				
Buttonholes	17			
Decorative stitches				
Quilt stitches	173			
Alphabets	174			
Overview Motifs	177			
Alphabets	185			
Index	186			



Accessory

Standard Accessories

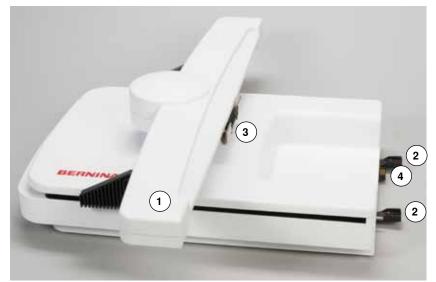


- Embroidery hoop oval, 145x255mm
- Embroidery template for embroidery hoop oval, VAR 00
- Embroidery hoop medium, 100x130 mm
- Embroidery template for medium embroidery hoop
- Embroidery hoop small, 72x50mm
- Embroidery template for embroidery hoop small,
- USB connecting cable Embroidery needle pack (SUK)
- Template holder
- 10 Net for thread spool, white
- 11 Embroidery foot No. 26



Embroidery module

Detail view



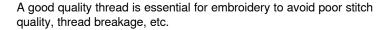
- Embroidery arm
 Sewing computer guide rails
 Bracket for attaching embroidery hoop
 Connection to the sewing computer



5 Connection for embroidery module

Important embroidery information

Embroidery threads



Embroidery is particularly effective if you use 40wt glossy rayon or polyester embroidery threads as upper threads. They are available in a wide range of colors for beautiful embroidery.



Polyester threads

Polyester with a brilliant sheen is a hard wearing colorfast thread and has a high tensile strength which is suitable for all types of embroidery.

Rayon threads

Rayon is a soft viscose fiber with a brilliant sheen and suitable for fine, delicate embroidery, or items that will not receive excessive wear and tear.

Metallic threads

Metallic thread is a light- to medium weight thread suitable for special effects in embroidery. Reduce the speed and upper thread tension when embroidering with metallic threads.

Embroidery needle

- correct size thread must correspond with correct size needle
- replace the needle regularly



Use the vertical spool pin and attach the supplemental thread guide (optional accessory) when using guide eyelet for metallic and silk thread. A Metafil 130/705H-MET need is recommended for embroidering with metallic threads.

Adjust upper thread tension and reduce the embroidery speed.

Lower threads



Bobbin Fill (special bobbin thread)

Bobbin Fill is an especially soft and light polyester thread suitable for bobbin thread. This special bobbin thread ensures a steady thread tension and an optimal intertwining of the upper and bobbin thread.

Darning and embroidery thread

Fine mercerized cotton thread which suits for embroidering on cotton.



In most cases, bobbin thread for embroidery is either white or black. Some special cases require same thread in top and bobbin.



Choosing the embroidery motif

Simple motifs with a low stitch count are suitable for embroidery on fine material. Large-scale, densely embroidered motifs (e.g. with multiple color and embroidery direction changes) are suitable for medium and heavy weight material.

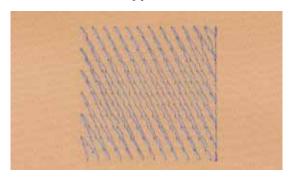
Embroidery test

Always test stitch the embroidery motif on the same type material. Use the same stabilizer as will be used on the finished project. Changes colors, stabilizer type or needle if needed to suite the motif/fabric combination.

Scaling/Sizing motifs

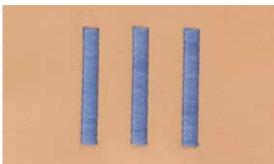
Motifs can be scaled/sized using the on-screen icons or with the BERNINA Embroidery Software on the PC. Increasing/decreasing in a range of \pm 20 % provides the best results.

Different stitch types



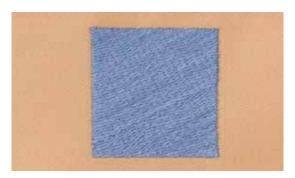
Underlay stitches

Underlay stitches are the foundation of a motif and are used to stabilize the base material and hold it in shape. They also prevent the covering stitches of the motif from sinking into the knit or the nap of the material.



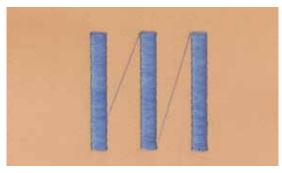
Satin stitch

The needle moves left to right and vice versa. The result is a very dense, covering zig-zag stitching to fill the shape. Satin stitching fills are ideal for narrow and small shapes. Satin stitching is, however, not suitable for larger areas, since wide stitches are too loose and do not cover the fabric properly. In addition there is the danger that with too long stitches the threads could catch on something which would damage the embroidery.



Step stitch

A fill stitch with stitches of specified length sewn in rows used primarily to fill large areas quickly.



Connecting Stitches

Jump stitches which are used to get from one part of the motif to the next. Before and after the jump stitch securing stitches are sewn. Jump stitches are trimmed before the next color starts to embroider.

Preparing for embroidery

Attaching the Module

ATTENTION!

The slide-on table must not be attached while the embroidery module is being attached or removed.

When attaching the embroidery module ensure that all the units are on the same even surface.

The embroidery computer may run at high speeds when embroidering. Therefore the two units must be placed on a stable surface or the motor speed reduced when embroidering.

Make sure that there is enough space around the sewing computer and embroidery module to allow the unimpeded movement of the embroidery arm!

Always separate the sewing computer and the embroidery module from one anotherbefore transporting – do not transport as a single unit.



Attaching the Module to the Sewing computer

- lift the embroidery module on the left and
- carefully slide it from left to right into the sewing computer connection



Removing the Module from the Sewing computer

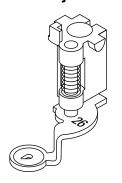
• lift the embroidery module on the left and carefully pull out and off to the left



Attach slide-on table

The slide-on table can only be attached with the embroidery module arm to the far left. If necessary, use the "Park Module" function to move it, see page **140**.

Embroidery foot/Embroidery needle



Embroidery needle

Embroidery needles (130/705 H-SUK) provide a larger eye and are slightly rounded. This avoids thread abrasion when using Rayon- and cotton embroidery thread.

- use SUK-needles
- depending on the embroidery thread use a size No. 70-SUK to No. 90-SUK needle
- exchange the needle regularly

Preparation

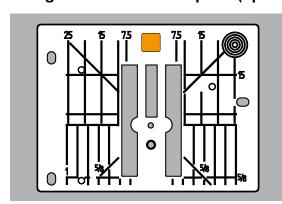
- attach embroidery foot No. 26 to the embroidery computer
- raise the presser foot
- raise the needle



Lowering the feed dog

- press «Feed dog»-button 1
- the feed dog is lowered

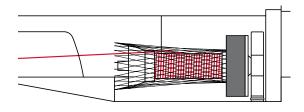
Straight-/CutWork stitch plate (optional accessory)



The straight-/CutWork stitch plate has a small needle hole in the needle insertion area. The small needle hole supports the fabric. This optimizes the stitching results.

- remove the standard stitch plate (see page 25)
- replace it with the straight-/CutWork stitch plate

Threading upper and bobbin thread



Threading upper thread

- place foam pad on the spool holder
- attach thread spool
- when using Rayon or slippery embroidery threads, slip the net over the upper thread spool
- this will feed the needle thread more evenly



Spool pin

When using metallic or specialty threads, using the vertical spool pin and the use the special eye (optional accessory) for metallic and silk threads.

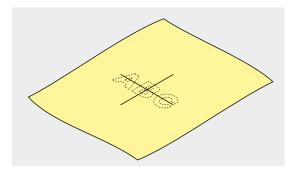
Threading bobbin thread

 thread the lower thread for embroidering in the same way as for sewing, see page 21.



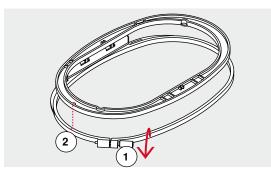
Insert the bobbin case and close the bobbin cover to activate the lower thread indicator (must be activated in the Setup-Program).

Embroidery hoop



Center determination

- determine the location of the center of the design within the fabric
- mark the material with fabric marker or chalk



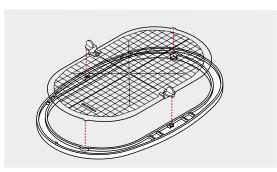
Using the embroidery hoop

- loosen the screw 1 of the outer hoop if necessary
- remove the inner hoop

Match the arrows 2 of both hoops.

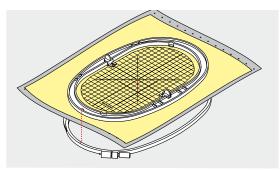
The arrows are

- on the oval and medium hoop at the center front
- on the small hoop to the right side
- on the Mega Hoop and Jumbo-Hoop (optional accessory) at the center front



Embroidery template

- there is an embroidery template for each hoop
- the embroidery area is marked in 1cm squares
- the center and end point are marked with holes
- for transferring marks to the material
- attach the embroidery template holder
- place the template in the inner hoop, so the BERNINA logo is at the front edge (by the arrows) and can be read
- in this position the embroidery template clicks into the inner hoop



Hooping the material

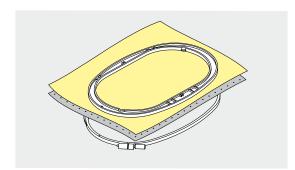
- place the material under the inner hoop
- line up the marked center point on the center of the template
- place the material and inner hoop on the outer hoop

Match the arrows of both hoops.

- fit hoops into each other; ensure that the material does not move
- hoop the material to be embroidered tightly
- tighten the screw
- remove the template from the hoop by using the template holder

Stabilizer

Stabilizers



Tear-away stabilizers

- excess is easily torn away
- one or more layers can be used
- available in different weights
- for more stability, apply to the wrong side of the material with temporary adhesive spray before hooping
- carefully tear away excess stabilizer from the back of the embroidery after stitching
- motifs are not skewed
- stabilizer will remain under larger embroidered areas

Application:

For all woven materials and materials without stretch.

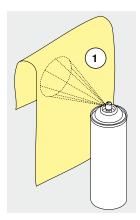
Cut-away stabilizers

- one or more layers can be used
- available in light and heavy weight
- for more stability, apply to the wrong side of the material with temporary adhesive spray before hooping
- carefully cut away from the back of the embroidery after stitching
- motifs are not skewed
- stabilizer will remain under larger embroidered areas

Application:

For all elastic materials.

Adhesive Spray



Avoid using spray adhesive next to your embroidery system.

- at a distance 1 of 25-30cm
- use adhesive spray carefully
- spray the stabilizer and adhere to the wrong side of the material carefully smoothing material so there are no puckers

Application:

- stretch and knitted material: to retain shape
- smooth material: to avoid slipping of material layers
- appliqués can be exactly positioned
- material pieces: position material pieces on stabilizer, e.g. pocket flaps
- napped materials (i.e. velvet) that should not be clamped in the hoop because of the possibility of getting hoop marks
- to fix parts to be embroidered

Spray starch for additional stiffening

Spray starch is ideal for additional stiffening fine, soft or loosely woven materials.

- spray the area to be embroidered
- · let dry; or press gently with a warm iron if necessary

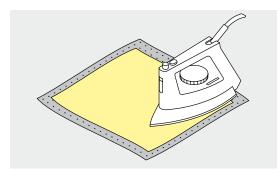
Always use an additional stabilizer such as water soluble stabilizer on the wrong side of the material.

Application:

Ideal for fine, loosely woven materials, e.g. batiste, fine linen, etc.

Stabilizer

Iron-on interfacing



Iron-on interfacings are available in a variety of weights. Iron-on interfacings should be selected to suit the material being used. Use an iron-on interfacing which is easily removable from the material.

• iron-on interfacings are pressed (fused) to the wrong side of the material

Application:

To provide body and shape for materials onto which motifs will be placed, use in conjunction with appropriate stabilizer.

Paper-backed adhesive stabilizer

- place stabilizer in hoop, paper side up
- use a pointed object (e.g. scissors) to score the paper
- remove paper to reveal the self-adhesive surface
- the self-adhesive surface reveals
- position the material to be embroidered on the stabilizer and smooth in place

Application:

- intended for delicate materials such as jersey or silk etc.
- for hard to hoop materials and materials such as velvets



Make sure that the adhesive residue on needle, stitch plate and hook area is removed.

Water soluble stabilizer

Water soluble stabilizer looks like plastic wrap. Dissolve stabilizer in warm water when the embroidery is complete. Water soluble stabilizers are ideal protection for materials with a thick or looped pile such as toweling. This prevents the threads from sinking into the material and prevents the material from showing through the embroidery stitches.

- place on top of the material
- place all the layers together into the embroidery hoop
- use adhesive spray to fix stabilizer if necessary
- for material with a pile, reinforce with additional, suitable stabilizer on the wrong side
- · after dissolving lay the motif down flat and let dry

Application:

- ideal for toweling, velvet, bouclé etc.
- ideal for fine, sheer materials such as organdy, batiste, etc.
- for lace embroidery



For lace embroidery place one or two layers of water soluble stabilizer in hoop (as the motif is not embroidered on any material, only the thread embroidered motif is left). Embroidery motifs must be combined with short stitches otherwise the individual motifs may fall out.



Functions

Overview «Function»-buttons embroidery computer





«Start/Stop»-button

Press the button to start or stop the embroidery computer.



«Presser foot position»-button

- press the button
- the presser foot is lowered a bit and lifted again for easy positioning of the material
- the presser foot is lowered on the fabric when start sewing
- press button again
- presser foot is lifted



«Automatic thread cutter»-button

- press button
- the upper and the lower thread are cut automatically



Stitch width and stitch length knob

The knobs provide different functions and are used to edit the motifs, e.g. altering motif size, to rotate the motif etc. A message appear to indicate the knobs must be used.



Speed control

The sewing and embroidering speed is infinitely variable with the slide.

Overview Display

Entry to Embroidery mode



• press «Home»-button



Embroidery mode

- touch «Embroidery mode»-icon 2
- the «Embroidery»-display appears

Sewing mode

- press «Sewing mode»-icon 1
- the «Sewing»-display appears





Embroidery computer

To select embroidery motifs from the folders «Alphabets», «Motifs», or «My Designs».



USB-Stick (optional accessory)

To select embroidery motifs which are saved on the USB stick.



Alphabets

To select built-in alphabets.



Embroidery motifs

To select built-in embroidery motifs.



My Designs

To select saved embroidery motifs.

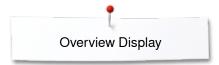
Embroidery Alphabet



- touch «Alphabet»-icon
- select desired alphabet
- I Swiss Block
- 2 Anniversary
- 3 Guinevere
- 4 Drifter



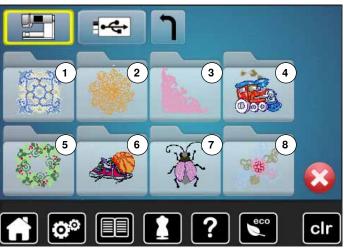
Return to selection menu Back to the «Selection»-display.



BERNINA motif



- touch «Embroidery motif»-icon
- select desired embroidery motif folder
- 1 Embellishment
- 2 Quilting
- 3 Borders and Lace
- 4 Children
- 5 Seasons
- Sports and Hobbies
- 7 Animals
- 8 Flowers



My Design



- touch «My Design»-icon
- touch the desired motif





Embroidery motif from USB-Stick (optional accessory)

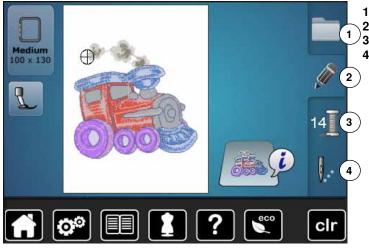


- insert USB-Stick
- touch «USB-Stick»-icon



touch the desired motif

«Edit»-display



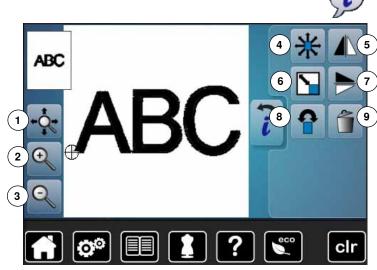
Selection

Edit

Color Numbers

Embroidery Menu

Overview «Edit»-display



- select alphabet or motif
- touch «i»-icon

Some functions feature tips for the operating of the stitch width and stitch length knobs.

Functions

- 1 Moving the view of the motif within the hoop
- 2 Zoom plus
- 3 Zoom minus
- 4 Move motif
- 5 Mirror Image (left/right)
- 6 Enlarging or reducing motif proportionally
- 7 Mirror Image (down/up)
- 8 Rotate motif
- 9 Deleting motif

General Functions



Information

- touch the button
- another Display is opened



Back

- touch the button
- goes back to the previous Display
- any alterations are accepted



Confirming selection

touch the button

Alteration/Selection is activated or confirmed.



Leaving the active Display

- touch the button
- the Display is closed
- the previous Display appears



Moving the view of the motif within the hoop

The embroidery motif can be moved within the hoop to any direction using the finger directly in the Display.



Zoom plus

- touch icon 1-5x
- the displayed embroidery is enlarged by one step



Zoom minus

- touch icon 1-5x
- the Display of the enlarged motif is reduced by one step



Moving the motif

Display of the alteration in 1/10mm.

- turn stitch width knob
- the motif is moved in sideways (horizontally)
- turn stitch length knob
- the motif is moved lengthwise (vertically)
- turn stitch width and stitch length knob
- the motif is moved diagonally (the same number is in both icons)

By using the finger the motif can also be moved to any direction, directly in the Display.



Mirror image (left/right)

The motif is mirrored horizontally (left/right).



Altering the motif proportionally

Displayed alteration in %.

- turn stitch width knob to the right
- the motif is enlarged
- turn stitch width knob to the left
- the motif is reduced



Mirror image down/up

The motif is mirrored vertically (down/up).



Rotate motif

Display of position in degrees (°).

- turn stitch width knob to the right
- the motif rotates to the right
- turn stitch width knob to the left
- the motif rotates to the left
- touch «+90»-icon 1-4x
- the motif rotates to the right in 90°-steps (0°, 90°, 180°, 270°, 360°)



Deleting motif

Active embroidery motif is deleted.



touch «Hoop size»-icon

Functions

- 1 Select Hoop Menu
- 2 Move hoop to back
- Parking the module
- 4 Motif center
- 5 Virtual positioning



Select hoop menu

- the optimal hoop for the motif selected is displayed
- touch the button
- the Display with the Select Hoop and further functions appear



Move hoop to back

the hoop moves vertically to the far back Better access for changing the bobbin.



Parking the embroidery module

- remove embroidery hoop
- the embroidery arm travels horizontally to the left to the park position
- change to the sewing mode

Sewing is possible even with the embroidery module attached.



Motif center

The exact motif center is indicated by the cursor. The embroidery hoop is moved until the needle is positioned exactly in the center of the embroidery motif when the function «Virtual positioning» is activated.



Virtual Positioning

Icon is inactive = if the motif is repositioned, the hoop does not move.



touch the button

If the motif is repositioned, the hoop simultaneously moves along with it to the new position.

This function is only visible when an embroidery hoop is attached.



Notes

Overview Embroidery menu

9 19 min.

Isacord 40

5531 / 12 min.

@ 69 10 min.

press «Embroidery menu»-button

With some functions the instruction to use the knobs appears.

Functions

- 1 Presser foot indicator
- Security program
- Color information
- 4 Upper thread tension
- Selection
-)6 Thread breakage
 - Edit
- 8 Cut jump stitches
- 11)9 Color numbers
 - 10 Single/Multi-Color motif
 - 11 «Embroidery menu»/«Start/Stop»-button



clr

Presser foot indicator

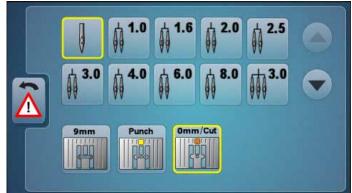
Embroidery foot No. 26 is displayed by default.

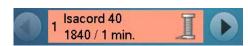
- touch the button
- further presser feet, such as e.g. free motion couching foot No. 43, are displayed and can be selected
- attach and select the appropriate presser foot for the project



Security Program

- touch the button
- touch desired «Needle»- and/or «Stitch plate»-icon
- if the «Security»-icon is yellow-framed, the correct stitch plate is not attached or selected





Color information

Information about the active color.

- touch arrow icons left/right
- the current color is changed
- the hoop moves to the first stitch of the current color

The active color can also be embroidered individually or in another sequence.



Upper thread tension

Altering Upper thread tension.

the respective value is visible in the icon



Selection

- select new motif
- save motifs
- delete motifs



Thread breakage

In the left Display the motif is shown in the normal size. In the right Display the motif is enlarged.



Edit

In this Display the motif can be edited.



Cut jump stitches

By default the function is active (yellow-frame). Jump stitches are automatically cut.

- touch the button
- jump stitches must be trimmed manually



Color numbers

Display of the motif color numbers.

- touch the button
- Display providing the color information to the selected motif is opnened



Single/Multi-Color Motif

If the icon is active, the entire motif will be embroidered in one color (without stopping).

If the icon is inactive, the colors will be embroidered individually.

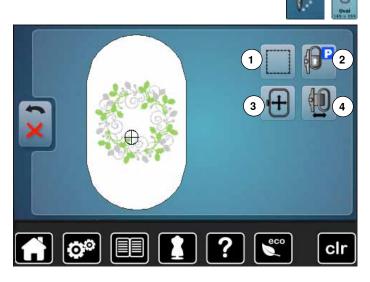


Embroidery menu/Start/Stop

The alternating blinking symbols indicate:

- the «Embroidery»-display is opened
- ► the embroidery computer is ready to embroider The embroidery computer must be started by pressing the «Start/Stop»-button on the headframe.





With some functions the instruction to use the knobs appears.

Functions

- 1 Basting
- 2 Moving Hoop to Back
- 3 Moving hoop by using the knobs
- 4 Embroidery hoop movement



Basting

- touch the button
- the embroidery motif is outlined with a straight stitch
- touch icon again, the symbol changes
- the basting is now done along the hoop
- touch the icon again
- Basting box function is switched off



Move hoop to back

the hoop moves vertically to the far back Better access for changing the bobbin.



Moving the hoop

If the fabric has to be re-hooped when stitching a large embroidery motif (e.g. lettering, borders etc.), the hoop has to be moved to the last stitch of the already embroidered part with the stitch width and stitch length knob.

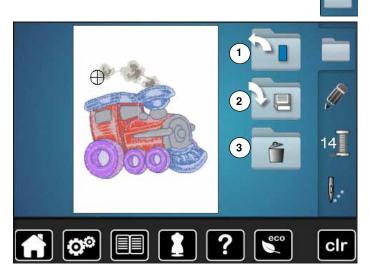
the movement is displayed in the icons



Moving the hoop to the left

- the hoop moves horizontally to the center
- touch 🔀
- press «Start/Stop»-button
- the hoop moves back to the previous position

Overview Selection menu



• press «Selection»-button

Functions

- 1 New motif
- 2 Saving motif
- 3 Deleting motif



New Motif

- the overview of the previous Display is opened (Alphabet, Motifs, My Designs)
- select the desired motif



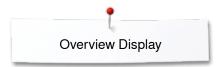
Saving Motif

the «Save»-display is opened



Deleting Motif

the «Delete»-display is opened



Overview Color Display



press «Color number»-button



Changing the thread brand

the Display showing different thread brands is opened

Embroidery motifs

Selecting an embroidery motif



Various embroidery motifs from the «Alphabets», «Motifs» and «My Designs» files can be selected.

Alphabets



Selecting alphabet

- touch «Alphabet»-icon
- the various alphabet types are visible in the Display
- touch the desired «Alphabet»-icon

Entering/Correcting lettering

- the Display showing the keyboard is opened
- the «ABC»-icon (upper case) is active automatically
- select desired lettering

The space bar is at the bottom of the letter keys.

- letters appear in the text bar 1
- confirm with

Deleting lettering

- touch text bar 1
- all entered text is deleted

Corrections

- touch the icon 2
- the entered text is deleted from right to left
- «ABC» upper case characters (standard)
- 4 «abc» lower case characters
- 5 «ÄÀÁ», «ä à á» and «@ #» upper and lower special characters
- 6 «1,2,3» numbers and mathematical characters



If all the lettering cannot be displayed in the hoop, rotate the lettering by 90° . There is then more room for the lettering in the entire length of the embroidery hoop.

If this does not help, decrease the lettering size or reduce the number of letters.





BERNINA motifs

All BERNINA embroidery motifs can either be embroidered as-is, or changed using the various functions offered by the embroidery computer.



touch «Motif»-icon



Motif overview

The motifs are displayed in folders according to topics.

- select folder
- select desired motif

My Designs

All embroidery designs can either be embroidered as-is, or edited using the various functions offered by the embroidery computer.



• touch «My Design»-icon



Motif Overview

select the desired motif touching the icon or via «0-9»-icon

Motifs in combination with functions

To activate the functions touch the appropriate icon and make alterations with the stitch width and stitch length knobs.

Move motif



225

700

Center

- touch «i»-icon
- touch «Move motif»-icon
- turn stitch width knob
- the motif is moved horizontally
- turn stitch legth knob
- the motif is moved vertically
- ► the alteration is displayed in the icons in 1/10mm
- turn stitch width and stitch length knob
- if both icons display the same number, the motif has been moved diagonally
- touch the yellow-framed icon or the «Center»-icon
- the motif is repositioned to the center of the hoop

Enlarging or reducing motif proportionally

84 mm 181 mm @23 min





clr

- touch «i»-icon
- touch «Enlarging or reducing motif proportionally»-icon



- the motif is enlarged
- turn stitch width knob to the left
- the motif is reduced
- the alteration is displayed in the icon in percent (%)
- touch yellow-framed icon
- the size of the motif is reset to basic setting



Rotate motif





- touch «i»-icon
- touch «Rotate motif»-icon



- turn stitch width knob to the right
- the motif rotates to the right
- · turn stitch width knob to the left
- the motif rotates to the left
- the postion is displayed in the icon in degrees (°)
- touch yellow-framed icon
- the position of the motif is reset to basic setting (0°/360°)
- touch «+90»-icon 1-4x
- the motif rotates in 90°-steps (0°, 90°, 180°, 270°, 360°)



Mirroring motifs



- touch «i»-icon
- touch «Mirror image left/right»-icon the motif will be mirrored horizontally
- touch «Mirror image down/up»-icon
- the motif will be mirrored vertically

Motif Center



- touch «Select hoop»-icon
- touch «Motif center»-icon
- center of motif 1 is shown in the the Display
- the hoop is moved until the needle is exactly in the center of the motif
- touch «Motif center»-icon again
- the first stitch of the motif will be marked again in the Display



Absolute embroidery check



By using a blunt pen any position within the motif can be selected directly in the «Edit»-Display.

- select and edit motif
- attach the respective hoop

The «Motif center» icon must be deactivated in order to utilize Absolute check.

- check the motif within the hoop by using a blunt pen
- select any point in the motif by using a blunt pen
- the cursor (marking the needle position) moves to the selected area
- if the icon «Virtual positioning» 1 is activated (yellow-framed), the hoop is moved to position the needle over the selected area



If the thread breaks, the blunt pen can also be placed on the area of the Display where the thread broke. The hoop moves to that area.

Select Hoop



• select «Select hoop»-icon



For best embroidery results always use the smallest hoop possible for the motif.

- select desired hoop
- the selected hoop is highlighted in white
- touch «Back»-icon
- the Display is closed
- the motif appears in the selected hoop

Zoom



- touch «i»-icon
- touch «Zoom+»-icon 1-5x
- the view of the motif is enlarged by one step

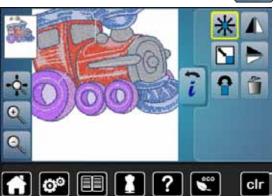


- touch «Zoom-»-icon 1-5x
- the enlarged view of the motif is scaled-down by one step

Moving the Motif



touch «Move»-icon



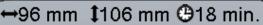
Icon inactive:

- the position of the motif can be moved to any position within the hoop directly in the Display by using the finger
- Icon active (yellow-framed):
- the view of the motif can be moved to any position the hoop directly in the Display by using the finger
- the embroider position is not changed

Motif size and embroidery time



touch «i»-icon



Width and height of the embroidery motif is displayed in millimeters (mm). The embroidery time is displayed in minutes.

Motif colors



Changing motif colors

- touch «Color number»-icon in the Display
- scroll with the arrow icons, if necessary, until the color to be changed appears
- select the color to be changed (e.g. 1)



- touch «Thread color»-icon
- scroll with the arrow icons until the desired color appears
- select the desired color or
- touch «0-9»-icon and
- enter the color number via the keyboard
- touch the white X to close the 0-9 window and confirm the selected color
- select color icon
- the new color is reallocated
- the altered color is displayed



Changing the thread brand



- touch «Thread color»-icon
- scroll with the arrow icons left or right until the desired thread brand appears
- touch «Thread brand»-icon
- the thread brand in the Display changes and the new thread details appear
- touch «Back»-icon
- the altered thread details are displayed



Different thread brands can be assigned to the motif.

- scroll to the desired thread brand
- do not touch icon
- scroll to the desired color
- touch the icon

Embroidering motifs in one color



- press «Embroidery menu»-button
- touch «Single/Multi-Color Motif»-icon
- the function is activated
- the embroidery computer embroiders the complete motif and stops when finished

Basting



- press the «Embroidery menu»-button
- touch the «Select hoop»-icon
- touch «Basting»-icon

The embroidery motif is outlined with a straight basting stitch.

This serves as an additional anchoring of the project so that the fabric and stabilizer are adhered.



- touch «Basting»-icon again
- the symbol changes

The basting is now done along the hoop.



- touch the icon again
- Basting stitches are deactivated

This function remains active even if a new motif is selected.



Saving Motifs

Embroidery motifs from the embroidery computer, the USB stick or designs created in the BERNINA Embroidery Software can be altered in different ways, then saved.

Embroidery motifs can either be saved in the embroidery computer memory or on an USB Stick.



Embroidery motifs which were altered in size and saved are regarded as new motifs when they are recalled. That is why all percentages say 100%, and the former alteration can no longer be seen

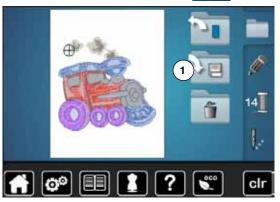
Embroidery computer memory

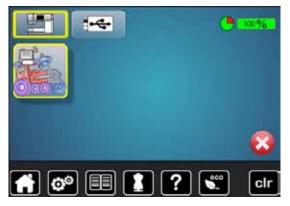
- select desired motif
- alter if desired



touch «Save»-icon 1







The motif to be saved is displayed in a yellow frame.

- «Embroidery computer»-icon is active
- the «My Designs» folder is opened automatically
- the system memory capacity (free capacity) is displayed in percent (%) in the green bar
- select the motif to be saved
- the embroidery motif is saved in numerical order in the «My Designs» folder
- the «Edit»-display appears again

Embroidery motifs

USB stick



The motif to be saved is displayed in a yellow frame.

- insert USB stick
- touch «USB stick»-icon
- the system memory capacity (free capacity) is shown in percentage (%) in the green bar
- select the motif to be saved
- the motif is saved on the stick



Empty USB sticks are available as optional accessory at the BERNINA-dealer.

Sticks of other brands are unlikely to be supported, especially sticks providing a large memory capacity.

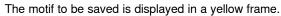
Overwriting motifs

Saved motifs in the memory or on an USB Stick can be overwritten directly by another motif.

select desired motif



- insert BERNINA USB-Stick
- press «Selection»-button
- touch «Save»-icon



- touch «Embroidery computer»-icon or «USB-Stick»-icon
- select the motif to be overwritten



- confirm with
- the motif is now saved at the previously selected position



Deleting saved single motif



- insert USB stick
- touch «USB stick»-icon or
- touch «Embroidery computer»-icon or
- touch «My Design»-icon
- touch «Delete»-icon 1





select the motif to be deleted



- confirm with
- the motif is deleted

Cancelling deleting

- touch X
- the deleting is cancelled, the previous screen appears

Deleting all saved motifs



- press «Setup»-button
- touch «Basic settings»-icon
- touch «Delete user data»-icon



When embroidering there are two options to choose from:

- 1 My Designs
- 2 USB stick (the stick must be inserted)
- touch the button of which the data should be deleted



- 10 Embroidery "My Designs"

 Q
 Q
 Q
 Cor
- confirm with
- the data is deleted

Cancelling deleting

- touch 🔀
- the deleting is cancelled, the previous screen appears

Starting to embroider

Select hoop



- select motif
 - the selected motif is displayed in the optimal (the smallest) hoop
 - the «Select hoop»-icon displays the recommended hoop
- attach the recommended hoop

Attaching the embroidery hoop

- raise needle and embroidery foot
- hold the hoop with the right side of the fabric up and the attaching mechanism to the left

Attach the hoop to the embroidery arm

- guide the hoop underneath the embroidery foot
- · press the attaching mechanisms of the hoop toward each other
- position the center points of the hoop (small attachment clamps) over the bracket of the embroidery arm
- press down until it clicks in position
- · release the attaching mechanism of the hoop

Removing the hoop

- press both of the attaching mechanisms of the hoop toward each other
- lift the hoop up to remove



- press «Embroidery menu»-button or «Start/Stop»-button on the headframe
- the hoop moves
- the hoop is read





Calibrating the embroidery hoop see page 48.



As soon the «Embroidery menu»-button has been pressed, made alterationen will not be visible anymore when going back to the «Edit»-display. The «Information»-icon turns blue again, the function icons are no longer yellow-framed and the setting is at 100%.

Embroidery menu



- embroidery menu is opened
- the motif is ready for embroidering

Embroidering using the «Start/Stop»-button on the headframe



- press the «Start/Stop»-button on the headframe, until the embroidery computer starts
- the embroidery computer sews approximately 7 stitches and stops automatically
- a Display indicates that the thread tail has to be cut at the beginning of the motif
- raise the presser foot
- · cut the thread tail at the beginning of motif
- lower the presser foot
- press the «Start/Stop»-button on the headframe and continue embroidering

Interrupting the process

- press «Start/Stop»-button on the headframe
- the embroidery computer stops

Completing the color

- press «Start/Stop»-button on the headframe
- the embroidery computer embroiders all the sections in the color activated
- the embroidery computer stops automatically when complete
- both threads are automatically cut

Changing color

- ▶ the embroidery computer switches automatically to the next color
- change color of the upper thread accordingly
- embroider with the new color

«Embroidery»-display

after starting the motif the «Embroidery»-display appears



Embroidering with foot control

When embroidering with the foot control always keep it depressed.

- press the foot control
- the embroidery computer sews approximately 7 stitches and stops automatically
- a Display indicates that the thread end has to be cut after the start of embroidering
- release the foot control
- raise the presser foot
- cut the thread tail at the beginning of motif
- lower the presser foot
- press the foot control and continue embroidering

Interrupting with the foot control

- release the foot control
- the sewing computer stops

Completing the color

- press the foot control
- the embroidery computer embroiders all the sections in the color activated
- the embroidery computer stops automatically when complete
- both threads are automatically cut

Changing color

- the emboidery computer switches automatically to the next color
- change color of the upper thread accordingly
- embroider with the new color

«Embroidery»-display

after starting the motif the «Embroidery»-display appears



Embroidering via the foot control is recommended to embroider a small sequence.



Thread breakage when embroidering

The upper or lower thread may occasionally run out or break when you are embroidering. When this happens, the embroidery computer stops automatically, provided that the thread and bobbin indicators are activated in the setup program.

Upper or lower thread breaks

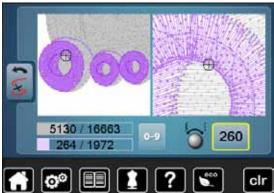


- the embroidery computer stops automatically
- an animation is displayed
- check upper thread
- rethread needle
- check lower thread
- refill or rethread bobbin

Embroidery sequence control when thread breaks



• touch «Thread breakage»-icon



In the left portion of the Display the active color of the motif is shown in original size and in the right portion enlarged. This makes it easier to check the embroidery sequence.

- the message to operate the stitch width and stitch length knobs appears
- turn the knobs to the left or to the right
- the hoop moves along the embroidery sequence backwards or forwards
- turn the stitch width knob slowly
- the hoop is moved stitch by stitch
- turn the stitch length knob slowly
- the hoop is moved in big steps
- the number in the yellow-framed icon indicates the current position within the motif by stitch number
- via the «0-9»-icon a position can be entered directly
- position the needle back far enough so that it will resume stitching several stitches before the thread breakage

Returning to original position

- touch «Back»-icon
- the Display is closed

Resuming embroidering

press «Start/Stop»-button or the foot control



Cleaning

ATTENTION!

Disconnect plug from the socket before cleaning or lubricating! Never use alcohol, petrol, white spirit or any type of solvent to clean the sewing computer!

Cleaning the Display and the sewing computer

Wipe with a soft, damp cloth.

Feed dog area

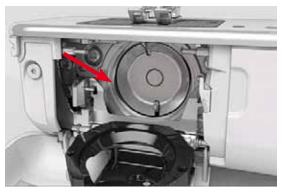
Clean the sewing computer after every use - remove any lint from under the stitch plate and in the hook area.

- turn power switch to «0» (off)
- remove plug from electrical outlet
- remove presser foot and needle
- open the bobbin door
- press the stitch plate down at the right back corner until it flips up
- remove the stitch plate
- clean the area with the lint brush
- replace the stitch plate

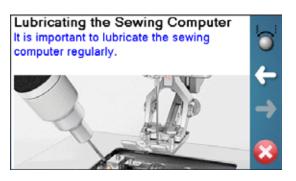


Cleaning the hook

- turn power switch to «0» (off)
- remove plug from electrical outlet
- remove bobbin case
- push release lever to the left
- flap down fastening bracket along with the black hook race cover
- remove the hook

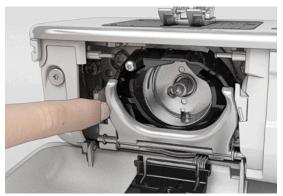


- clean the hook race; do not use any pointed objects
- hold the hook at the pin in the center with two fingers
- lead the hook, lower edge ahead, angular top-down behind the hook race cover
- position the hook with the two lugs meeting the openings in the hook, the colored mark on the hook driver should be visible through the hole in the hook
- insert the hook
- ▶ the hook is magnetic and therefore fastened to correct position
- close the hook race cover and the fastening bracket, release bracket must engage
- as a check, turn the handwheel
- insert the bobbin case



Lubricating

- turn power switch to «0» (off)
- remove plug from electrical outlet
- remove the stitch plate
- refill the oil depot using BERNINA-oil
- replace the stitch plate



- remove bobbin case
- press release bracket to the left
- flap down the fastening bracket along with the black hook race cover
- remove the hook



- fill as much BERNINA-oil into both oil depots so that the felts are damp
- insert the hook
- close hook race cover and fastening bracket, release bracket must engage
- as a check, turn the handwheel
- insert the bobbin case
- close the bobbin cover

ATTENTION!

To provide a good sewing quality, the surface of the hook sleeve (marked in red) MUST remain free of oil. Otherwise clean with a cloth.

Troubleshooting

In most cases you will be able to identify and remedy faults by checking the following.

Check if:

- the upper and lower threads are threaded correctly
- the needle is inserted correctly
- the needle size is correct check the needle/thread table page 16
- the needle tip and shaft are undamaged
- the sewing computer is clean brush out any thread lint
- the hook race is clean
- any threads are trapped between the tension discs or under the bobbin case spring

Fault	Cause	Repair
Uneven stitch formation	 Upper thread too tight/too slack Needle blunt or bent Poor quality needle Poor quality thread Needle/thread combination is incorrect Incorrectly threaded 	 reduce/increase upper thread tension use new BERNINA quality needle use new BERNINA quality needle use quality thread (Isacord, Mettler, Gütermann etc.) match the needle to the thread size check upper and lower thread
Skipped stitches	 Incorrect needle system Needle bent or blunt Poor quality needle Needle inserted incorrectly Incorrect needle point 	 use needle system 130/705H use new BERNINA quality needle use new BERNINA quality needle insert needle as far up as it will go match the needle point to the texture of the material
Faulty stitching	 Remnants of thread between the tension discs Incorrectly threaded Remnants of thread under the bobbin case spring 	 fold a piece of thin material and slide the folded edge (not the raw edges) between the thread tension discs, moving the material back and forth to clean the right and left side of the thread tension check upper and lower thread carefully remove any thread remnants from under the spring
Thread is caught in the area of the take-up lever	- Upper thread breaks	If the upper thread breaks and the thread is trapped in the area of the take-up lever, proceed as follows: • turn power switch to «0» (off) • remove the screw 1 on the headframe with the angular Torx wrench • pull the headframe at the bottom slighty forward, flip it upwards a bit and remove it • remove remnants of thread • attach headframe and retighten screw
Upper thread breaks	 Incorrect needle/thread combination Upper thread tension too tight Incorrectly threaded Poor-quality or old thread Stitch plate or hook tip damaged 	 match the needle according to the thread reduce upper thread tension check upper threading use quality thread (Isacord, Mettler, Gütermann etc.) take the sewing computer to the nearest authorized BERNINA dealer
Lower thread breaks	 Lower thread tension too tight Stitch hole in the stitch plate has been damaged Needle blunt or bent 	 increase the upper thread tension take the sewing computer to the nearest authorized BERNINA dealer use new needle

Fault	Cause	Repair
Needle breaks	 Needle not correctly inserted Fabric was pulled Fabric was pushed when using thick material Poor-quality thread, unevenly wound or knotted 	 tighten the needle clamp screw do not pull the fabric during sewing use the correct presser foot for thick material (e.g. Jeans foot No. 8) use height compensating tool when sewing over a thick seam use quality thread (Isacord, Mettler, Gütermann etc.) always remove the hook after a needle breakage and check the magnetic back of the hook for broken off needle parts
Display is inactive	Calibration data incorrectECO-function active	 re-calibrate the Display in the Setup Program turn off ECO function
Stitch width not adjustable	Setting activated in the security program	deactivate setting
Sewing-/ Embroidery computer	Sewing computer fails to run or runs slowly Turn power switch to «0» (off)	 check the setting in the Setup Program alter the speed control place the sewing computer in a warm room one hour before use turn the power switch to «I» (on) take the sewing computer to the nearest authorized BERNINA dealer
Upper thread indicator does not respond	Not activated in the Setup Program	activate in the Setup Program
Lower thread indicator does not respond	Not activated in the Setup Program	activate in the Setup Program
Lower thread indicator reacts	Thread used/broken	wind thread and thread
Update error	 USB stick is not recognized Update process is blocked (hourglass stays on Display) Update-data aren't identified 	 use a BERNINA USB stick remove the stick and turn the sewing computer off and on again. Proceed with the update as indicated by the message don't save update-data in a folder unzip update-data
LED sewing light do not light up	LED defectiveDeactivated in the Setup-Program	 take the sewing-/embroidery computer to the nearest authorized BERNINA dealer activate in the Setup Program
General Messages	Explanation	Repair
Sewing-/ Embroidery computer	 Deleting or overwriting data, e.g. drawers 	confirm with ✓ or cancel with ×

???	Stitch number not known in direct entry	check command entered and enter a new number
§ 4 05	Stitch selection not possible in the combination mode	make another selection

General Messages	Explanation	Repair
	 Lower feed dog 	press the «Feed dog»-button. The feed dog is lowered
	 Incorrect needle for the stitch plate selected 	check settings in securing program
	Needle is not in the highest position	• turn handwheel
I.	 Upper thread used up 	attach new upper thread spool and thread
?	Lower thread indicator has reacted	check lower thread and wind if necessary
(30)	Main motor is not running	 check hook system. Remove any thread lint from the hook area/bobbin case remove the hook and check the magnetic back of the hook for broken off needle parts
	Needle position doesn't correspond to center of hoop	adjust according to User Instructions page 48
T T T T T T T T T T T T T T T T T T T		
	Embroidery module has not been attached yetEmbroidery module has not been correctly attached	 connect the embroidery module to the sewing computer check the embroidery module connection
	No embroidery hoop attached	attach embroidery hoop
	 Because of vibrations the contact between the embroidery computer and the module is interrupted. 	attach the module again and switch the embroidery computer off and on again

General Messages	Explanation	Repair
	Embroidery hoop attached	remove embroidery hoop
	 The embroidery process cannot proceed 	 move Mega-Hoop to center position and resume embroidering
	Embroidery motif is partly outside the hoop	re-position the embroidery motif. The area within the hoop can be embroidered
	 Embroidery motif is too large 	reduce the motif size or attach a bigger hoop. The area within the hoop can be embroidered
Not enough free memory capacity on the BERNINA memory stick.	Less free space on the USB stick	delete data from USB stick
No personal data on the memory stick.	 No personal data available on the USB stick 	check that the USB stick is inserted correctly and re-start the sewing computer
The recovery of personal data was unsuccessful.	During the update process personal data was not saved on the USB stick	the software was correctly updated. Personal data could not be recovered
Please insent the BERMINA memory stick. Make sure the same memory stick is inserted throughout the whole automatic software update process.	BERNINA USB stick is not inserted	insert BERNINA USB stick and do not remove during the update process
The software update was uneuccessful.	New SW Version is not available on the stick	save the new SW Version on the BERNINA USB stick and start the update again
Congratulations! The automatic software update was successfully completed. We wish you many hours of enjoyment with your new BERNINA.	 Update successful 	the sewing-/embroidery computer has been provided with the latest software version



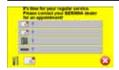
General Messages

Explanation

Repair



 The sewing computer must be cleaned/lubricated when this message appears, the sewing computer must be cleaned/lubricated. This ensures proper functioning and a long operational life span of the sewing computer



 It is time for the regular maintenance.
 Please contact your BERNINA dealer or your BERNINA service address the sewing-/embroidery computer must be taken to an authorised BERNINA dealer/servicing shop. The announcement appears after completing the programmed service interval. The message can be deleted temporarily by touching the field «ESC» but will reappear when the sewing-/embroidery computer is next restarted.

Having cleared the announcement via the «ESC» three times, the announcement will appear as recently as the next service interval has been completed.

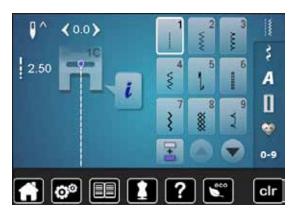
Having your sewing/embroidery computer cleaned and serviced properly at the appropriate times ensures its proper functioning and long service life. Failure to do so may

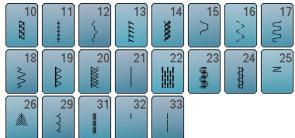
adversely affect service life and limit the guarantee. The charge for servicing is nationally regulated – consult your

dealer or servicing shop for details

Overview Stitch patterns

Practical stitches



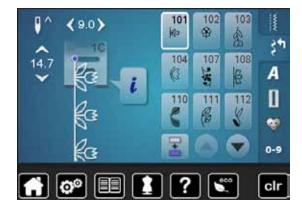


Buttonholes





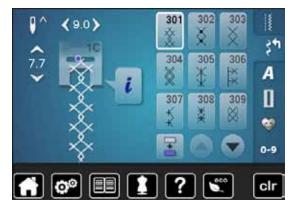
Decorative stitches Florals





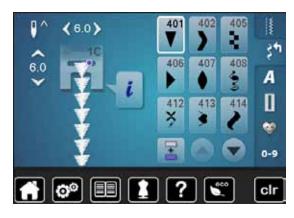
Stitch patterns

Cross stitches



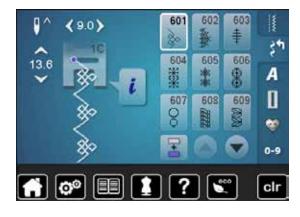


Satin stitches



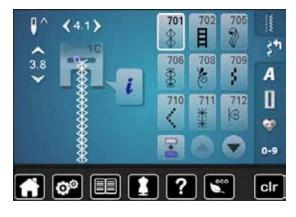


Ornamental stitches





Heirloom stitches





Novelty Stitches





Quilt stitches



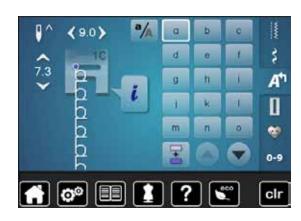




Alphabets Block



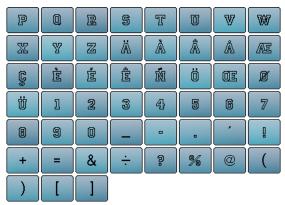






Double-Block



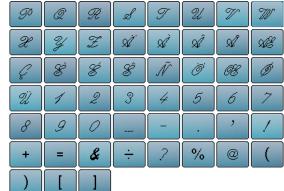






Script

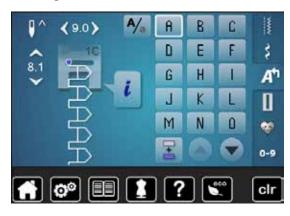


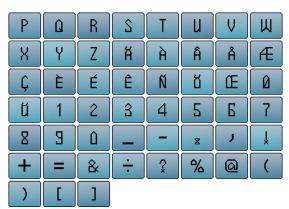






Quilting Text











Cyrillic









Hiragana

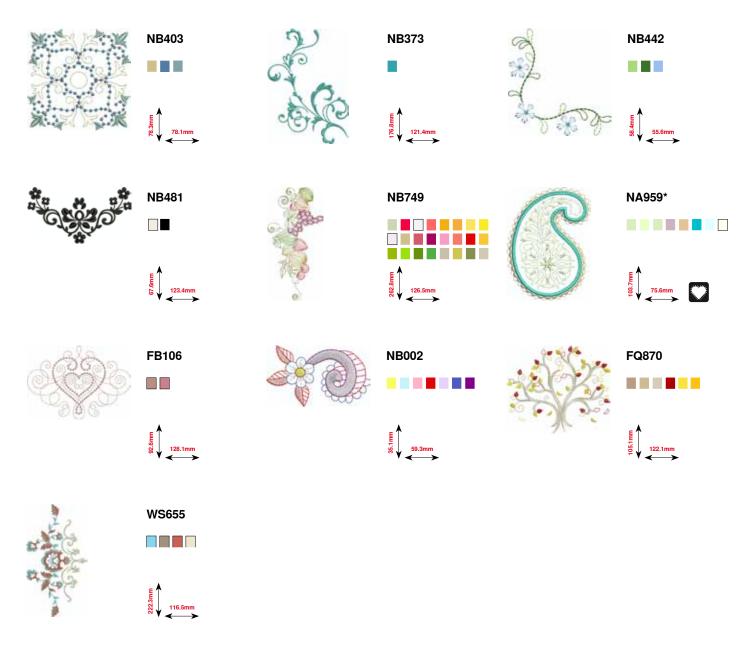






Overview Motifs

Embellishment



Free Standing Lace

Basic CutWork

Bacic Gairre

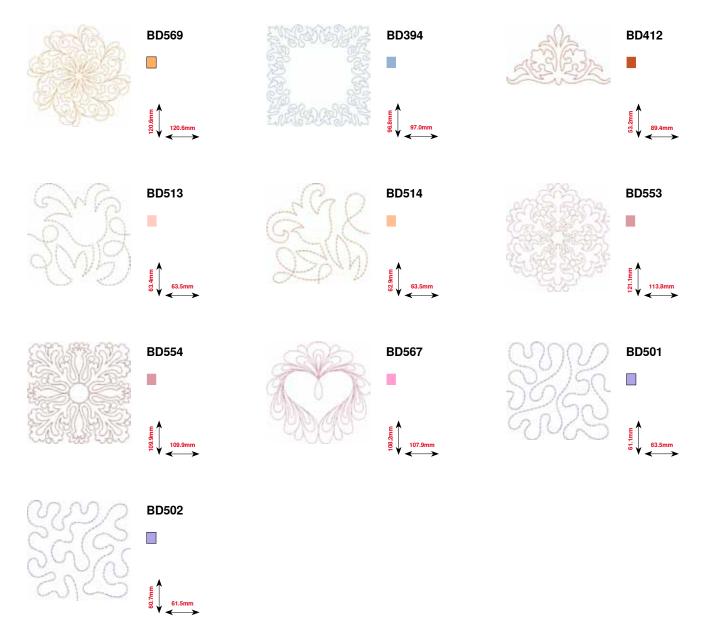
Fringes

Application

^{*} This design has special effects. For more information please go to www.bernina.com/7series

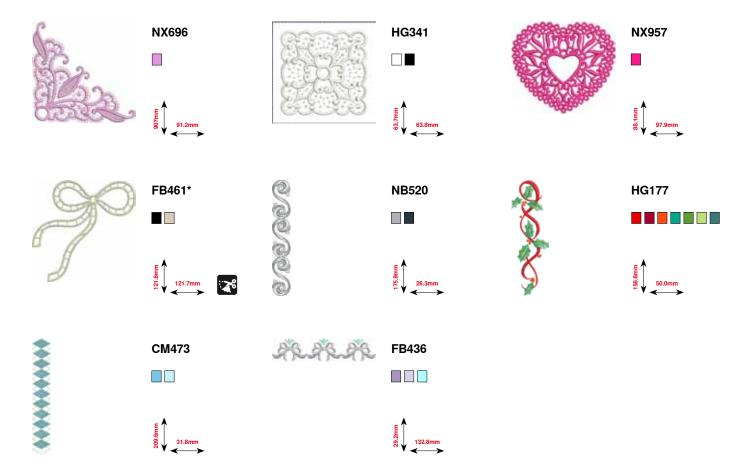


Quilting





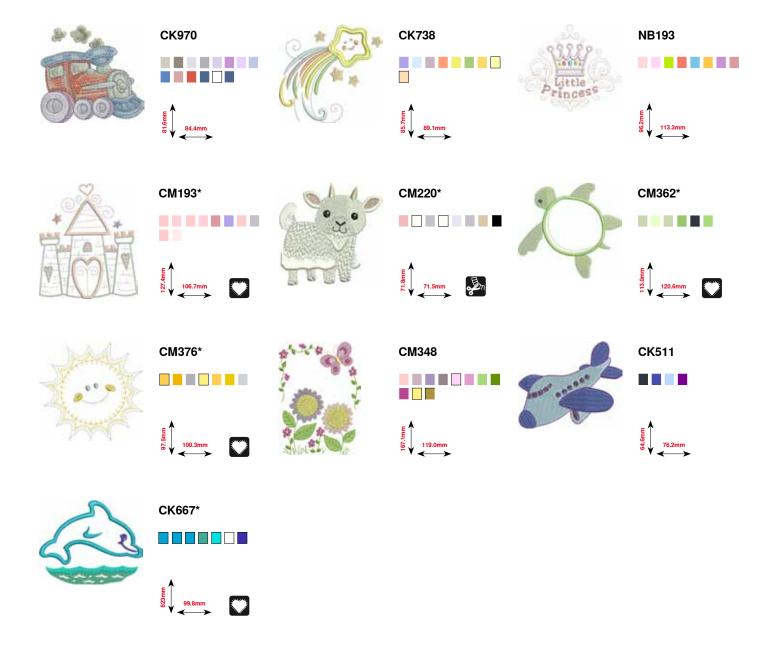
Borders and Lace



^{*} This design has special effects. For more information please go to www.bernina.com/7series



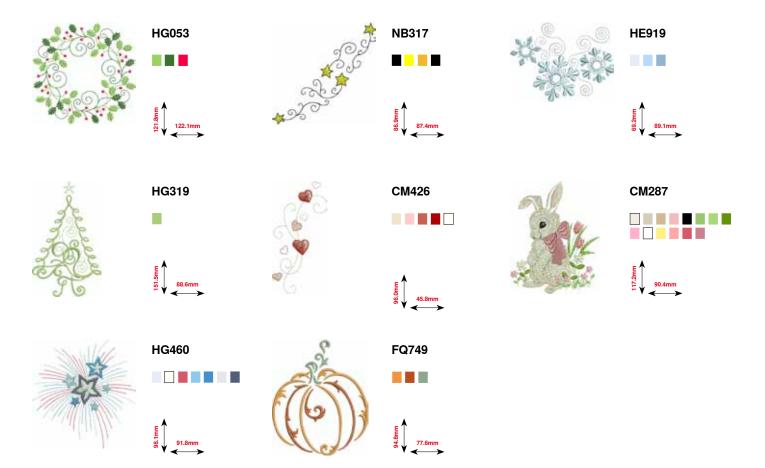
Children



^{*} This design has special effects. For more information please go to www.bernina.com/7series

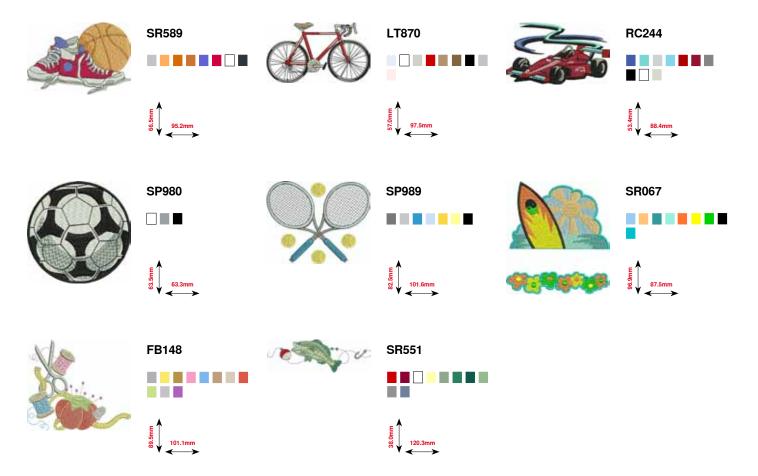


Seasons



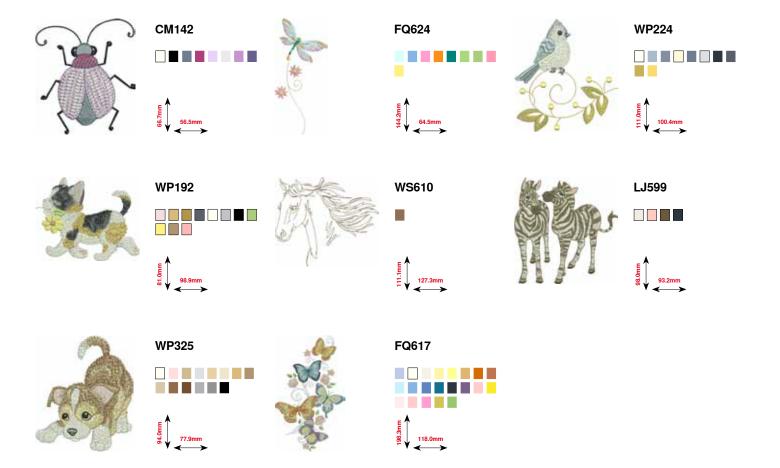


Sports and Hobbies



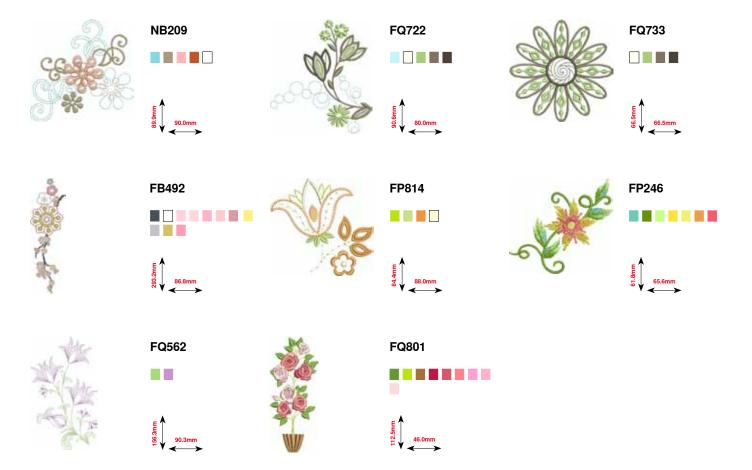


Animals





Flowers





Alphabets

Swiss Block

ABCDEFGHIJKLMN
OPQRSTUVWXYZ
abcdefghijklmn
opqrstuvwxyz
1234567890
@#&\$;-)
AÇÉÏÕÛÆ
àçéïõûæ

Anniversary

ABCDETGKTKLMM OFORSTUVWKYT abcdefghijhlmn opgrshwwæyz 1234567890 @#&\$,-) ÅÇÉÄÕÛÆ äçêñõûæ Guinevere

ABCDESGBIJRLMN
ODORSTUVWXV3
abcdefgbijklmn
opqrstuvwxv3
1234567890
@#G\$ -)
ÀÇÉÏÕÛÆ
àcéïõûæ

Drifter

ABCDEFGHIJKLMN
OPQRSTUVWXYZ
abcdefghijklmn
opqrstuvwxyz
1234567890
@#&\$;-j
AÇÉÏÕÛÆ
àçéïõûæ



Index

A		Attaching	
		BSR presser foot sole	103
Accessory		Embroidery hoop	124, 160
Embroidery	123	Embroidery module	128
Presser feet	10	Presser foot	24
• Sewing	9-11	Presser foot lifter	19
Storage example	11	Slide-on table	18
Storage example	11	Stitch plate	25
Accessory box	11	• Stitch plate	23
Accessory box	""	Audio settings	
Adjusting			49
Needle position	21 25 20 40 67	AlteringBSR	
	31, 35, 39, 40, 67		49
Presser foot pressure	27	• Function	49
Upper thread tension	26	 Stitch patterns 	49
Air vents	13	В	
Almhahata		Pack ican	24 120
Alphabets	444	Back-icon	34, 138
Altering letter size	111	Delenee	
Combining Lettering	110	Balance	2.
Correcting the combination	110	Buttonhole	84
• Correction	147	Correcting	59
Deleting lettering	110	 Eyelet roundness 	94
Functions	38, 111	 Glossary 	8
 Kinds of alphabets 	109	 Practical- and decorative stitches 	59
 Lettering 	109	 Reset to basic setting 	59
 Main display/Menu selection 	32		
 Overview 	109, 135	Basic setting	
 Perfect Stitch Formation 	109	 Embroidery settings 	48
 Selecting 	109, 134		
 Upper-/lower case lettering 	111	 Sewing settings 	44, 46-47
With functions	111	Thread tension	26
Altering		Basting stitch	63, 77
Audio settings	49	basang saton	00, 11
Brightness	45	BERNINA Dual Transport	107-108
Display settings	45	BEITHINA Buai Transport	107-100
Embroidery settings	48	Bobbin case	
Presser foot pressure	46 27	Inserting/removing	21
Sewing light		• inserting/removing	21
Upper thread tension	45	Bobbin cover	40
• •	26, 46, 143	Bobbin cover	13
Welcome text	45	Dabbin mindan on Assaira	40.00
Winder speed	50	Bobbin winder pre-tension	13, 20
Altering embroidery settings	48	Brightness	45
Altering pattern length	34	BSR	102-106
<u>-</u> -		 Attaching the presser foot to the sewing of 	omputer 103
Altering stitch		Beeper/Tonwahl	105
• Length	67	Display	103
• Width	67	• Functions	104
		Modes	102
Altering stitch density	35	Needle stop	104
delicity		Preparation	103
Altering stitch length	67	Removing/attaching presser foot sole	103
Alterning Sultern length	O1	Securing	103
Altering stitch width	67	Starting/Leaving	106
Altering suteri width	01	With straight stitch No. 1	102
Altering winding speed	44, 50	With zig-zag stitch No. 2	102, 106
Altering winding speed	44, 50	VVIII ZIG-ZAG SIIIGH INO. Z	102, 100
		Button sew-on program	80, 93

Buttonhole	80-94	Combi mode	116-120
 5-steps, manual 	92	 Correcting stitch pattern combination 	118
7-steps, manual	92	 Creating stitch pattern combination 	116
 Adjusting the bead width 	81	Deleting stitch patterns	117
Altering stitch length	81	 Opening saved combination 	117
Automatic	85-89	 Overwriting stitch pattern combination 	120
 Automatic buttonhole foot No. 3A 	10, 51, 85-89	 Programming practical stitches/decorative 	stitches/
 Automatic round and keyhole buttonhole 	87	alphabets	116
Balance	84	·	
Button sew-on program	80, 93	Combination	40-43
Cording	83	 Combination repeat 	43
Cutting open	83	 Combination subdivider (1) 	42
Decorative buttonhole	80	 Combination subdivider (2) 	42
Decorative buttonhole with double pointed ba		Deleting single stitch pattern	40
Duplicating	85	Deleting the whole combination	43
• Eyelets	80, 94	Mirror image left/right	43
Feed support	81	Securing	42
Height compensation tool	81	- Codding	
Heirloom buttonhole	80, 89	Compensating material	79, 81
Important Information	81	Compensating material	19,01
In long term memory	90-91	Compensation	
Keyhole buttonhole	80	Height of seam	79
	92	<u> </u>	79 79
		Layers	79
Marking Names a bottom balance	81	O	407
Narrow buttonhole	80	Connecting stitches	127
• Overview	80	• "	
Programming	85-89	Connection	10 100
Round buttonhole with normal bartack	80	• BSR	13, 103
Stabilizer and interfacing	82	Embroidery module	124
 Standard and stretch buttonhole 	85	 Foot control 	13, 18
 Standard buttonhole 	80	 Optional accessory 	13
Stitch counter buttonhole	89	 PC for embroidery software 	13, 18
 Straight stitch buttonhole 	80	 Power cable 	13, 18
 Stretch buttonhole 	80	 Presser foot lifter 	13, 19
 Test-sewing 	81	• USB	13, 18
With direct length entry	86		
		Contents	
C		Embroidery	121-122
		 Sewing 	4-6
Cable			
 Connection 	13, 18	Cording	
 Plugging in 	18	 Automatic buttonhole foot No. 3A 	83
Unwinding/winding	18	 Buttonholefoot No. 3C 	83
		Fixing	83
Calibrating			
Automatic buttonhole foot No. 3A	51	Correcting	
 Display 	49	 Practical-/decorative stitches 	59
Embroidery hoop	48		
, '		Cover	
Carrying handle	13	Thread take-up lever	13, 22
Changing		Creative consultant	
Bobbin case	21	Leaving	57
Needle	22	Overview	57 57
Presser foot	24	Recommendations	57 57
Stitch plate	25	Sewing techniques	57 57
Cition plato	25	Types of fabric	57
Cleaning		1,500 0. 100110	01
Display and Sewing Computer	164	D	
Feed dog area	164	-	
Hook	164	Darning	
Lubricating	165	Automatic	72-73
Labilidating	105	Manual	72-73 71
		- ivialiaa	<i>i</i> 1

Darning and embroidery thread	125	Mirror image left/right	139
Darning hoop connection	13	 Mirror image up/down Moving embroidery motif 	139 139
Dealer details	54	 Moving the view of the motif within the embroidery hoop 	138
		Overview	138
Decorative stitches		Rotating embroidery motif	139
Application	95 05	• Selection	138
CategoriesCross stitch	95 96	Zoom minusZoom plus	138 138
Overview	95	200m pius	130
Pin tucks	97	Embroidery	121-163
 Selecting 	95	Alphabet	135
 Sewing lower thread 	98	 Embroidery motifs 	136
		• Menu	161
Deleting	100 100 115 150 150	• Start	160
Stitch patterns Stitch patterns	138, 139, 145, 158, 159	Thread breakageVia Foot control	163 162
Stitch patternsUser data	40, 43, 117, 120 52, 159	Via Foot controlVia the «Start/Stop»-button	161
- Oser data	32, 139	Via the "Start/Stop"-button	101
Details		Embroidery computer	
 Accessory 	9-11,123	 «Function»-buttons 	133
 Embroidery module 	124	 Embroidery needle 	123, 125, 129
 Sewing computer 	12-13	Embroidery threads	125
Diamlay		Entry in embroidery mode Lowering the food dog	134
DisplayAlphabets	32, 38-39, 109	Lowering the feed dogMemory	129 155
AlphabetsAltering settings	45-54	Preparation	129
Balance	59	Straight-/CutWorkstichplatte	129
• BSR	103		
 Buttonholes 	36-37, 80	Embroidery hoop	
Calibrating	49	Adjusting	48
Combi mode	40-43	Basting box	144, 154
Creative consultantDecorative stitches	57 95	Center determinationHoop selection/-display	130 140
Edit	138	Hoop selection, display Hooping material	130
Embroidery Alphabet	135	Motif center	140
Embroidery mode	134	 Moving 	144
 Functions 	34-43	 Parking the embroidery module 	140
Help program	58		23, 140, 151, 160
Main display	32-33, 134-137	Using the hoop	130
Menu selectionOverview	32	 Virtual positioning 	140
Practical stitches	32-43, 134-140 62	Embroidery menu	
Quilt stitches	99	 Color information bar 	142
Selecting the color	46	Color number	143
 Selection 	32-33	 Cutting connecting stitches 	143
• Setup	44-54	 «Embroidery menu»/«Start/Stop»-button 	
Sewing	32-33	• Edit	143
Stitch pattern areaStitch pattern display	33 33	OverviewPresser foot indicator	142 142
Tutorial	55-56	Security program	142
Tutonal	33-30	Selection	143
Dual Transport	107-108	 Single- or multi-colored motif 	143
_		 Thread breakage 	143
E		Upper thread tension	143
eco	13, 32, 60	Embroidery module	
	10, 02, 00	Attaching	128
Edit		Detail view	124
 Altering embroidery motif propo 		 Overview 	124
Color number	138	Parking	128, 140
Deleting embroidery motif Dianter:	139	 Removing 	128
DisplayEmbroidery menu	138 138		
- Embloidery mend	100		

Fr	nbroidery motifs		Feed dog	
	Altering proportionally	139, 149	Fabric feed	28
	Altering proportionally Altering thread brand	146, 153	Lowering	28, 129
	By BERNINA	136, 148	Position	28
	Check	150, 146	Ready to sew	28
	Colors	153	Symbol	13, 28, 129
		139, 145	Symbol	13, 20, 129
•	Deleting		Finishing adaps	70
•	From USB-Stick	137	Finishing edges	73
•	Lettering	135, 138-139	Farm mad	•
•	Mirror image	139, 150	Foam pad	9
•	Motif center	150		
•	Motif size and embroidery time	152	Foot control	
•	Moving	139, 149	Cable unwind/wind	18
•	Moving the view of the motif	138, 152	Connection	13, 18
•	Opening	145	Plugging in	18
•	Overwriting	157	 Raising and lowering the needle 	18
•	Rotating	139, 149	 Sewing speed control 	18
•	Saving	145, 155-156		
•	Scaling/sizing	126	Front view	
•	Selecting	134, 143, 145	 Sewing computer 	12
•	Single- or multi-colored	143, 154		
•	Zoom	138, 152	Function buttons	30-31, 133
			 Automatic thread cutter 	30, 133
Er	nbroidery template	130	 Nähfussposition 	30, 133
	·		Needle position	31
Er	nbroidery test	126	Needle stop	30
	•		 Programmable pattern end / Securing 	30
Er	nbroidery threads		Quick reverse	30
•	Lower threads	125	Slide speed control	30, 133
•	Metallic threads	125	Start/Stop	30, 133
•	Polyester threads	125	Stitch width and stitch length knob	31, 133
•	Rayon threads	125	- Onton Width and Onton longer Knob	01, 100
	Trayon in oddo	120	Functions alphabets	38-39
				00-03
Fr	nbroidery-/Sewing computer			
Er	nbroidery-/Sewing computer	164-165	 Altering pattern length 	38
Er •	Cleaning	164-165	Altering pattern lengthBalance	38 39
Er •	Cleaning Lubricating	165	Altering pattern lengthBalanceBasic setting stitch pattern	38 39 39
Er	Cleaning Lubricating Overview	165 12-13, 124	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets 	38 39 39 39
Er •	Cleaning Lubricating	165	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up 	38 39 39 39 39
•	Cleaning Lubricating Overview Troubleshooting	165 12-13, 124	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position 	38 39 39 39 39
•	Cleaning Lubricating Overview Troubleshooting	165 12-13, 124 166-170	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat 	38 39 39 39 39 39
•	Cleaning Lubricating Overview Troubleshooting Itry Embroidery mode	165 12-13, 124 166-170 134	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse 	38 39 39 39 39 39 38
•	Cleaning Lubricating Overview Troubleshooting	165 12-13, 124 166-170	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator 	38 39 39 39 39 38 39 39
Er	Cleaning Lubricating Overview Troubleshooting htry Embroidery mode Sewing mode	165 12-13, 124 166-170 134 134	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure 	38 39 39 39 39 38 39 39
Er	Cleaning Lubricating Overview Troubleshooting Itry Embroidery mode	165 12-13, 124 166-170 134	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns 	38 39 39 39 39 38 39 39 39
Er	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode	165 12-13, 124 166-170 134 134	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Securing 	38 39 39 39 39 38 39 39 39
Er	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Avironmental Protection Camples of application	165 12-13, 124 166-170 134 134	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Securing Security program 	38 39 39 39 39 38 39 39 39 39
Er	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Avironmental Protection Camples of application Decorative stitches	165 12-13, 124 166-170 134 134 3 96-98	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Securing 	38 39 39 39 39 38 39 39 39
Er	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Avironmental Protection Camples of application Decorative stitches Practical stitches	165 12-13, 124 166-170 134 134 3 96-98 68-79	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Security Security program Upper thread tension 	38 39 39 39 39 39 39 39 39 38 39
Er	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Avironmental Protection Camples of application Decorative stitches	165 12-13, 124 166-170 134 134 3 96-98	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Securing Security program 	38 39 39 39 39 38 39 39 39 39
Er	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Avironmental Protection Camples of application Decorative stitches Practical stitches	165 12-13, 124 166-170 134 134 3 96-98 68-79	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Security Security program Upper thread tension 	38 39 39 39 39 38 39 39 39 38 39
Er E)	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Avironmental Protection Camples of application Decorative stitches Practical stitches Quilt stitches Velet	165 12-13, 124 166-170 134 134 3 96-98 68-79	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Securing Security program Upper thread tension Functions buttonholes	38 39 39 39 39 38 39 39 38 39 38
Er E)	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Evironmental Protection Examples of application Decorative stitches Practical stitches Quilt stitches	165 12-13, 124 166-170 134 134 3 96-98 68-79	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Security Security program Upper thread tension Functions buttonholes Adjusting buttonhole length 	38 39 39 39 39 38 39 39 38 39 38
Er E)	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Avironmental Protection Camples of application Decorative stitches Practical stitches Quilt stitches Velet	165 12-13, 124 166-170 134 134 3 96-98 68-79 100-101	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Security Security program Upper thread tension Functions buttonholes Adjusting buttonhole length Balance 	38 39 39 39 39 38 39 39 38 39 38 39 38
Er E)	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Evironmental Protection Examples of application Decorative stitches Practical stitches Quilt stitches Felet With small zig-zag	165 12-13, 124 166-170 134 134 3 96-98 68-79 100-101	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Security Security program Upper thread tension Functions buttonholes Adjusting buttonhole length Balance Buttonhole slit width 	38 39 39 39 39 38 39 39 38 39 38 39 38
Er E)	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Evironmental Protection Examples of application Decorative stitches Practical stitches Quilt stitches Felet With small zig-zag	165 12-13, 124 166-170 134 134 3 96-98 68-79 100-101	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Security program Upper thread tension Functions buttonholes Adjusting buttonhole length Balance Buttonhole slit width Manual buttonhole 	38 39 39 39 39 38 39 39 38 39 38 39 38 39 38
Er E)	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Evironmental Protection Examples of application Decorative stitches Practical stitches Quilt stitches Felet With small zig-zag	165 12-13, 124 166-170 134 134 3 96-98 68-79 100-101	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Securing Security program Upper thread tension Functions buttonholes Adjusting buttonhole length Balance Buttonhole slit width Manual buttonhole Presser foot indicator Presser foot pressure 	38 39 39 39 39 38 39 39 38 39 38 39 38 39 38
Er Er Er F	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Evironmental Protection Examples of application Decorative stitches Practical stitches Quilt stitches Felet With small zig-zag	165 12-13, 124 166-170 134 134 3 96-98 68-79 100-101	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Securing Security program Upper thread tension Functions buttonholes Adjusting buttonhole length Balance Buttonhole slit width Manual buttonhole Presser foot indicator Presser foot pressure 	38 39 39 39 39 38 39 39 38 39 38 37 36 37
Er Er Er F	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode vironmental Protection amples of application Decorative stitches Practical stitches Quilt stitches elet With small zig-zag With straight stitch	165 12-13, 124 166-170 134 134 3 96-98 68-79 100-101	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Securing Security program Upper thread tension Functions buttonholes Adjusting buttonhole length Balance Buttonhole slit width Manual buttonhole Presser foot indicator Presser foot pressure Programming buttonhole length Securing 	38 39 39 39 39 38 39 39 38 39 38 37 36 37 37 36 37
Er Er Er F	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Evironmental Protection Camples of application Decorative stitches Practical stitches Quilt stitches Pelet With small zig-zag With straight stitch	165 12-13, 124 166-170 134 134 3 96-98 68-79 100-101 80, 94 80, 94	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Securing Security program Upper thread tension Functions buttonholes Adjusting buttonhole length Balance Buttonhole slit width Manual buttonhole Presser foot indicator Presser foot pressure Programming buttonhole length Securing Security program 	38 39 39 39 39 38 39 39 38 39 38 37 36 37 37 36 37
Er Er Er F	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode vironmental Protection amples of application Decorative stitches Practical stitches Quilt stitches elet With small zig-zag With straight stitch bric BERNINA Dual Transport Center determination	165 12-13, 124 166-170 134 134 3 96-98 68-79 100-101 80, 94 80, 94	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Securing Security program Upper thread tension Functions buttonholes Adjusting buttonhole length Balance Buttonhole slit width Manual buttonhole Presser foot indicator Presser foot pressure Programming buttonhole length Securing Security program Sitich counter buttonhole 	38 39 39 39 39 38 39 39 38 39 38 37 36 37 37 36 37 36 37
Er Er Er F	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Avironmental Protection Camples of application Decorative stitches Practical stitches Quilt stitches Pelet With small zig-zag With straight stitch bric BERNINA Dual Transport Center determination Hooping	165 12-13, 124 166-170 134 134 3 96-98 68-79 100-101 80, 94 80, 94 130 130	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Securing Security program Upper thread tension Functions buttonholes Adjusting buttonhole length Balance Buttonhole slit width Manual buttonhole Presser foot indicator Presser foot pressure Programming buttonhole length Securing Security program Sitch counter buttonhole 	38 39 39 39 39 38 39 39 38 39 38 37 36 37 37 36 37
Er Er Er F	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Avironmental Protection Camples of application Decorative stitches Practical stitches Quilt stitches Pelet With small zig-zag With straight stitch bric BERNINA Dual Transport Center determination Hooping Needle and thread	165 12-13, 124 166-170 134 134 3 96-98 68-79 100-101 80, 94 80, 94 108 130 130 14-16	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Securing Security program Upper thread tension Functions buttonholes Adjusting buttonhole length Balance Buttonhole slit width Manual buttonhole Presser foot indicator Presser foot pressure Programming buttonhole length Securing Security program Stitch counter buttonhole Upper thread tension 	38 39 39 39 39 39 39 39 38 39 38 39 38 37 36 37 36 37 36 37
Er E)	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Avironmental Protection Camples of application Decorative stitches Practical stitches Quilt stitches Pelet With small zig-zag With straight stitch bric BERNINA Dual Transport Center determination Hooping	165 12-13, 124 166-170 134 134 3 96-98 68-79 100-101 80, 94 80, 94 130 130	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Securing Security program Upper thread tension Functions buttonholes Adjusting buttonhole length Balance Buttonhole slit width Manual buttonhole Presser foot indicator Presser foot pressure Programming buttonhole length Securing Security program Stitch counter buttonhole Upper thread tension Functions combi-mode 	38 39 39 39 39 39 39 39 38 39 38 36 37 36 37 36 37 36 37 36 37
Er Er Er Er Fr	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Avironmental Protection Camples of application Decorative stitches Practical stitches Quilt stitches Pelet With small zig-zag With straight stitch bric BERNINA Dual Transport Center determination Hooping Needle and thread	165 12-13, 124 166-170 134 134 3 96-98 68-79 100-101 80, 94 80, 94 108 130 130 14-16	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Securing Security program Upper thread tension Functions buttonholes Adjusting buttonhole length Balance Buttonhole slit width Manual buttonhole Presser foot indicator Presser foot pressure Programming buttonhole length Securing Security program Stitch counter buttonhole Upper thread tension 	38 39 39 39 39 39 39 39 38 39 38 37 36 37 36 37 36 37 36 37 36 37
Er Ex Ey F Fa	Cleaning Lubricating Overview Troubleshooting Atry Embroidery mode Sewing mode Avironmental Protection Camples of application Decorative stitches Practical stitches Quilt stitches Pelet With small zig-zag With straight stitch bric BERNINA Dual Transport Center determination Hooping Needle and thread Transport	165 12-13, 124 166-170 134 134 3 96-98 68-79 100-101 80, 94 80, 94 108 130 130 14-16	 Altering pattern length Balance Basic setting stitch pattern Letter size with alphabets Mirror image left/right/down/up Needle position Pattern repeat Permanent sewing in reverse Presser foot indicator Presser foot pressure Saving stitch patterns Security Security program Upper thread tension Functions buttonholes Adjusting buttonhole length Balance Buttonhole slit width Manual buttonhole Presser foot indicator Presser foot pressure Programming buttonhole length Securing Security program Stitch counter buttonhole Upper thread tension Functions combi-mode Altering pattern length 	38 39 39 39 39 39 39 39 38 39 38 37 36 37 36 37 36 37 36 37

Complete stiens and divides	40		
Combination subdividerDeleting	42 40	·	
Deleting the whole combination	43	Information 14-16, 33, 34, 44, 53	, 54, 125-127, 138
 editing combination at cursor position 	40		
 Editing complete combination 	41	Inserting	
 Kombinations-Unterbrechung 	42	 Bobbin 	21
 Letter size with alphabets 	41	 Bobbin case 	21
 Long stitch 	41	 Needle 	22
Mirror image (left/right) of whole combination	43	Presser foot lifter	19
Needle position	40	 Stitch plate 	25
Permanent sewing in reverse	41	luce and to make a back his	04
Presser foot indicator	41	Inserting the bobbin	21
Presser foot pressure Securing	41 42	K	
SecuringSecurity program	42 41	Ν	
Spiegeln links/rechts/unten/oben	40, 41	Key to Signs	8
 Upper thread tension 	40, 41	key to signs	· ·
opper uneda tension	40	Knob	
Functions Sewing	34-35	Stitch length/-width	13, 31
Altering pattern length	34	2 113 11 13 11 gu v 11 12 11 1	,
Altering stitch density	35	L	
Balance	35	-	
Basic setting stitch pattern	35	Leaving active display	34
Long stitch	35		
Mirror image left/right/down/up	35	Lettering	
Needle position	35	 Altering size 	111
 Needle stop down/up 	34	 Choosing lower case letters 	111
Pattern begin	34	 Combining 	110
Pattern repeat	34	 Correcting the combination 	110
 Permanent sewing in reverse 	35	 Overview 	109, 135
 Presser foot indicator 	35	Types	109, 135
 Presser foot pressure 	35		
Saving stitch patterns	35	Long stitch	35
• Securing	34		
Security program	35	Long term memory	
Stitch counter	35	 Buttonhole 	90
Upper thread tension	35	Lancon Hamad	
G		Lower thread Bobbin Fill	105
G		_	125
Classery	•	CuttingDarning and embroidery thread	13, 21
Glossary	8	 Free hand sewing 	125 98
Guidelines		Indicator	50
Material/Thread/Needle size	15	Inserting the bobbin	21
Waterial/Trifead/Needic Size	15	Sewing	98
Н		Threading	21, 129
		Winding	21, 129
Handwheel	13	Winding while sewing	20
		With decorative stitches	98
Height compensation of uneven layers	79		
,		Lubricating	165
Height compensation tool	9, 79, 81	-	
	, ,	M	
Heirloom buttonhole	80, 89		
		Main switch	13, 18
Help	58		
		Maintenance	
Help program		See cleaning	
• Functions	58		
Stitch patterns	58	Material, needle and thread	14-16, 125
	10.00.00		
Horizontal spool pin	13, 20, 22	Memory	455
		Embroidery computer Sowing computer	155
		Sewing computer	116-120

Menu selection		•	136, 177-184
 Alphabets 	32	 Embroidery menu 	142-143
 Buttonholes 	32	 Embroidery mode 	134
 Decorative stitches 	32	Function buttons	30-31, 133
 Personal Program/Memory 	32	 Functions alphabets 	38-39
Practical stitches	32	Functions buttonholes	36-37
 Stitch pattern selection via numbers 	32	Functions combi-mode	40-43
		 Functions embroidery 	138-140
Metallic threads	125	 Functions Sewing 	34-35
		 Main display 	34-35
Mirror image		Needle	16
	40-41, 43, 138-139	Practical stitches	62-63, 171
• Icit/iigiit/dowii/dp 34-30, 30-33,	+0-+1, +0, 100-100	Quilt stitches	99, 173
Maria di Calandaria di Maria			
Monitoring settings	_	 Setup Display 	44
 Lower thread indicator 	50	 Sewing computer 	12-13
 Upper thread indicator 	50	Tutorial	55
Motif colors		P	
Altering thread brand	153	•	
		Detterm begin	0.4
Embroidering single-colored	154	Pattern begin	34
 Reallocating 	153		
		Pattern repeat	34
Moving the needle position	67		
		PC-connection	18
N			
· · ·		Personal memory	
M II.		-	00
Needle		 Permanent 	66
 Changing 	22	 Reset to basic setting 	65
 Double-, triple needle 	16, 23	 Temporary 	65
Embroidery needle	123, 125, 129		
Guidelines	15	Personal program	112-115
Holder	13	Altering/overwriting stitch patterns	114
 Important sewing information 	14-16	Creating personal display	112
Inserting/removing	22	 Deleting stitch patterns 	115
 Needle-thread-combination 	15	 Preparing stitch patterns 	112
 Overview 	16	 Preparing/programming stitch patters 	112
 Position 	13, 31, 35, 39, 40	Stitch pattern selection in personal program	113
Raise/lower	18, 30, 34	emen panem eereenen in pereenai pregram	
		Deliverator three d	44 405
• Stop down/up	30, 34	Polyester thread	14, 125
 Threading 	24		
		Power cable	
Needle threader	13, 24	 Connection 	13, 18
	•		,
Needle, thread and material	14	Practical stitches	62-79
Needie, tillead alld material	17		
		Bartack program	63
Needle-thread-combination	15	 Basting stitch 	63, 77
•		 Blind stitch 	62, 76
0		 Blind stitch narrow 	63
		 Darning manual/automatic/reinforced 	71-73
Opening for darning hoop connection	13	Darning program	72, 73
araning ior waiting hoop connection	10	Double overlock	62, 74
Ontional aggregation			
Optional accessory		Gathering stitch	62
 Connection 	13	 Honeycomb stitch 	62
		 Jersey stitch 	62
Overlock		 Knit overlock 	63
Double overlock	74	 Large Fly stitch 	63
Stitches	62-63	Lycra stitch	63
- Ontorios	02-03		63
Overview		Reinforced darning program Reinforced darning program	
Overview		Reinforced overlock	63
 Alphabets 	109, 135, 174-176	 Running stitch 	62
 Buttonholes 	80, 171	 Securing program 	62, 77
Creative consultant	57	Selecting	62
Decorative stitches	95, 171-173	Sewn out zig-zag	63
	32-43, 134-140		63
• Display		Simple darning program Simple darning program	
• Edit	138-139	 Single straight stitch 	63

Straight stitch	62, 68	R	
Stretch overlock	62		
Stretch stitch	63	Rayon threads	14
Super stretch Three single streight stitches	62 63	Rayon threads	14 105
Three single straight stitchesTriple straight stitch	62, 68	hayon threads	14, 125
 Triple straight stitch with longstitch 	63	Rear thread guide	13, 20
Triple zig-zag	62, 69	. 	15, 25
Universal stitch	63	Removing	
 Vari overlock 	62	Bobbin case	21
Zig-zag	62	 Embroidery hoop 	160
 Zipper 	70	Embroidery module	128
B		Needle	22
Preparation - Embraidant	128-132	Presser footSlide-on table	24 18
EmbroideryEmbroidery computer	120-132	Stitch plate	25
Embroidery computer Embroidery module	128	• Stitch plate	23
Sewing computer	18-28	Reset	
coming compater	10 20	Deleting user data	52
Presser foot		Reset to basic setting	52
As guide	75	· ·	
 Attaching/Removing 	24	Reset to basic setting	52
Changing	24	C	
 Display 	35, 37, 39, 41	S	
• Overview	10	On factor to a town the con-	0.0
Pressure Price //energy	27, 35, 37, 39, 41	Safety Instructions	2-3
Raise/lowerStandard Accessory	13, 18, 19, 30 10	Satin stitch	127
Standard Accessory	10	Saun Sulch	127
Presser foot lifter	9, 19	Saving	
	,	 Presser foot pressure 	27
Presser foot pressure		 Stitch pattern combination 	116
 Display 	27	 Stitch patterns 	112-113
• Increase/loosen	27	 Stitch patterns 	145, 155-156
 Saving 	27	O	00
Q		Scrolling down/up	33
<u> </u>		_ Seam	
Quick Reverse button	30	Blind	76
		Edges	75
Quilt stitches		 Visible 	76
 Blanket stitch 	99		
Blanket stitch (dual)	99	Seam guide	
Blind stitch (narrow)	99	As guide	75
Decorative quilt stitch variations	99	Coom vinney	0.00
Double Blanket stitch (dual)Double blanket stitch	99 99	Seam ripper	9, 83
Feather stitch	99	Securing	30
Feather stitch variations	99	Securing	33
Handlook quilt stitch	99	Securing program	46, 62, 77
Overview	99		,, -
 Patchwork stitch/Straight stitch 	99	Selecting	
 Quilt stitch/Straight stitch 	99	 Display color 	46
 Quilters' securing program 	99	Language	53
Quiltstich/Hand look stitch variations	99	Stitch patterns	126
Satin stitch	99	 Stitch patterns 	33, 64
 Stippling stitch 	99	Calcating language	F0
Quilting		Selecting language	53
 Free-motion quilting 	101	Selection	
Handlook quilt stitch	100	Scrolling down/up	33
Stipple quilting	101	Single and combi mode	33
With BSR	102-106	-	
		Service data	54

Setting		Sewing-/Embroidery Computer	
• Confirming	34	 Function buttons 	30-31, 133
 Deleting 	34	Cinale and combi made	33
Setup Program	44-54	Single and combi mode	33
Audio System	49	Slide-on table	
Basic setting	44, 52	Attaching/removing	18, 128
Beeper for BSR	49	,g,	
Brightness	45	Software version	53
Brightness sewing light	45		
 Calibrating automatic buttonhole foot No. 3A/ 		Speed	
Cleaning/Packing position	51-52	 Foot control 	18
 Calibrating display 	49	 Regulating 	13, 18, 30, 46, 133
 Display color 	46		
Display settings	45	Spool disc	9, 20, 22
Embroidery settings	48		
• Information	53-54	Spool pin	40.00.00.400
Monitoring settings	50	Horizontal	13, 20, 22, 129
Overview Display Deset	44 52	 Vertical 	13, 19, 23
ResetSewing light	45	Stabilizer	
Sewing light Sewing settings	46-47	Embroidery stabilizer	131
Update	50-51	 Iron-on interfacing 	132
 Updating sewing/embroidery computer 	50-51	Spray adhesive	131
Welcome text	45	Water soluble stabilizer	132
Winder speed	50		
·		Stabilizer and interfacing	82
Sewing	_		
Accessory	9-11	Standard Accessory	9-11, 123
Alphabets Dlind born	109 76	Ctart (Ctar Button	20, 422
Blind hemButtonhole	76 80-94	Start-/Stop-Button	30, 133
Combinations	116	Starting to embroider	160
Corners	79	Starting to embroider	100
• Edges	75 75	Step stitch	127
• Eyelets	94	otop stiton	121
Flat joining seam	78	Stipple quilting	101
Function buttons	30-31		
Hem visible	76	Stitch pattern selection	
Quick reverse	30	Direct	64
 Sewing on a button 	93	 Stitch number 	64
 Sewing techniques 	57		
 Zipper 	70	Stitch patterns	
		Adjusting individually	65
Sewing corners	79	Deleting	40, 43, 117, 120
Couring in voyence		Display	33
Sewing in reverse Permanent	35	Personal memory Selecting	65-66 33, 64
Fermanent	33	 Selecting 	33, 64
Sewing in the zipper	70	Stitch plate	
		 As guide 	75
Sewing light	45	Inserting/removing	25
		Marking	25
Sewing on buttons	93	Outline to a local to a	
Sowing pottings		Stitch selection	C4
Sewing settings Altering upper thread tension	46	CancellingDirect	64 64
Automatic securing program	46 46	Via stitch number	64 64
Automatic securing program Automatic thread cutter	46	THE SHOTT HATTISOT	
 Automatic thread cutter and securing stitches 	47	Stitch types	
Presser foot in hover position	47	 Connecting stitches 	127
 Presser foot position when needle stop position 	n down 47	Satin stitch	127
Sewing speed control	46	 Step stitch 	127
		 Underlay stitches 	127
Sewing speed	18, 30, 48		

Straight stitch	62, 68	Topstitching outer edges	75
Straight-/CutWork stitch plate	129	Triple straight stitch	62, 68
System settings		Triple zig-zag	62, 69
 Creative consultant 	32, 57		
 Deleting settings 	32	Troubleshooting	166-170
• eco	32, 60		
• Help	32, 58 32	Tutorial BSR	32, 55-56
HomeSetup Program	32, 44	Buttonholes	55 55
Tutorial	32, 55-56	Embroidery	55 55
Tutorial	32, 33-30	Miscellaneous	55
Т		Needle	55
-		Presser foot	55
Tension	26	 Presser foot lifter (FHS) 	55
		Quilting	55
Thread		 Sewing techniques 	55
 Breakage 	163, 166	 Thread/Threading 	55
Breaks	100, 101, 163, 166	 Troubleshooting 	55
Embroidery threads	15, 100, 125, 129		
Important sewing information	125-127	Types of fabric	57
Important sewing information	14-16	- 11	
 Needle / thread combination 	15, 166	U	
Thread cutter		l Indoviou otitoboo	127
Automatic	13, 30, 46, 47, 48, 133	Underlay stitches	127
Lower thread	13, 30, 40, 47, 46, 133	Update	50-51
On bobbin winder	13, 20	Opulate	30-31
On the head frame	13, 24	Upper thread	
on the rieda manie	13, 21	Indicator	50
Thread cutter in hook opening	12-13, 21	Tension	26, 35, 37, 38, 40, 46, 143
	·	Threading	22, 129
Thread guide			
At the back	13, 22	V	
Bobbin case	21		
 Eyelet 	13, 20	Vertical spool pin	13, 19
Thread take-up cover	13, 22	W	
Thread tension		Welcoming text	
Back to basic setting	26	Entry/correction	45
Embroidery motif	143	•	
Upper thread	22, 26, 34, 35	Z	
Thread, needle and material	14	Zoom	
		• Minus	138, 152
Threader	13, 24	• Plus	138, 152
Threading			
Double-/Triple needle	23		
Lower thread	21, 129		
Needle	13, 24		
 Upper thread 	22, 129		
Threading the double needle	23		
Threading the triple needle	23		
Top stitching edges	75		
Topstitching			
• Edges	75		
Narrow/wide	75 75		



Notes

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